

vivaCT 80

User's Guide

Version 1.5



Content

I	Warranty	ix
II	Important Information.....	xi
	Purpose of this Document	xi
	Typographic Conventions and Abbreviations	xi
	User's Guide Updates	xi
	Target Group and Users Qualification	xi
	Manufacturer and Contact for Service or Support	xii
	User's Responsibility	xii
	Software Licence Agreement	xii
	Installation	xii
	Transportation	xii
	Maintenance	xiii
	Labels Attached to the Instrument	xv
	Disposal	xv
	Waste Electrical and Electronic Equipment (WEEE)	xv
	Disclaimer	xv
	Declaration of Conformity	xvi
III	Safety Information	xvii
	Description of Warning Symbols	xvii
	Product Description	xvii
	User's Responsibility	xviii
	Safety Precautions	xviii
	Emergency stops and switches	xxi
1	Startup Procedure vivaCT 80.....	1
	Connections	1
	Animal Bed	2
	Computer	2
	Quality Control Phantom	2
	Optical Signals	3
	Turning on Equipment	4
	Control Panel	5
	Starting Main Program MicroCT	5
2	Shutting Down	7
	Exiting Main Program MicroCT	7
	Shutdown of Computer	8
	Turning Off Equipment	8

3	Program Overview	9
	Standard Workflow	9
4	Edit Operator Data	10
	Start Program	10
	Possibilities	11
	Find	11
	Find Next	12
	New	12
	Save/Update	12
	Exit Operator Editing Program	12
5	Edit Sample Data.....	13
	Start Program	13
	Possibilities	14
	Find	14
	Find Next	15
	New	15
	Save/Update	15
	Exit Sample Editing Program	15
6	Measurements.....	16
	Measurement Procedure	16
	Starting the Measurement Program	16
	Initialization of the Scanner	17
	Selecting the Sample	18
	Controlfiles (Measurement Protocol)	20
	Controlfile Types	20
	Selecting a Controlfile	20
	Creating a new Controlfile	20
	Deleting a Controlfile	21
	Locking a Controlfile	21
	Modifying a Controlfile, Basic Mode	21
	Modifying a Controlfile, Advanced Mode	24
	Precalibrate	25
	Scout-View	25
	General	25
	Start- and Endposition	26
	Angle	26
	Default Values	26
	Sets the scalers to their initial positions.	26
	100% (mm)	26
	Start Scout-View	26
	Reference Line	27
	Save Scout-View	27
	Print Scout-View	27
	Add Scan (Batch Measurement)	27
	Add Scan/Power Down	27
	OK	27
	Cancel	27
	Examples of Scout-View modes	28
	Measurement	32

	Start Measurement	32
	Cancel	32
	Zoom/Pan in Scout-View	32
	Adjusting Brightness in Scout-View	32
	High Resolution Radiographs	32
Single Measurement		33
	Start Measurement	33
	Cancel	33
Task-List		33
	Scanning Modes	33
	Adding Tasks	33
	Starting Tasks	34
	Keeping/Deleting Tasks	34
7	Quality Control.....	35
	Phantom	35
	Weekly Phantom Measurement (QC1)	35
	Monthly Phantom Measurement (QC2)	35
8	Evaluation.....	36
	General	36
	Starting the Evaluation Program	36
	Standard Evaluation Procedure	36
	Overview	37
	Selection of Sample and Measurement	39
	Selection of Non-Archived Measurements	39
	Selection of Measurements already Archived (Saved)	39
	Load/Save Contours	40
	Print/Save Images	40
	Header information	41
	Zoom	41
	Brightness Scaling	41
	Defining the ROI or VOI	43
	Drawing Icons	43
	Drawing Contours	43
	Modifying Contours	44
	Moving/Scaling Objects	44
	Selecting Objects	44
	Deleting Graphical Objects	44
	Copy/Cut/Paste/Replace Objects	44
	Creating a Volume of Interest	45
	Iterative Contouring	46
	Range Selection	46
	Breakpoint (BP)	46
	Global Scaling	46
	Delete	47
	Invert	47
	Morphing contours	47
	Color Coding in Image Selection Area	47
	Morphing Sequence Overview	47
	Evaluation 2D	48
	ROI Selection	49
	Segmentation	49
	Printing out of the 2D-Histomorphometry Window	50
	Starting Evaluation	50
	Evaluation 3D	50
	Selecting an Evaluation Task	51

	Defining VOI	51
	Segmentation	51
	Starting Evaluation	52
	Morphometric Results	52
	Modifying Evaluation Scripts	53
	Importing Evaluation Scripts	54
	Print Images	54
	Distance 3D	55
	Pointer/Ruler/Profile/Angle Tools	56
	Pointer/Ruler/Profile/Angle Tools	56
9	3D-Display	57
	Starting the 3D-Display Program	57
	General 3D-Scene	58
	Selecting the Sample and the Measurement	58
	Start/Stop	59
	Visual Effects	59
	Observer	59
	Light Source	60
	Other Effects	60
	Cutplane	61
	Subdim	61
	Mode	61
	Grayscale Section Mode	62
	Object Values	63
	Object Properties	64
	Color Mixing	65
	Printing of 3D-Scenes	66
	Calculating Animated 3D-Sequences	66
	Presets	67
10	Data Management	69
	Overview	69
	Starting Program	69
	Archiving / Deleting/Backup Data	70
	Selecting the Measurement	70
	Selecting the File Type	71
	Selecting the Destination Device	72
	Selecting the Copy/Move Operation	72
	Starting the Move/Copy Function	73
	Backup	73
	Operating System Backup	74
	Device-Information	75
	Initialize	75
	Mount/Dismount	76
11	DECterm Based Programs	77
	General Guidelines	77
	Reconstruction	77
	IPL (Image Processing Language)	78
	help	78
	quit	78
	list	79

read	79
aim_read	79
isq_to_aim	79
write	79
delete	79
examine	80
sup_divide	80
sub_get	80
sub_pick	81
gauss_lp	81
threshold	81
gauss_seg and seg_gauss	81
adaptive_threshold	82
fft_laplace_hamming	82
norm_max	82
gobj_maskaimpeel_ow	83
cortex_maskoff	83
gobj_to_aim	83
cut2d_shape_ow	83
cl_ow_rank_extract	84
cl_rank_extract	84
cl26_rank_extract	84
cl_extract	84
cl_nr_extract	85
cl_image	85
db_scanco_activate	85
tri_da_metric_db	85
dt_object_param	86
dt_background_param	86
dt_mat_param	86
dt_mat_output	87
connectivity	87
conn_nocl	87
conn_bgcl	88
voxbobj_scanco_param	88
vox_scanco_param	88
mil_param	88
milv1_param	89
histo	89
scale_elsize	89
ipscale_elsize	90
noipscale_elsize	90
scale_ow_elsize_noip	90
set_value	90
concat	90
join_uncompress	91
bounding_box_cut	91
flip_aim	92
offset_add	92
offset_set	92
clear_offset	92
fill_offset_mirror	92
convert_to_type	92
xray	92
msq_from_aim	93
from_aim_to_isq	93
UCT_THREEDEE_BATCH	93
Filename	93
PrintFilename	93
Ambient	93
Shading	93
Size	93
Elevation/Rotation	93
Copies	93

	UCT_LIST	94
	WRITE_INFO	94
12	Error Messages.....	95
13	Specifications.....	98
	Operational conditions	98
	Measurement Method	98
	Accuracy	98
	Archiving	98
	Dimensions	98
	Weights	99
	Mains Connection vivaCT 80	99
	Mains Fuses vivaCT 80	99
	Power requirement	99
	Hardware	99
Appendix A	Additional Information	101
	Mouse Operation	101
	Elements of the Graphical User Interface	101
	Window / Dialog Box	101
	Push-Button	101
	Toggle-Button	101
	Radio-Button	101
	Text-Field	101
	Scroll-Bar	101
	Option-Menu	102
	Pull-down-Menu	102
	Scaler	102
	Input / Change of the Header and Footer of the Print-Out	102
Appendix B	Files Used and Created by MicroCT	103
	Directory Structure	103
	(MICROCT)	103
	(MICROCT.DATA.SSSSSSS.MMMMMMMMM)	103
	(MICROCT.DATA.SCOOTS)	104
	(MICROCT.DATABASE)	104
	(MICROCT.MAIN)	104
	(MICROCT.RESULTS)	104
	(MICROCT.SCRATCH)	104
	(MICROCT.TIPS)	104
	(MICROCT.UIL)	104
	(MICROCT.UTIL)	104
	(MICROCT.XDEFAULTS)	104
Appendix C	Logicals and Symbols.....	105
	Definition of Logicals and Symbols	105
	Logicals	106

	Symbols	107
Appendix D	3D-Batch Evaluation.....	108
	Batch Procedure	108
	Checking Status and Progress of Batch Jobs	108
Appendix E	Explanation of Structural Indices	109
	MIL Method	109
	TRI Method	109
	Connectivity Density	109
	Structure Model Index	110
	Distance Transformation Methods	110
Appendix F	Checklists	111
	Checklist for Measurements	111
	Checklist for Evaluation	111
	Checklist for Shutdown	111
Appendix G	Preventive Maintenance	112
	General	112
	Maintenance	112
	Accomplishment of Maintenance	112
	Maintenance Plan	112
	Spare Parts	113
	Disposal	113
	Cleaning	113
	Equipment	113
	Contact Information for Service and Maintenance	114
Appendix H	Glossary	115
	Archive	115
	Artifact	115
	Backup	115
	CT	115
	File	115
	Harddisk	115
	LUT (Look-Up-Table)	115
	Optical Disk	115
	ROI	115
	Scanner	115
	Scout, Scout-View	115
	Shutdown	115
	VOI	115
	Zoom	115

I Warranty

Limited Warranty Statement

This Limited Warranty defines the restrictions and warranty period that apply to the SCANCO MEDICAL AG μ CT products that you have purchased. Contact SCANCO MEDICAL AG if you have questions about this Limited Warranty.

Terms of the Warranty

SCANCO MEDICAL AG warrants that the product you have purchased from SCANCO MEDICAL AG or from a SCANCO MEDICAL AG authorized reseller is free from defects in materials or workmanship under normal use during the Warranty Period. The warranty period commences on the date of installation or three months after delivery, whatever occurs first, and ends 12 month later. Your installation protocol, showing the date of installation of the product is your proof of the date of installation. This warranty is transferable to anyone who subsequently purchases the product from you.

This Limited Warranty does not include expendable parts.

Should the product require service during the term of the Limited Warranty, SCANCO MEDICAL AG will repair or replace the defective part(s) with new part(s), or at SCANCO MEDICAL AG's discretion a used part(s) that meets or exceeds the performance specifications for new parts. In some cases, SCANCO MEDICAL AG will ship a new user replaceable part(s) directly to you, or at SCANCO MEDICAL AG's discretion a used part(s) that meets or exceeds the performance specification for new parts. All exchanged parts and products replaced under this warranty will become the property of SCANCO MEDICAL AG.

SCANCO MEDICAL AG is not responsible for any handling fees, import duties, or tariffs. This Limited Warranty extends only to products initially purchased from SCANCO MEDICAL AG or from a SCANCO MEDICAL AG authorized reseller.

This Limited Warranty does not extend to any product that has been damaged or rendered defective

- as a result of accident, misuse, or abuse
- by operation outside the usage parameters stated in the product's user documentation
- by the use of parts not manufactured or sold by SCANCO MEDICAL AG
- by modification of the product
- as a result of service by anyone other than SCANCO MEDICAL AG or a SCANCO MEDICAL AG authorized service provider

SCANCO MEDICAL AG is not responsible for damage to or loss of any programs, data, or removable storage media. SCANCO MEDICAL AG is not liable for any damages caused by the product or the failure of the product to perform, including any lost profits, lost savings, incidental damages, or consequential damages. SCANCO MEDICAL AG is not liable for any claim made by a third party or made by you for a third party.

Limitations of Remedy:

EXCEPT AS EXPRESSLY SET FORTH IN THIS WARRANTY, SCANCO MEDICAL AG MAKES NO OTHER WARRANTIES, EXPRESS OR IMPLIED, INCLUDING ANY IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. SCANCO MEDICAL AG EXPRESSLY DISCLAIMS ALL WARRANTIES NOT STATED IN THIS LIMITED WARRANTY. ANY IMPLIED WARRANTIES THAT MAY BE IMPOSED BY LAW ARE LIMITED TO THE TERMS OF THIS EXPRESS LIMITED WARRANTY.

This limitation applies whether damages are sought, or a claim made, under this warrant by or as a tort claim (including negligence and strict product liability), a contract claim, or any other claim. This limitation cannot be waived or amended by any person. This limitation of liability will be effective even if SCANCO MEDICAL AG or an authorized representative of SCANCO MEDICAL AG has been advised by you of the possibility of any such damages. This limitation of liability, however, will not apply to claims for personal injury.

II Important Information

Purpose of this Document

The purpose of these instructions is to inform the user about the technical functioning of the equipment for the intended purpose, its safe operation, adjustment and user based maintenance.

All the equipment manufactured and supplied by SCANCO MEDICAL AG has been tested and examined to ensure as far as reasonably practicable, that it is safe and without undue risk to the health when properly used.

The condition under which our equipment will operate safely and without undue risk to health are specified in this User's Manual and users should ensure that they fully understand the technical conditions regarding safe operating of the equipment and are conversant with and observe regulations and codes of practice which relate to X-Ray equipment.

It is also the duty of the employer to ensure that this employees fully understand the regulation and operating instructions.

Typographic Conventions and Abbreviations

Typographic Conventions

Within this manual special text formats will appear. Below you find the format related meanings:

Action performed by the operator

Text which is entered by keyboard

SOFTWARE BUTTONS ON THE COMPUTER SCREEN

Cross references

[Hyper links](#)

Abbreviations

- MB1: Mouse Button 1 - i.e. left Mouse button
- MB2: Mouse Button 2 - i.e. middle Mouse button
- MB3: Mouse Button 3 - i.e. right Mouse button

User's Guide Updates

The latest release of this document may be obtained contacting SCANCO MEDICAL AG.

Target Group and Users Qualification

These instructions are intended for users who have been instructed by SCANCO MEDICAL AG or their authorized representatives.

This equipment must be handled only by qualified people and in accordance with the operating instruction.

Only trained and qualified personnel should have access to the equipment.

Manufacturer and Contact for Service or Support

SCANCO Medical AG
Fabrikweg 2
CH-8306 Bruettisellen
Switzerland

Telephone	+41-(0)44-805 98 00
Telefax	+41-(0)44-805 98 01
URL	www.scanco.ch
e-mail general	info@scanco.ch
e-mail support	support@scanco.ch
e-mail sales	sales@scanco.ch

User's Responsibility

The user is obliged to read safety instructions before operating the instrument.

Software Licence Agreement

The software described in this document is a part of the MicroCT and may not be copied onto a computer other than that delivered with the instrument.

The operating system software OpenVMS/DECwindows Motif is licensed for this computer only, and may only be copied for safeguarding purposes!

Installation

Installation of the equipment may only be carried out by SCANCO Medical AG or SCANCO Medical AG authorized personnel.



Caution!

To assure adequate circulation of air for cooling, make sure that the instrument is located at least 10 cm away from the wall on the back of the instrument!

For the radiation safety, the customer is responsible that national regulations are followed.

Transportation

The equipment may only be moved by SCANCO MEDICAL AG or SCANCO MEDICAL AG authorized personnel.

Crate

Your equipment was delivered in a specially designed crate. This crate ensures that your instrument is protected against physical damages while transportation. Please retain the material in case the instrument should be moved for any reason.

Maintenance

Maintenance of the equipment, transportation and re-installation in a different place may only be carried out by SCANCO MEDICAL AG or SCANCO MEDICAL AG authorized personnel. Never remove or open any covers or parts of the equipment and do not manipulate the system. A yearly maintenance by SCANCO MEDICAL AG or SCANCO MEDICAL AG authorized personnel is recommended. For more information about preventive maintenance See “Preventive Maintenance” on page 112.

Cleaning

For outside cleaning use soft materials moistened with water or ethanol only. Shut down properly and unplug instrument before cleaning. Never spill liquids on or in the instrument.



Caution

Make sure that absolutely no fluid is dripping into the scanner. The instrument can be seriously damaged. Before use, check the animal bed for leaks.

Sample Holder Compatibility

The sample holders are made of PET (Polyethylene Terephthalate).

Thermal and Chemical Compatibility

TABLE 1.

Resistance Properties	PET
Temperature Range Sterilisation Steam Autoclave:	-40°C - +100°C N ¹
Water (<65°C)	R
Inorganic Acids	r ²
Inorganic Bases	r ³
Ketone	R
Aldehydes (Formaldehyde)	R
Alcohols	R
Ether	r
Ester (e.g. Ethyl-Acetate)	r
Aliphatic Hydrocarbons	R
Aromatic Hydrocarbons	r
Chlorinated Hydrocarbons	r
R resistant r limited resistance N non resistant	

1. not possible

2. limited resistance only in diluted form

3. limited resistance only in diluted form

Labels Attached to the Instrument

Informative Labels Attached to the Instrument:

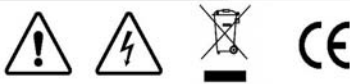
SCANCO MEDICAL AG CH-8306 Brüttisellen, Switzerland www.scanco.ch Made in Switzerland	Model: vivaCT80 SN: 13092700 ID: 5802
Manufacturer: SCANCO Medical AG Manufactured: September 2013	
Input: 100-230V ~ 50/60Hz max. 400VA Fuse: T 6.3A H / 250V	
X-ray Tube Manufacturer: Hamamatsu Photonics K.K. Model / U / I : L8602 / 70kV / 0.18mA	
	

Figure II - 1. Type Plate

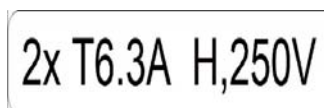


Figure II - 2. Fuses to be Used

Disposal

Waste Electrical and Electronic Equipment (WEEE)

The symbol, shown left, is marked on the product (type plate), which indicates that this product must not be disposed of with other waste.



Caution!

The instrument contains low quantities of several materials which may be hazardous to the environment if not disposed correctly. Please contact SCANCO Medical AG before disposal of instrument or X-Ray tube!

Disclaimer

SCANCO MEDICAL AG will not accept any claims for compensation for any damages incurred in connection with this instrument and software. SCANCO MEDICAL AG will not be liable for technical or editorial errors or omissions contained herein; nor for incidental or consequential damages resulting from the furnishing or use of this material.

Declaration of Conformity

With the CE marking SCANCO MEDICAL AG confirms compliance with the European directives stated below.

SCANCO MEDICAL

EU/UE KONFORMITÄTSERKLÄRUNG DECLARATION OF CONFORMITY DÉCLARATION DE CONFORMITÉ	
Wir We Nous	SCANCO Medical AG
(Name des Anbieters) (supplier's name) (nom du fournisseur)	
Fabrikweg 2 CH-8306 Brüttisellen	
(Anschrift) (address) (adresse)	
erklären in alleiniger Verantwortung, dass das Produkt declare under our sole responsibility that the product déclarons sous notre seule responsabilité que le produit	
Computer Tomograph	
vivaCT 80 (ID 5800-5899)	
(Bezeichnung Typ oder Modell, Los-, Chargen- oder Seriennummer, möglichst Herkunft und Stückzahl) (name, type or model, lot, batch or serial number, possibly sources and numbers of items) (nom, type ou modèle, no de lot, d'échantillon ou de série, éventuellement sources et nombre d'exemplaires)	
100-230V~ 50/60 Hz max. 400VA	
(Nennleistung) (Power Rating) (Puissance Nominale)	
auf das sich diese Erklärung bezieht, mit der / den folgenden Norm(en) oder normativen Dokument(en) übereinstimmt. to which this declaration relates is in conformity with the following standard(s) or other normative document(s) auquel se réfère cette déclaration est conforme à la (aux) norme(s) ou autre(s) document(s) normative(s)	
EN 61010-1:2010 EN 61326-1:2013	
(Titel und/oder Nummer sowie Ausgabedatum der Norm(en) oder der anderen normativen Dokument(e) (title and/or number and date of issue of the standard(s) or other normative document(s) (titre et/ou no. et date de publication de la (des) norme(s) ou autre(s) document(s) normative(s)	
Gemäss den Bestimmungen der Richtlinie(n); following the provisions of Directive(s); conformement aux disposition de(s) Directive(s) (falls zutreffend) (if applicable) (le cas échéant)	
2006 / 95 / EG + 2004 / 108 / EG + 2006 / 42 / EG	
Brüttisellen, 20. Januar 2014	Bruno Koller
(Ort und Datum der Ausstellung) (Place and Date of issue) (Lieu et date)	(Name und Unterschrift oder gleichwertige Kennzeichnung des Befugten) (name and signature or equivalent marking of authorized person) (nom et signature du signataire autorisé)



Figure II - 3. Declaration of Conformity

III Safety Information

Description of Warning Symbols



X-Rays!

X-Rays may be present



X-Rays!

X-Rays may be present (for Canada only)!

Caution X-Rays - Attention Rayons X!



Caution!

This warning symbol defines important warning information regarding the instrument or operator action. Disregarding these informations may lead to damage to the instrument or loss of data.



Electric Shock!

Disregarding this kind of provisions may lead to electric shock and serious health risk.



Note

This symbol defines information, which require elevated operator attention.

Product Description

Intended Use

The vivaCT 80 is an in vivo high resolution computed tomography system to be used in research to visualize and quantify the three-dimensional structure of small animals or objects, especially in longitudinal studies.

Abuse

This instrument is not intended to be mis-used as a human in-vivo medical device or an in-vitro diagnostic device.

User's Responsibility

The user is obliged to read the following safety instructions before operating the instrument. Not respecting the instructions for a safe use of the equipment can be dangerous for the user.

Safety Precautions

Warning Labels Attached to or Displayed on the Instrument

The following warning labels are attached to the instrument



Figure III - 4. Caution X-Rays



Figure III - 5. Caution X-Rays (for Canada only!)



Figure III - 6. Caution X-Rays On, Attached to the X-Ray Indicator Lamp



Figure III - 7. Emergency Stop, Attached to the Emergency Stop Button

CAUTION:

The animal bed will be moved into the bore. Make sure that the animal will fit into the bore.

Figure III - 8. Caution Animals must be Contained in the Bore

Safety Provisions



Caution!

Your instrument is equipped with various safety provisions. It is prohibited to modify, suspend or remove these safety provisions under all circumstances!

Ionizing Radiation



X-Rays!

This μ CT instrument generates X-rays. The system was tested for radiation leakage at the factory and conforms with regulatory requirements under normal operating conditions.

Do not operate your instrument if it is physically damaged. The damage of the scanner-housing may lead to emitted stray-radiation!

In this case, the system must be inspected by SCANCO Medical AG authorized personnel prior to using it again.

Only authorized persons should access to the inside of the housing.

Do not manipulate the system.

Be aware that the scanning of a live animal exposes the animal to radiation.

Electrical Installation and Damaged Cables



Electric Shock!

Touching electrical connections inside the instrument or damaged cables may lead to electric shock and serious health risk! In case of damaged cables, disconnect the equipment from the power supply and call SCANCO Medical AG for service.

Safety Measures



Caution!

Only original spare parts should be used.



Caution!

Only nonflammable gas for anesthesia should be used, e.g. Isoflourane.

When using narcotic gas, the room must be sufficiently ventilated and national and local regulations must be taken into account.

Emergency stops and switches



1. Capture Key



The scanner works only if the capture key is present and both main switch and capture key are activated (green lamp is lit).

2. Emergency Stop



Pushing the emergency stop button will immediately interrupt the main power.

3. X-Ray Indicator



4. Control panel



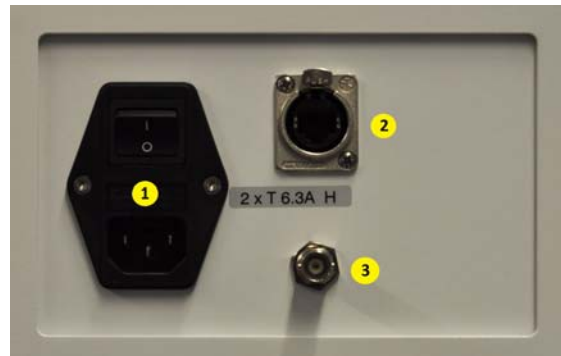
When the power needs to be disconnected the appliance coupler is the disconnecting device that cuts both power supply phases.

1 Startup Procedure vivaCT 80

Connections

Mains Connection and Main Power Switch

Only use suitable power cords for mains connection. Use Main Power Switch to switch instrument on or off.



1. Main Connector

Current supply, see specifications

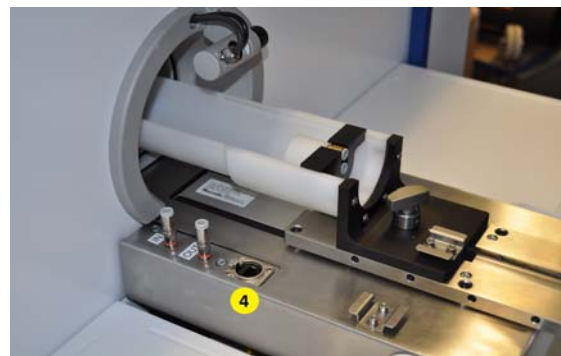
2. Data Connector

Patch Cat. 5e Gigabit Ethernet

3. Gating input

BNC for external gating

Data Connector



4. Data Connector

Connector for optional animal monitoring

The RJ45 connection is to be used for connection to the computer only.

Animal Bed

The animal bed should be placed properly inside the scanner. The knobs underneath the animal holder should be fitted into the holes in the rack. The position of the holder should then be locked by turning the stick from the left to the right

Animal bed with optional animal monitoring device.



Animal bed in scanner



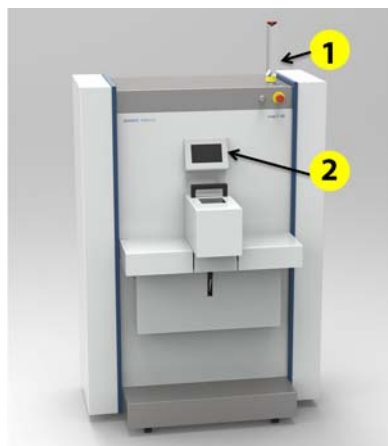
Computer

For information on computers, See “Hardware” on page 99.

Quality Control Phantom

For information on phantom, See “Quality Control” on page 35.

Optical Signals



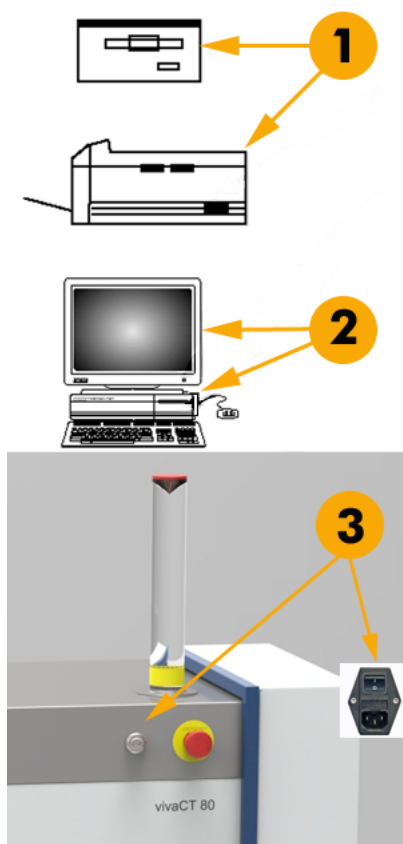
1. X-Ray Indicator



2. Control panel



Turning on Equipment



1. Turn on peripheral devices such as optical disc-drive, tape drive and printers.
2. Turn on computer and monitor.
3. Turn on the key switch (front top), and turn on the main switch (on the back). The display lights up (front top).
To operate the equipment, make sure that both key switch and main switch are turned on.

Figure 1. Turning On Equipment

It takes about 5 minutes before your computer is ready to start.



Note

The power up of the scanner (warm-up of X-ray tube) may take from a few minutes up to hours depending on how long the system was switched off!

Control Panel

Indicators:

1. X-ray indicator
2. X-ray tube parameters
3. Door Open/Close

Touch screen active icons:

4. Light
5. Camera
6. Heater



Starting Main Program MicroCT

Enter MICROCT as USERNAME and press the RETURN key. Then enter the required password and press the RETURN key again or click on the OK-Button.

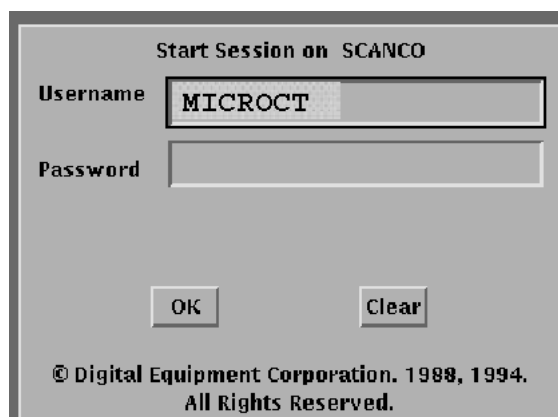


Figure 2. Login-Box

After logging in three windows are visible. The Main Program, a terminal session window and the Session Manager. The Main Program is described in detail in the following chapters. From the terminal session window a number of operations can be performed including running IPL and manual slice reconstructions. More information about the DECterm based programs can be found in chapter 11.

The Session Manager helps you to browse your files and access other available applications such as web browser, calculator, new terminal session window etc.

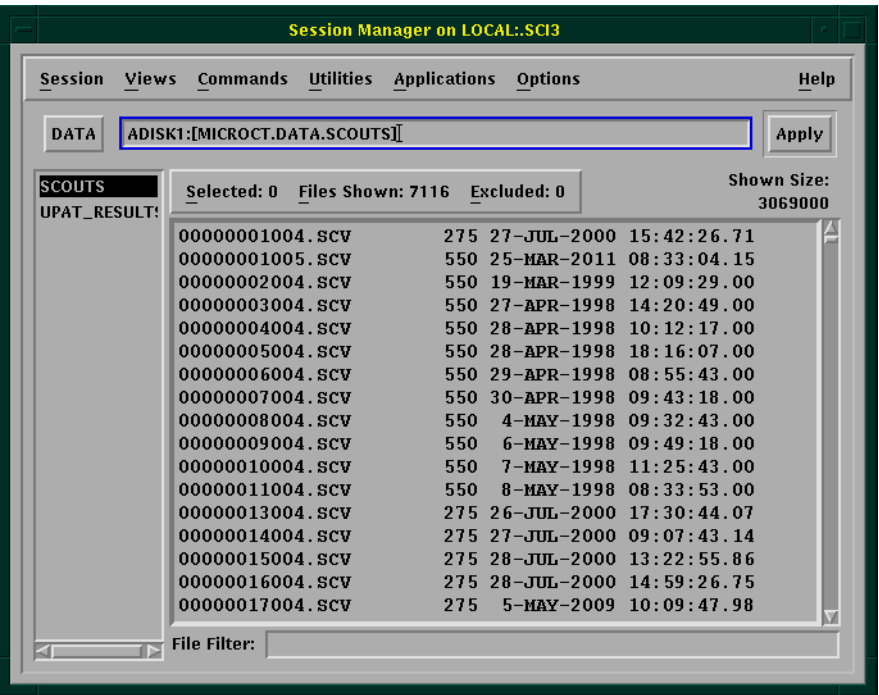


Figure 3. Session Manager

2 Shutting Down

Exiting Main Program MicroCT

To exit the Main Program click on the EXIT button:

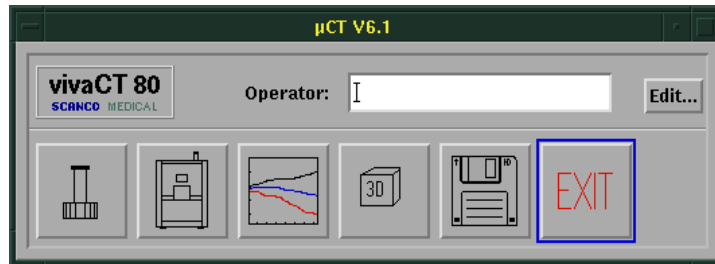


Figure 4. Exiting Main Program MicroCT

To exit completely, click on the SESSION menu and select END SESSION in the Session Manager..

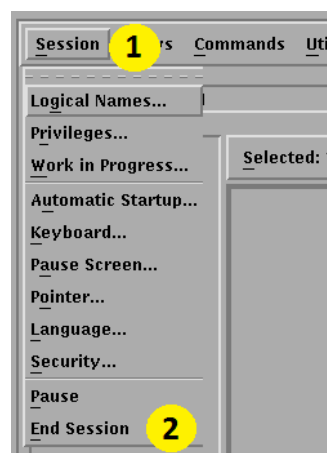


Figure 5. Exiting the Session.

Shutdown of Computer

Enter SHUTDOWN as USERNAME and click on OK.

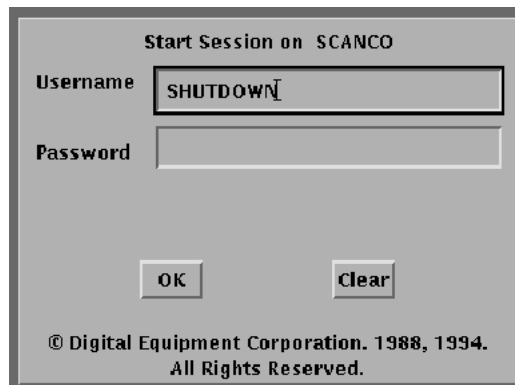
A screenshot of a login dialog box titled "Start Session on SCANCO". It contains two input fields: "Username" with the text "SHUTDOWN" entered, and "Password" which is empty. Below the fields are two buttons: "OK" and "Clear". At the bottom, there is a copyright notice: "© Digital Equipment Corporation. 1988, 1994. All Rights Reserved."

Figure 6. Login-Box for Shutdown

The computer closes all databases and programs, so that you can use all the programs again without having problems the next time.



Note

Never switch the computer off without performing a correct SHUTDOWN! Only in this way it can be guaranteed that all data can be read again without problems.

Wait approximately one minute, then you can turn off the equipment as follows:

Turning Off Equipment

1. Monitor
2. Computer
3. Tape Drive
4. Printer
5. Scanner

3 Program Overview

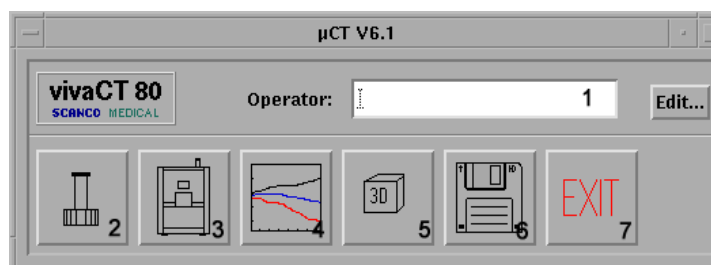


Figure 7. Main Program MicroCT

With the program MicroCT, the following can be done:

1. Entering or Changing Operator Data (Editing).
2. Entering or Changing Sample Data (Editing).
3. Performing Measurements
4. Evaluating Measurements
 - Slicewise Evaluation
 - 2D-Histomorphometry
 - 3D-Histomorphometry
 - Image Documentation
5. 3D-Display and 3D-Documentation
6. Data management
 - Archive/Delete Measurement Data
 - Weekly Database Backup
7. Exit MicroCT Main Program

Standard Workflow

The layout of the main program well reflects the general work flow:

1. Enter operator data. See “Edit Operator Data” on page 10
2. Enter sample data. See “Edit Sample Data” on page 13
3. Start the measurements in the measurement program. The images are automatically reconstructed without any intervention of the user. See “Measurements” on page 16
4. Open the reconstructed images for visualization and analysis in the evaluation program. See “Evaluation” on page 36
5. Open the evaluation results in the 3D viewer to generate 3D images. See “3D-Display” on page 57
6. Archive your data. See “Data Management” on page 69

4 Edit Operator Data

Start Program

Edit operator data by selecting the framed button.

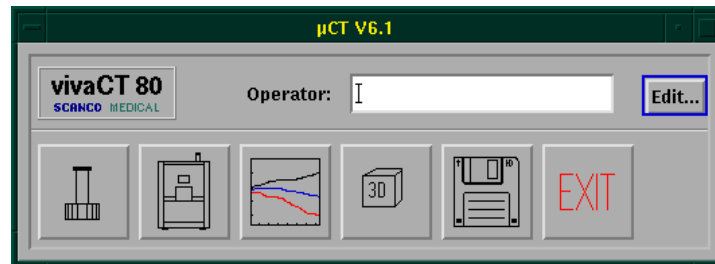


Figure 8. Edit Operator Data

The following data entry window appears by selecting the EDIT... button.

Figure 9. Operator Registration Program

Enter the operator data. Each field can be selected directly. Using the RETURN key brings you to the next field.

The operator number is automatically assigned by the program and cannot be changed.

Upon finishing the data input, the data can be saved by clicking the SAVE/UPDATE button.



Note

For a measurement, the program requires at least a name. The data can, however, be completed or changed at any time (i.e. address change, change of name because of marriage, etc.) by using FIND..., changing the data and then finally using UPDATE.

Possibilities

Find

The following data entry window appears by clicking the FIND... button:

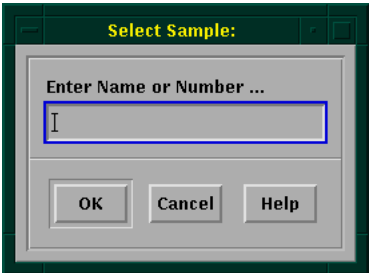


Figure 10. Select Sample

Click the data input field and fill it in as required. Confirm your input by clicking the OK button. Upon entry of a number or of the complete entry of the operator’s name, the data will appear in the fields. If only the first few letters of a name are entered, then a list showing all operators starting with these letters will appear. Thus, if "O" is entered, the list will show all operators whose name starts with O, such as Operator 1, Operator 2, etc.

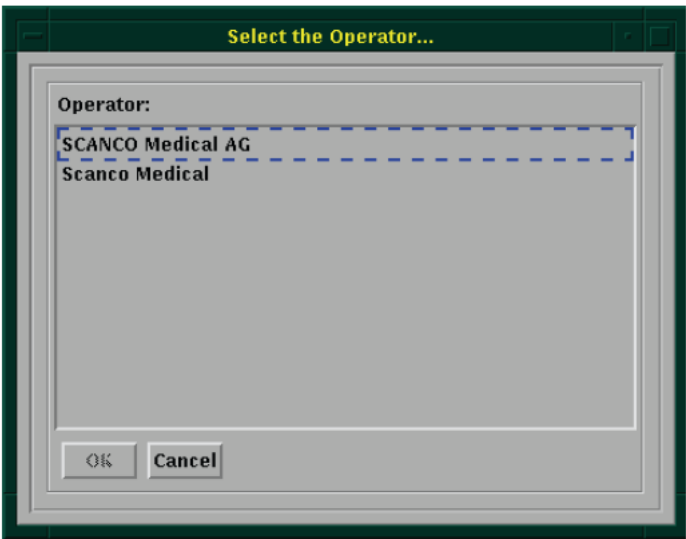


Figure 11. Select Operator

Click on the desired name and confirm the entry by clicking OK.



Note

Always use the same spelling because the search is case sensitive.

The possibility now exists of changing or completing data.

Find Next

By clicking the FIND NEXT button, the next operator in alphabetical or numerical search order will appear, depending on whether you entered the operators name or number while using FIND... .

New

If you click on the NEW button, all fields are cleaned, to enable new operator data to be entered.

Save/Update

If you click on the SAVE button (labeled UPDATE in modifying mode), all input data for this operator will be saved/updated.

Exit Operator Editing Program

Click on the FILE button followed by either QUIT or EXIT. This will lead you back to the main menu. If not saved explicitly, using EXIT, any changes will be automatically saved, whereas with QUIT you can return to the main menu without saving the edited data.



Figure 12. Exit Operator Editing Program

5 Edit Sample Data

Before starting a scan, a name must be given to each sample and a unique sample number is assigned automatically. This number is the key to access all scan data and evaluation results concerning this sample.

Start Program

Edit samples data by selecting the framed button.

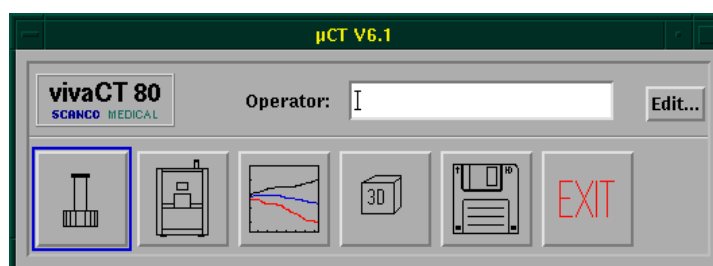


Figure 13. Edit Samples Data

The following data entry window appears by selecting the framed button.

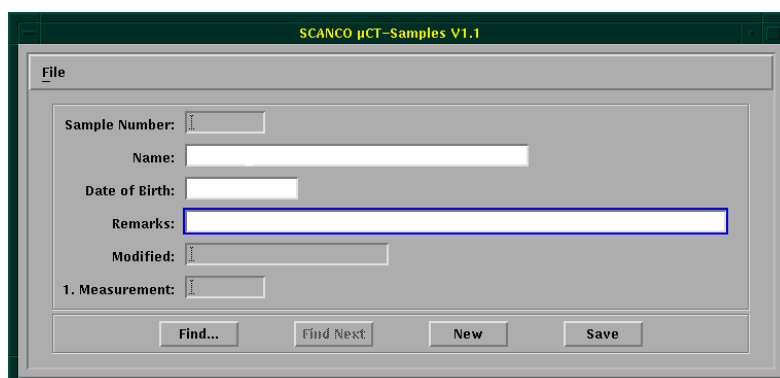


Figure 14. Sample Registration Program

Enter the sample data. Each field can be selected directly. Using RETURN key brings you to the next field.

The sample number is automatically assigned by the program and cannot be changed.

Upon finishing the data input, the data can be saved by clicking the SAVE button.



Note

For a measurement, the program requires at least a name. The data can, however, be completed or changed at any time by using FIND..., changing the data and then finally using UPDATE.

If the changes in sample name is more than correcting a typo create a new sample name and re-import the data.

Possibilities

Find

The following data entry window appears by clicking the FIND... button:

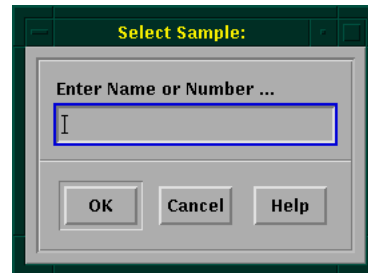


Figure 15. Select Sample

Click the data input field and fill write the sample name or first part of a sample name. Confirm your input by clicking the OK button. Upon entry of a number or of the complete entry of the sample's name, the data will appear in the fields. If only the first few letters of a name are entered, then a list showing all samples starting with these letters will appear. Thus, if "E" is entered, the list will show all samples whose name starts with E, such as Example 1, Example 2, etc.

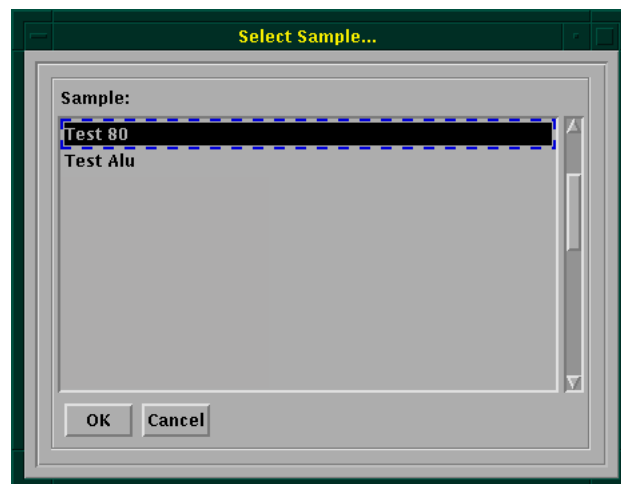


Figure 16. Select Sample on List

Click on the desired name and confirm the entry by clicking OK.



Note

Please note the spelling. The program is case sensitive!

The possibility now exists of changing or completing the selected data. Always use the same spelling!

Find Next

By clicking the FIND NEXT button, the next sample in alphabetical or numerical search order will appear, depending on whether you entered the samples name or number while using FIND...

New

If you click on the NEW button, all fields become free, to enable a new sample data to be entered.

Save/Update

If you click on the SAVE button (labeled UPDATE in modifying mode), all input data for this sample will be saved/updated.

Exit Sample Editing Program

Click on the FILE button followed by either QUIT or EXIT. This will lead you back to the main menu. Using EXIT, any changes will be automatically saved, whereas with QUIT you can return to the main menu without saving the edited data.



Figure 17. Exit Sample Editing Program

6 Measurements

Measurement Procedure

To make a single scan the following work flow is used:

1. Start the measurement program and wait for the warm up of the scanner.
2. Select the sample name or number. See “Selecting the Sample” on page 18
3. Select the measurement parameters. See “Controlfiles (Measurement Protocol)” on page 20
4. If necessary, click Precalibrate and wait until ready. See “Precalibrate” on page 25 for when precalibration should be used.
5. Place the holder inside the scanner.
6. Perform a ScoutView and set the reference lines. See “Scout-View” on page 25
7. Start the scan. See “Single Measurement” on page 33

Starting the Measurement Program

To start the measurement program, you must first enter your name or your number in the field OPERATOR. Then, on the main menu, select the icon with the scanner symbol by clicking on it.

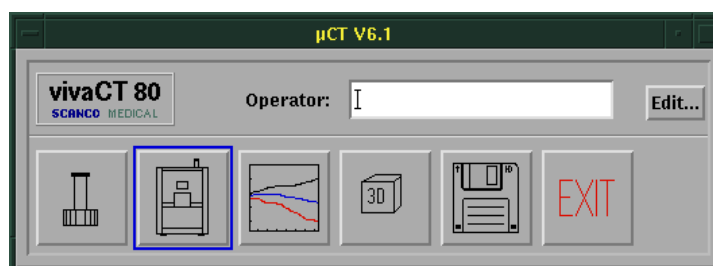


Figure 18. Start Measurement

The main window of the measurement program will open.

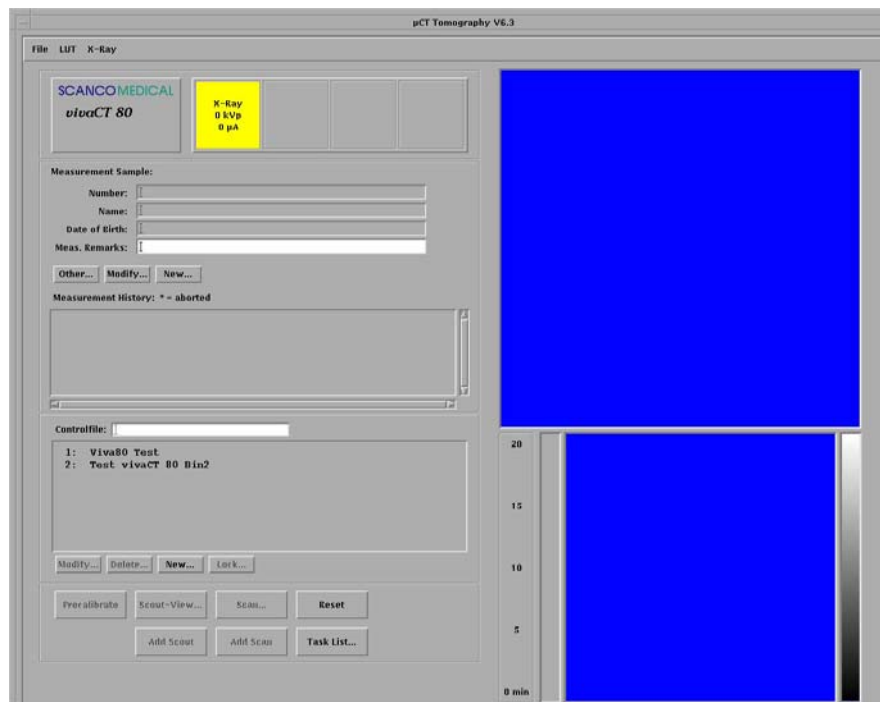


Figure 19. Main Program Screen

Initialization of the Scanner

After starting up the measurement program the scanner will be initialized and the power up of the X-ray tube will begin.



Caution!

Scanned objects must be completely contained in the sample holder tubes. Make sure absolutely no fluid can drip on the scanner mechanics!

Selecting the Sample

When you click Other, the following window will appear:

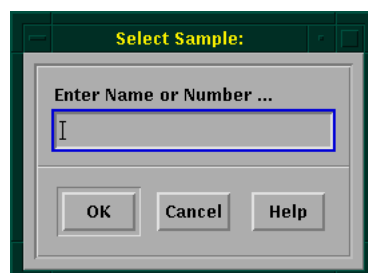


Figure 20. Input of Sample's Name or Number

Click on the input field and fill it in accordingly with either the sample name, part of the sample name or sample number. Confirm your input by clicking the OK button. You can also click the OK button without entering any text for a list of all available sample names.



Note

Please note the spelling. The program is case sensitive!

As in the program for editing samples (see “Edit Sample Data”), a list of all samples now appears that correspond to your entry. Click on the sample that you want to scan in the list and confirm with OK.

If the desired name cannot be found in the database, the following question will appear:

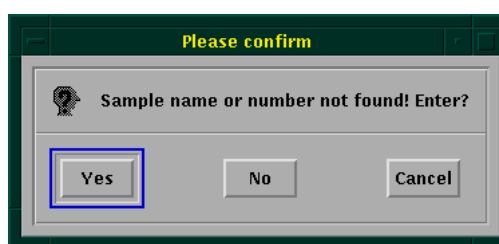


Figure 21. Confirmation

You should now click on YES if you wish to enter the sample. The input page of the Edit Sample program appears (See “Sample Registration Program” on page 13). Enter the corresponding data (See “Measurements” on page 16).

After you have chosen or entered a sample name, the main measurement window appears. If the sample is not being measured for the first time, its

measurements history will be displayed, with date and number of slices. You can now mount the animal bed.



Caution

The animal must be placed in an appropriate holder.



Caution

Be extremely cautious about putting only animal beds which fit into the bore. Be aware that the animal bed will be moved into the bore.



Caution

Be extremely cautious that the whole animal fits into the bore when moving the animal bed into the scanner!



Caution

Before closing the door make sure that the animal bed is aligned and locked!



Caution

Make sure that absolutely no fluid is dripping into the scanner. The instrument can be seriously damaged. Before use, check the animal bed for leaks.

Figure 22. Information on the Measurement sample

If you selected NO in Figure 21, “Confirmation,” on page 18 or would like to change or modify the sample name or number, this can be entered by clicking on Other, Modify or New in Figure 22 on page 20.

Controlfiles (Measurement Protocol)

After choosing the sample name now select a pre-defined controlfile or set up a new controlfile for your scan.

Controlfile Types

The controlfiles define all measurement parameters for the scan. There are two types of controlfiles:

- Pre-defined (with fixed measurement protocols)
- User-defined types (can be altered by user)

Selecting a Controlfile

Select the desired controlfile by clicking on one item of the list.

Figure 23. Selecting a Controlfile

After the controlfile is selected, you can perform a scan or a Scout-View by clicking on either SCAN or SCOUT.

Creating a new Controlfile

If you want to define a new controlfile, click on NEW... and the controlfile definition box appears.

Deleting a Controlfile

If you have selected a user-defined controlfile, you can delete it by clicking on DELETE... You have to confirm the deletion of a controlfile.

Locking a Controlfile

If you have created or modified a user-defined controlfile, you can lock it and hereby prevent its further modifications or deletion. Click on LOCK... for this purpose and confirm your action.



Note

Locked controlfiles can not be modified anymore except for the number of slices to be scanned. Modifications of a locked control file has to be saved as a new controlfile using the save as new button.

Modifying a Controlfile, Basic Mode

You can alter a controlfile before starting the measurement by clicking on MODIFY...:

Definition of Controlfiles...

Controlfilename: Viva80 Test

Basic Advanced

General:

Holder Type: Generic, Any ϕ x L 145mm

Mode: ☐ Gated ☐ Continuous ROT

Evaluation: Default Evaluation Change...

X-Ray Settings:

Energy/Intensity: 70 kVp, 57 μ A, 4 W

Filter:

Calibration: 1: 70 kVp, BH: 1200 mg HA/ccm, Scaling Change...

Scout-View:

enabled disabled

Start Position (mm): .000

End Position (mm): 145.00

Angle ($^{\circ}$): 0

CT-Scan:

Resolution: ☐ Standard ☐ Medium ☐ High ☐ Custom

FOV/Diameter [mm]: ☐ 32.0 ☐ 40.0 ☐ 50.0 ☐ 64.0 ☐ 80.0

Voxelsize (μ m): 10.4 Default Size 3072x3072x390

Number of Slices: 390 4.06 mm (1x390)

Rel. Position of First Slice to Ref. Line (mm): .000

Integration Time (ms): 800

Average Data: 4

Tot. No. of Slices: 390 Meas. Time: 58.2 min (185 mAs)

Cancel Test Save Save as New OK

Figure 24. Modifying a Controlfile, Basic Mode

Explanation:

1. Enter a meaningful name describing the measurement protocol.
2. Display mode of the controlfile, basic or advanced (see “Modifying a Controlfile, Advanced Mode”).
3. Sample Holder Type. Choose the used sample holder type with the correct diameter.
4. Scan Mode. Select Gated or Continuous rotation.
5. Evaluation: Choose which evaluation script shall be preselected in the evaluation program by clicking on CHANGE....

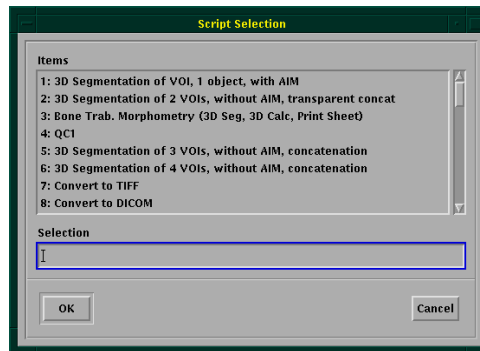


Figure 25. Evaluation-Script Selection

6. Energy/Intensity: E (kVp), I (μA): Choose Energy and Current Settings. Standard energy settings for bone measurements is 70 kVp. For higher absorbing materials increase the energy and for lower absorbing and lower contrast materials decrease the energy. A stronger current reduces the signal to noise but increases the spot size of the X-ray tube, for high resolution measurements it should therefore be kept low.
7. Filter: Choose Filter. Standard filter is 0.5 mm Al.
8. Calibration: Select the appropriate calibration record for the chosen energy and sample by clicking on CHANGE... .

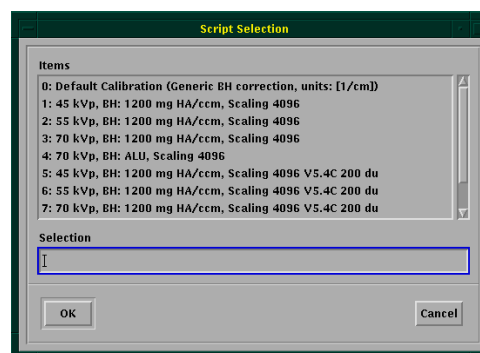


Figure 26. Beamhardening-Script Selection

9. Choose ENABLED for measurements with a Scout-View, which means that the Rel. Pos. of First Slice is relative to the reference line set in the Scout-View. If you DISABLE the Scout-View, the position of the first slice is the absolute position of the sample holder.
Due to the cone beam geometry you can have a minor inaccuracy of the vertical position you select on the Scout-View and the volume which will be scanned. To enhance the positioning accuracy with the Scout-View you can reduce the number of detection lines on the detector, used for the ScoutView(13).

10. Start Position of Scout-View. This value appears in the Scout-View-Dialog Box as the default value and can be altered for each measurement individually.
11. End Position of Scout-View. This value appears in the Scout-View-Dialog Box as the default value and can be altered for each measurement individually.
12. Angle: Scout-View Mode only, rotating the object for a better visual presentation of the object.
13. see Advanced Mode.
14. There are 4 modes of the resolution option::

TABLE 1.

Resolution:	Acquisition:	Reconstruction: <i>vivaCT 80</i>
<i>Standard:</i>	250 Projections	1024 x 1024
<i>Medium:</i>	500 Projections	1024 x 1024
<i>High:</i>	1000 Projections	2048 x 2048
<i>Custom:</i>	up to 1500 Projections	up to 4096 x 4096
<i>Scan Mode</i>	Number of Projections / 180°	Image Matrix

15. FOV/Diameter: Choose the diameter of the field of view (the number indicated is the size of the reconstruction area).
FOV sizes not marked: possible
Marked Yellow: possible, FOV smaller than diameter of sample holder for local tomography.
Marked Red: not possible
16. Voxelsize: When 'Default Size' is selected, the voxelsize is shown in the slider. The chosen voxel size is the reconstructed pixel size of the image data. After de-selecting the 'Default Size', you may select another voxelsize of the reconstructed image, which is achieved by an interpolation during the reconstruction. It only makes sense to reduce the voxelsize if binning is 1. See "Modifying a Controlfile, Advanced Mode" on page 24. The pixel size will be displayed in yellow if it is not an optimal setting.
17. Number of Slices: Choose the number of slices. On the right side an indicator shows the covered range in mm resulting from number of slices and current slice thickness. Below the range in mm, the number of stacks will be displayed together with the number of slices per stack. The number of slices per stack will vary depending on the number of total slices so that the slices are always equally distributed over the minimum number of stacks necessary. The largest possible number of stacks will be displayed after the number of slices.
18. Relative position to Scout-View-Reference Line or the absolute position 0 mm (if Scout disabled).
19. Integration Time: Adapt the integration time to the sample's density and size. A longer integration time leads to a higher Signal-to-Noise ratio. The reconstruction time is not affected by this value, but the measurement time. If the selected integration time appears in red it means that it has is too long and will saturate the detector.
20. Average Data: Multiply the integration time with the chosen factor (1-10 x).
21. see Advanced Mode.
22. see Advanced Mode.
23. see Advanced Mode.
24. see Advanced Mode.
25. see Advanced Mode.

26. The total number of slices and the resulting measurement time for the actual setting of the measurements parameters are indicated. This number can later change when adjusting the reference lines in the ScoutView. See “Reference Line” on page 27.
27. After setting up your measurement protocol, you have to test the consistency of the protocol before you can use or save it by clicking on TEST. If this is successful and your initial controlfile was not locked, the buttons OK, SAVE AS NEW and SAVE become available and you now can use the modified protocol for the next measurement only (by clicking on OK) or save it first (clicking on SAVE) and the clicking on OK to return to the main screen. If your initial controlfile was locked the SAVE button will not get sensitive. SAVE AS NEW can be used to store a modified protocol under a different name and number.

Modifying a Controlfile, Advanced Mode

Figure 27. Modifying a Controlfile, Advanced Mode

Explanation:

13. Number of Det-Lines (for Scout-View): Define how many lines of the detector shall be used during the Scout-View. Using all available lines provides faster Scout-Views, but some faint horizontal lines may be seen between the Stacks. A stack is the set of slices that is produced during one rotation of the sample. Limit the lines to a small number to reduce the number of slices per stack and to get Scout-Views without those artifacts, but the time and dose of the Scout-View will increase.

21. Number of Det-Lines (for CT-scan): During the actual CT scan, how many lines of the detector shall be used. Each complete rotation of the sample will produce a ‘stack’ of slices. The number of slices in each stack will depend on the chosen number here. Limit the number of detector lines if you see residu-

al cone-beam artifacts (the scan time and dose may increase). If not set manually, this number will be automatically change to optimize the use of the detector with respect to the number of slices to scan.

22. FOV/Scandiameter: Choose the diameter of the field of view (the number indicated is the size of the reconstruction area). This action is cropping the area of detector which leads to smaller image matrices to save space and reconstruction time.

23. Software binning factor of the original pixels on the detector. Binning is the process of combining data from a cluster of pixels to one single pixel. A binning of 2 would take 2 x 2 pixels to create one pixel. This operation reduces the noise in the image and reduces its size.

24. Hardware binning factor. No available options for this scanner type.

25. Samples: number of (possibly binned) pixels on the detector that are used for each slice (note: this number is given for the whole FOV, regardless of what is entered in 22). Proj/180°: number of projections taken per 180 degree turn of the sample

Precalibrate

Precalibration is necessary if your sample- or animal holder is so long that it enters the Field of View in its initial placement. It is also possible to use the precalibration option when doing in vivo scans to minimize the time spent inside the scanner for the animal.

The precalibration is done by clicking the Precalibrate button. The precalibration is valid 20 minutes and within this time you must start the scanner

Scout-View

General

The Scout-View, comparable to a conventional radiograph, is used to determine the measurement area. On the Scout-View, a reference line has to be set. This reference line determines the position of the first slice or a fixed offset from this position (in mm or %), depending on the controlfile settings, and must therefore be selected very carefully.

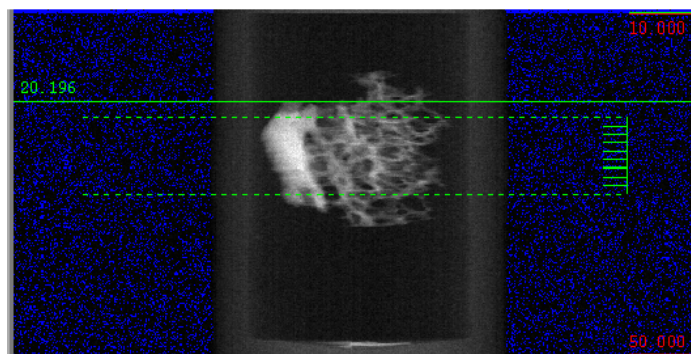


Figure 28. Scout-View of a Bone Biopsy with Reference Line

The ScoutView can either be started by selecting SCOUT-VIEW or be put in the task-list by selecting ADD SCOUT. The task-list groups prepared scans and ScoutViews to be performed in a list that will be executed unsupervised one after the other, either in interactive or in batch-mode.

Select SCOUT-VIEW...with MB1. If the Scan-Offset has been set in mm the following window will appear:

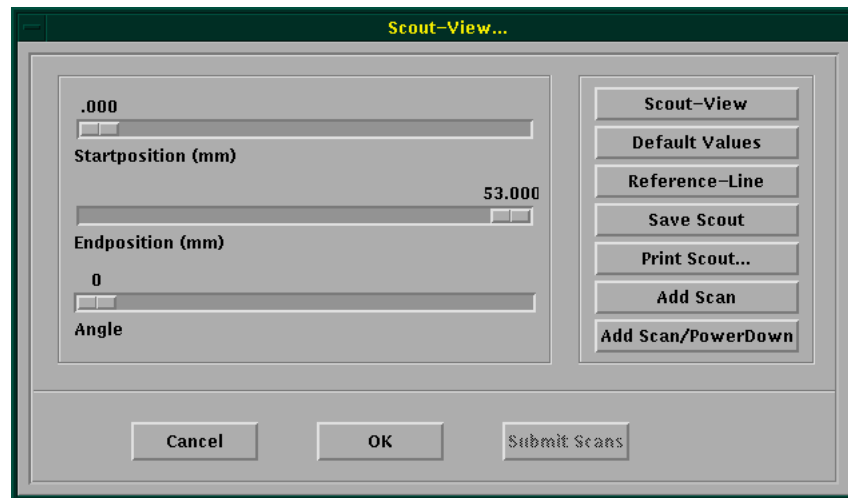


Figure 29. Scout-View Start- / End-Position

Following can be done:

- Determine start- and end-position for the Scout-View
- Set the angle of the Scout-View
- Perform the Scout-View
- Set the reference-line
- Save the Scout-View (this is done automatically for the first Scout-View of each sample (=reference Scout-View of reference measurement))

Start- and Endposition

With the two scalers the extent of the Scout-View can be determined. The controlfile defines the default values, which can be changed for a specific sample. The start position, 0, is defined as the top of the sample holder.

Angle

The gantry can be rotated using this scaler (Scout-View only). This allows to better visualize structures which are not visible from one angle but from possibly another view (e.g. growth plate of a joint).

Default Values

Sets the scalers to their initial positions.

100% (mm)

If the ScoutView setting OFFSET (%) was selected in the Controlfile an additional row on the right hand side of the Scout-View GUI. Set here the given length of a reference object, e.g. arm length or object length. The relative offset in % of this object is calculated automatically.

Start Scout-View

Click on the SCOUT-VIEW button. The scanner now starts acquiring the Scout-View image. First it will show the half of the radiograph, then continue with the second half of the image.

You can interrupt the Scout-View at any position by clicking on the CANCEL button. If it is scanning the first half, it will continue immediately with the second half, if you click while scanning the second half, it will stop. You may have to click twice to interrupt the Scout-View completely.

Reference Line

Click on the REFERENCE LINE button and then move the pointer to the current Scout-View at the upper right. The green reference line now follows the pointer. As soon as the left mouse button is pressed, the line is fixed. You can correct the positioning of the line as often as you wish, by again clicking on the REFERENCE LINE button.

As you move the reference line, you also can adjust the number of slices by pressing and holding the SHIFT key. Moving the pointer then adjusts the end of the scan (scan length, scan area). By releasing the SHIFT key, you can move the start line again. Clicking with the mouse sets both start and end position line.

If you have chosen a locked controlfile, you will not be able to adjust the number of slices.

To center a certain number of slices, move the reference line to the top of the specimen, then, press the ALT key and move the mouse-pointer to the bottom. The reference line will be centered in between. Click to fix this centered reference line.

At the bottom of the ScoutView the number of slices and size of the region [mm] to be measured is displayed together with the predicted measurement time.

Save Scout-View

The reference Scout-View (first measurement) is automatically saved when the scan is started, and is shown for every follow-up measurement of the same sample. The function SAVE therefore is only used if the reference Scout-View for some reason should be replaced.

The Scout-View is saved as a .SCV-file (low resolution) and a .RAD-file (high resolution).

Print Scout-View

Use this button to make a hardcopy of the image on the top right of your screen. You can choose between PostScript (sheet including sample name, number etc.) or Encapsulated PostScript and TIFF format (image data only, file only).

Add Scan (Batch Measurement)

This button will put the measurement you have just defined into the task list. You can define multiple measurements.

Add Scan/Power Down

Same as above. But the X-ray tube is powered down after the scan



Note

You can do either a single interactive scan by setting the reference line, then just clicking on OK and then clicking on START SCAN on the main screen. Or you can perform multiple scans by clicking on ADD SCAN for each scan to be performed and then clicking either on SUBMIT SCANS or going via the task-list.

OK

When you have positioned the reference line as prescribed (See p. 25), click on the OK button to start an interactive measurement. This button also saves the Scout-View to disk if it is the first Scout-View for that specimen.

Cancel

If you notice an error in your inputs (for example, wrong measurement protocol, wrong sample etc.), or if the Scout-View is not optimal and you need to

reposition the sample, you can use this function to return to the main window. Correct the errors and start again with the Scout-View.

Examples of Scout-View modes

In the examples below cases of Offset given in mm or % from the reference line to the start, center and end of the stack are shown.

Relative offset [mm]
from reference line to
start of scan. The
absolute offset is set
to 22.0 mm.

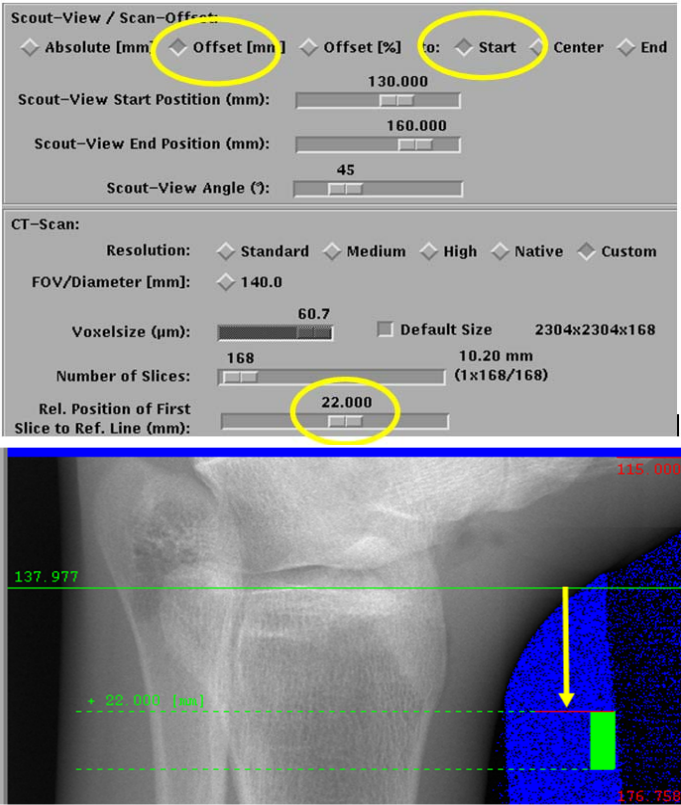


Figure 30. Example relative offset [mm] from reference line to start of scan.

Relative offset [%]
from reference line to
start of scan. The off-
set is set to 4% of 420
mm = 16.8 mm.

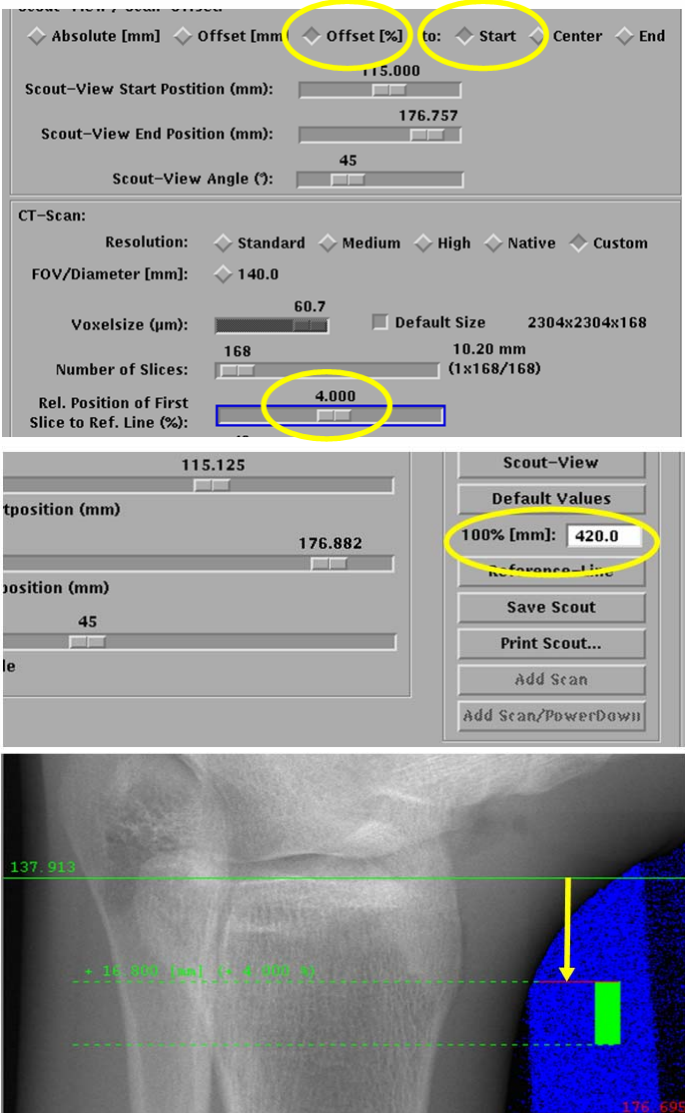


Figure 31. Example relative offset [%] from reference line to start of scan.

Relative offset [%]
from reference line to
center of scan. The
offset to the first slice
is 2% of 420 mm; e.g.
10.2 mm (total scan
length) / 2 = 3.3 mm.

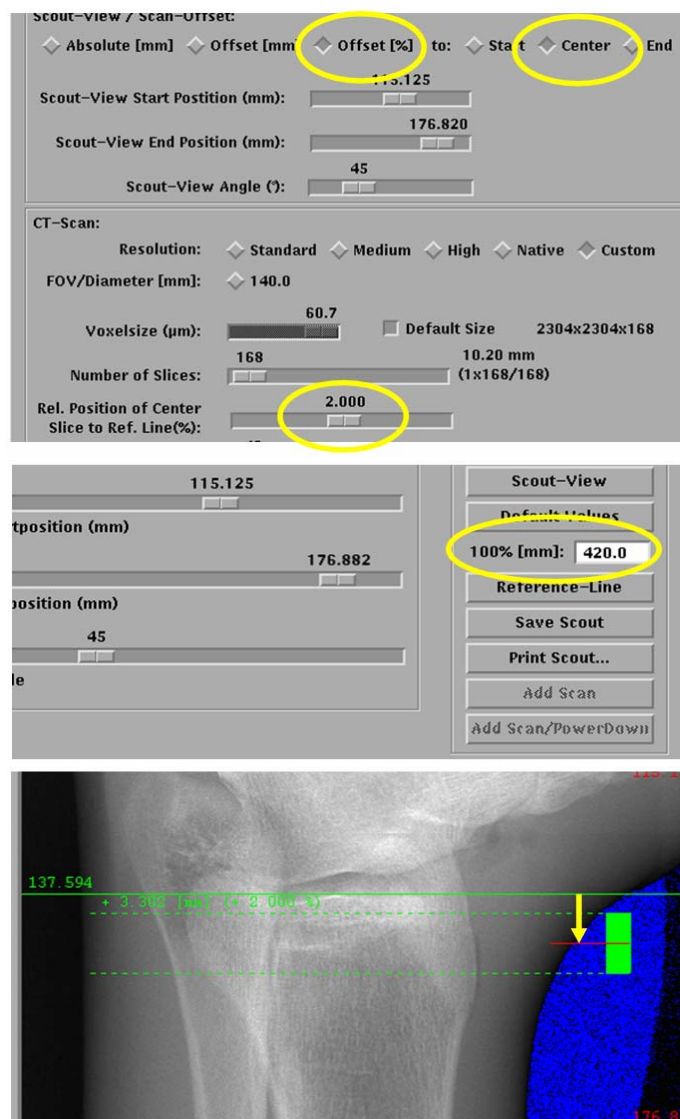


Figure 32. Example relative offset [%] from reference line to center of scan.

Relative offset [%]
from reference line to
end of scan. The offset
to the first slice is -2%
of 420 mm = 10.2 mm
(total scan length) / 2
= -18.6 mm.

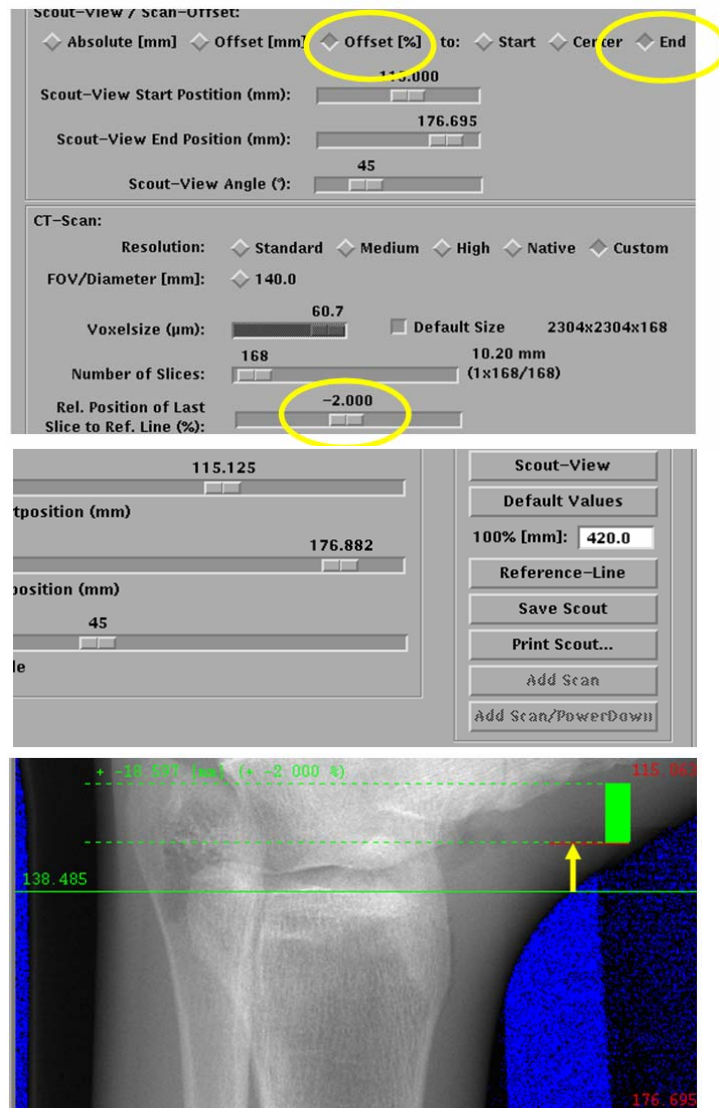


Figure 33. Example relative offset [%] from reference line to end of scan.

Measurement

Click on the SCAN... button. The following window will appear:

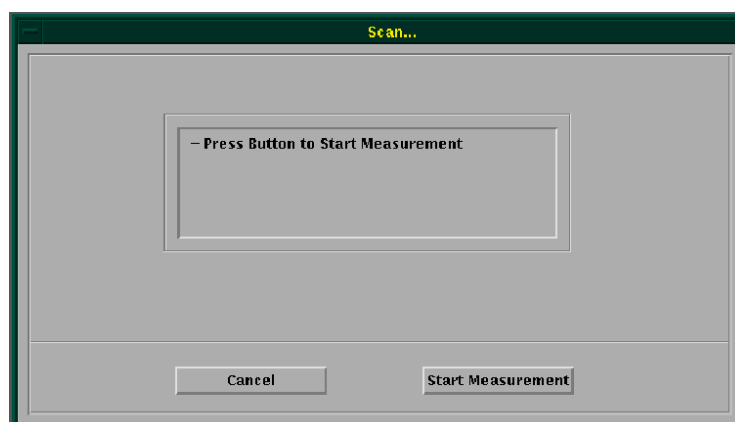


Figure 34. Start Measurement

Start Measurement

Click on the START MEASUREMENT button with MB1. The computer system first allocates the disk space needed for the measurement and then starts the measurement. The raw data (sinogram) of a measurement appear progressively.

Cancel

See cancel (above) of Scout-View.

Zoom/Pan in Scout-View

Once you have performed a Scout-View (interactive or reloaded via task-list), you can zoom in in the upper window using MB2. Dragging downwards will zoom in, dragging upwards will zoom out.

For panning, use the right mouse button and drag the image in any direction.

Adjusting Brightness in Scout-View

If you use the SHIFT / MB1 button and drag the mouse upwards or downwards within the Scout-View-window, you can increase or decrease the brightness of the currently loaded image.

High Resolution Radiographs

The Scout-Views are stored in low resolution (*.SCV). In addition to this format a high-resolution image (*.RAD, native scanner resolution) is stored in the directory of the corresponding measurement. The image can be viewed in the Evaluation program (V6.5).

Single Measurement

Click on the SCAN... button. The following window will appear:

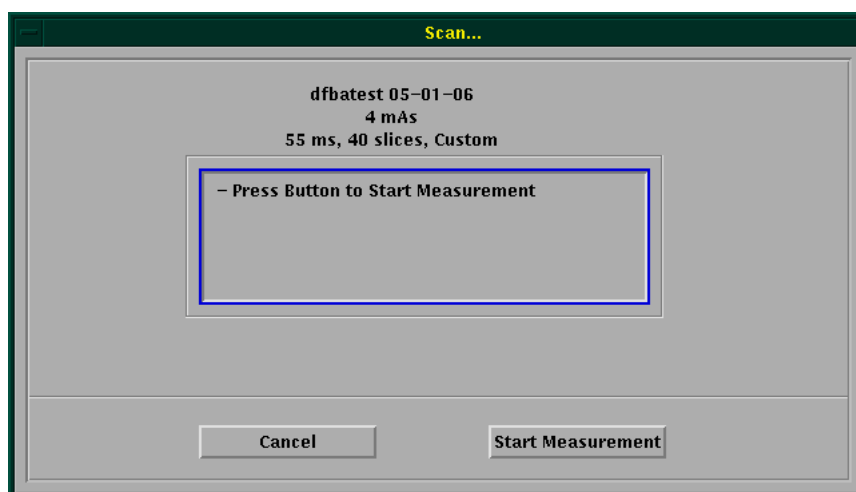


Figure 35. Start Measurement

Start Measurement

Click on the START MEASUREMENT button. First, the disk space needed for the measurement is allocated and then the Reference Intensity (IO) and dark are measured. One projection after the other is then continuously measured. The raw data (sinograms) of a measurement appear consecutively, the most recent always being shown full size at the upper right.

Cancel

See cancel (See p. 27) of Scout-View.

Task-List

Scanning Modes

Both Scout-Views and/or Scans can be placed in a task-list. The tasks from this list can then be started in interactive mode or in batch mode (scans only). The individual tasks are performed one after the other without any further user intervention. This unsupervised measurement mode is similar to batch mode, but still under user control through the graphical user interface.

To use the Scout-Views that have been performed through the task list, mark the task in the task list and click load scout.

Adding Tasks

The procedure is not much different from the standard way of starting scout-views or scans. The add scout and add scan buttons will add the selected Scout-View or the Scan to the task-list for consecutive execution.

If you perform a Scout-View and have defined a reference line, you can add the task (scan) to the list by clicking on the add scan button. This may take a few seconds as the Scout-View (radiography file, .RAD) is stored to the measurement disk at this stage. Confirm the message shown in the image above.

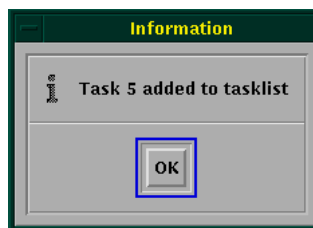


Figure 36. Adding Tasks

Starting Tasks

Click on the Task List... button in the main program to open the list. You can click on individual tasks, check the parameters, sort the list using the arrows, remove them or make them inactive (task remains in the list, but will not be performed). Once you have all tasks ready, you can start executing all active tasks (ACTIVE) by clicking start interact. tasks. If you click submit batch scans, only scans and not the Scout-Views, will be started in batch mode (unattended batch jobs, program will close).

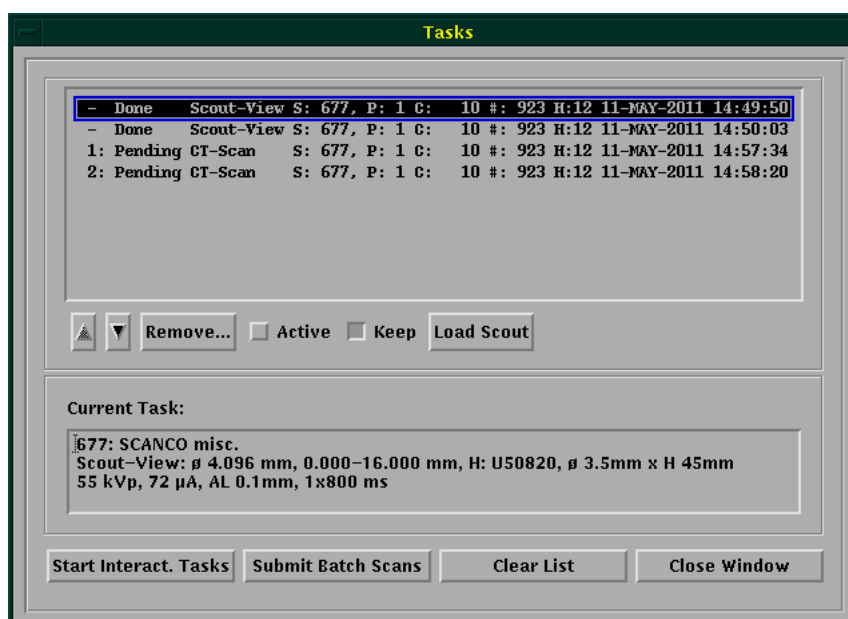


Figure 37. Task List

Keeping/Deleting Tasks

Scout-View tasks are kept in the list and once they are all done, you will have to reselect them, load the corresponding Scout-View image, and then define the reference line to be able to add a scan to the list. Therefore, these tasks have to be deleted manually once you do not need them any further.

Scan tasks get the keep flag cleared by default. This means that the tasks are deleted automatically from the list if they were executed successfully. Should an error occur during the scan (e.g. sample holder too big, calibration error, x-ray tube error, power loss etc.), the scan will reside in the list and can be re-started easily next time you launch the measurement program.

7 Quality Control

Phantom

Each system is delivered with a quality control (QC) phantom, which is used to check the functionality and the stability of the system.

The phantom is divided into two sections. One section is designed for testing the stability of the density measurement and the other for the stability of the geometric parameters. For scanning the two sections, a corresponding, locked controlfile is provided for each of them. The evaluation of the phantom measurements is performed by an automated procedure that is started in the Evaluation Program("Evaluation" p. 36).



Figure 38. Image Phantom

Weekly Phantom Measurement (QC1)

It is very important to regularly run the QC1 measurement and to compare the results with the reference values.

1. Turn on the system and start the measurement program.
2. Select the controlfile for the weekly phantom measurement.
3. Insert the phantom.
4. Check the proper positioning of the phantom.
5. Start the measurement.
6. Start the evaluation program and load the QC1. Check that all slices have been reconstructed. Then start the evaluation Task button, T..., and then click Start Evaluation button and you will get a printout. Compare the measurement results with the reference value.

If you have a deviation of more than ± 16 mg HA/ccm (to Mean 5) please contact SCANCO MEDICAL AG.

Monthly Phantom Measurement (QC2)

Use the same procedure as with the weekly phantom measurement but select the controlfile for the monthly phantom measurement (QC2).

The reconstruction of the measurement will take longer than that from the QC1 measurement. Start the evaluation the same way as with the QC1 measurement. If you have a deviation of more than 5% (to Rod Volume) please contact SCANCO MEDICAL AG.

8 Evaluation

General

2D and 3D evaluations can be performed on either a rectangular/ cubic volume or any irregular shaped ROI/VOI (**R**egion/**V**olume **O**f **I**nterest). The ROI/VOI is defined by a set of Graphical Objects (GOBJs), which can be contours or geometric objects such as rectangles or ellipses.

The ROI/VOI has to be drawn on a slice-based method. The 3D-shape can be defined by either drawing objects on all consecutive slices or by creating a "hull" between any two slices (interpolating the intermediate contours, morphing).

The defined ROI/VOI is saved to disk and will be reloaded once the measurement data is being reloaded. Exactly the same VOI thus can be re-evaluated at a later time.

For fully automated contouring, scripts are available that work for certain types of scans. Please contact SCANCO MEDICAL AG.

Starting the Evaluation Program

Enter your name into the operator field (See p. 11) and click with MB1 on the button with the evaluation symbol in the main program:

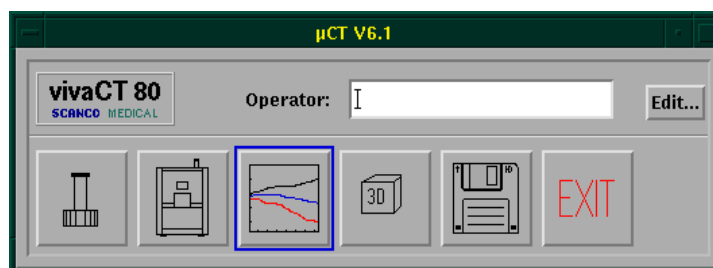


Figure 39. Start Evaluation Program

Standard Evaluation Procedure

The evaluation program offers numerous possibilities of analyzing and evaluating the data, either directly in the Graphical User Interface or by using pre-defined scripts. A typical work flow when using scripts is the following:

- Open the measurement to analyze. See “Selection of Sample and Measurement” on page 39.
- Click on the T... button (Figure 55 on page 50) and select an evaluation script. See “Evaluation 3D” on page 50.
- If required by the script, define the region of interest drawing and saving contours or by adjusting the white box. See “Defining the ROI or VOI” on page 43.
- Start the evaluation. See “Starting Evaluation” on page 52.

The evaluation will then be started and run in batch mode. Depending on the size of the image data, complexity of the evaluation and the available computer power the task will take from a couple of seconds to many hours or days. To see which jobs are running, open a Terminal Session Windows and write que.

Most scripts produce a series of results that can be found in the measurement folder or will be send directly to the printer. See “Morphometric Results” on page 52 for example of results.

Overview

With the evaluation program you can perform the following functions:

- view slices (XY, XZ, YZ)
view/enlarge (zoom)
document (print)
convert (EPS, TIFF, DICOM)
distance measurements
measure angles
display histograms
view profiles (linear attenuation coefficients along lines)
examine linear attenuation coefficient at cursor position
- define and analyze ROI (**R**egion **O**f **I**nterest, 2D)
ROI with different shapes (rectangle, ellipse, contour)
analyze ROI (attenuation coefficient, determine area)
- histomorphometric evaluation (2D & 3D)
create data set for 3D-Display/Animation/3D-Histo

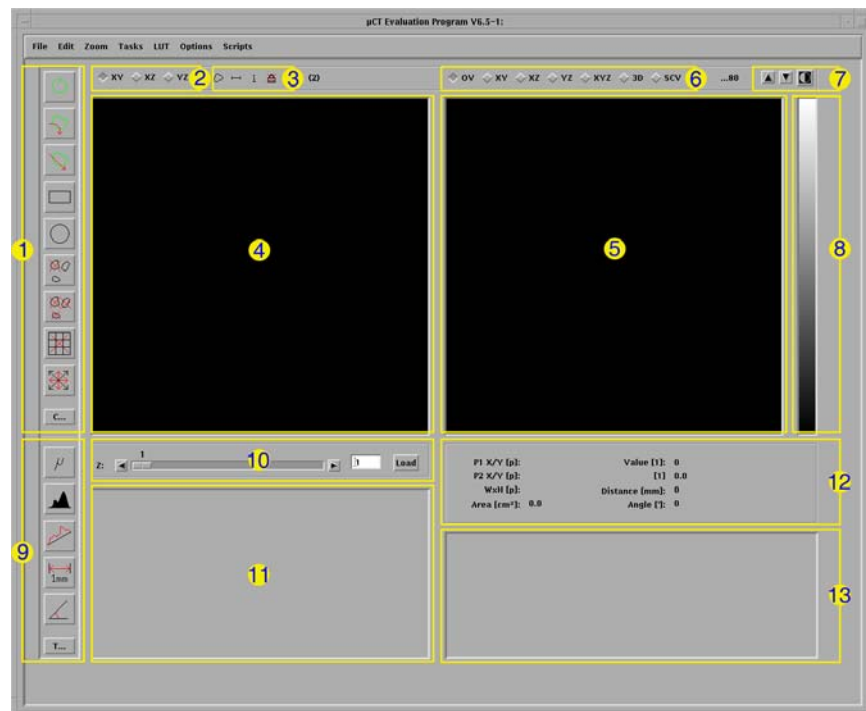


Figure 40. Overview Evaluation Program

1. *Drawing Symbols (Icon Box)*: By clicking on these symbols, the function, which will be applied, is selected. These functions can only be used in the Main Window (4). See “Defining the ROI or VOI” on page 43
2. *Orthogonal View Selection, Main Window*: Selection of orthogonal view in the Main Window. Note: as per default, only 16 slices are loaded first, the XZ and YZ views are interpolated. It is recommended to use LOAD (10) in XY mode first to load all the slices first before switching to XZ or YZ. For large data sets this can be a rather time consuming operation.
3. *Image Information Controls*: Temporarily hide the contour, the scale bar or the sample info for printing e.g.

4. *Main Window*: In this field, the image being operated on (current picture) is shown. As soon as the mouse pointer moves in this field, and MB1 is pressed and/or is held down, the drawing function selected in field 1 takes place.
5. *Overview Window*: In this field a certain number of slices are displayed, normally 16: Clicking with MB1 on an image in this field, it will become the current image and is displayed large in field 4.
6. *Orthogonal Selection Overview Window*: Selection of orthogonal views in 2D or 3D or Scout-View.
7. *Brightness Scaling*: Changing the brightness scaling causes all images to be reloaded. While being reloaded, all images are displayed at a fixed brightness scale, so you can compare brightness values visually. Clicking the arrow pointing up makes the images brighter whereas the arrow down makes the images darker. To return to the original display (all images at the most possible brightness), click on the button again.
8. *Color lookup table*: Click with MB1 in this field to change the color lookup table for the display of the images. By repeated mouse clicks with MB1 you will return to the original black & white display.
9. *Pointer/Histogram/Profile/Ruler/Angle Tools and Tasks*: Click on a button for a tool and move the mouse pointer into the Main Window (4). Read the results in the Information Area (12) or in the Evaluation Information Window (13). See "Pointer/Ruler/Profile/Angle Tools" on page 56. See "Evaluation 3D" on page 50 for the T... button.
10. *Slice Selection Slider*: LOAD to preload all images for a fast access to those.
11. *Image Selection Area*: Moving the cursor in this field and clicking with MB1 causes the indicated image to be shown in field 4. You also can enter a slice number by using the keyboard or click on arrows to more troughs multiple slices one by one.
12. *Information Area*: Information window showing coordinates of cursor, size of ROI and distance, density and area calculations.
13. *Evaluation Information Window*: Printing, 2D/3D-histomorphometry, 3D-distance measurements.



Caution!

The brightness scaling (7) does not affect any evaluation, but only the display on the screen!



Caution!

The user has to supervise the contouring and if a single or more slices are missing, do not start an evaluation. Wait until all slices are reconstructed.



Caution!

Images are only for visual control! The numbers on the result sheet, not the images, have to be interpreted for an analysis.

Selection of Sample and Measurement

Selection of Non-Archived Measurements

After starting the evaluation program, the following window occurs:

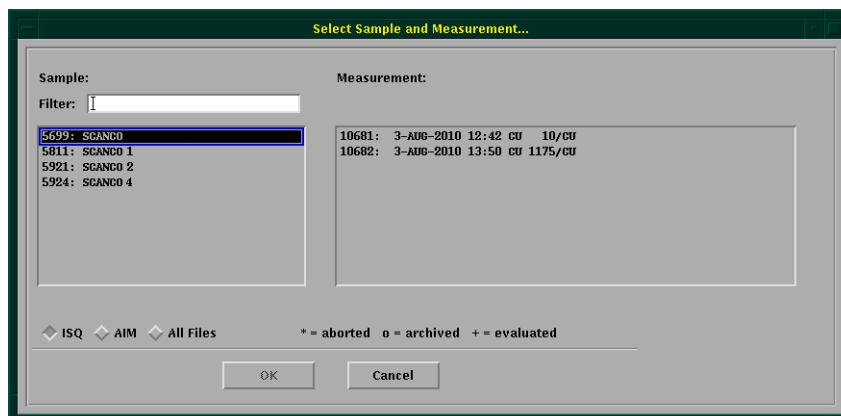


Figure 41. Evaluation: Selection of Patient and Measurement

On the left hand side you see all the samples whose measurements have not yet been archived. Click on the desired sample with MB1, and all the available measurements of this sample will appear on the right-hand side. After you have clicked on a measurement, and confirmed with the OK button, an overview of the images belonging to this measurement will be loaded and appear on the screen. Per default only the original image file (ISQ file) for each measurement is displayed. By using the toggle buttons at the lower left side, one can choose to display AIM files or All Files.

If you later need to choose other measurements, click on the FILE button followed by SELECT MEASUREMENT... Figure 41 on page 39.

Selection of Measurements already Archived (Saved)

If you want to select a measurement that has already been archived, interrupt the above procedure using the button CANCEL and click on the FILE button followed by SELECT OLD MEASUREMENT... :

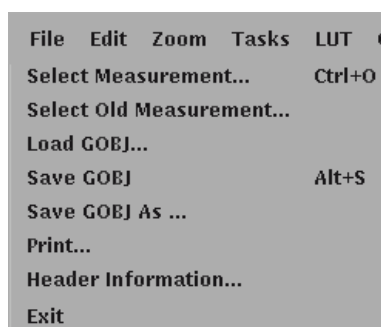


Figure 42. Select Old Measurement

Enter the name or number of the sample see “Edit Sample Data” p. 13. The input window shown in See ‘Figure 41. Evaluation: Selection of Patient and Measurement’ on page 39 now appears again. Click the sample and the measurement as described above. You will then be asked to put the corresponding tape with the archived images into the tape drive.



Note

If you archived the data to tape, you will first have to restore the data to the hard disk before you can re-evaluate it!

Load/Save Contours

Contours that you have drawn for a measurement are saved as geometrical object (GOBJ files). Clicking on the menu FILE followed by LOAD GOBJ... will open the window below. Using the option Add allows you to concatenate multiple GOBJ files.

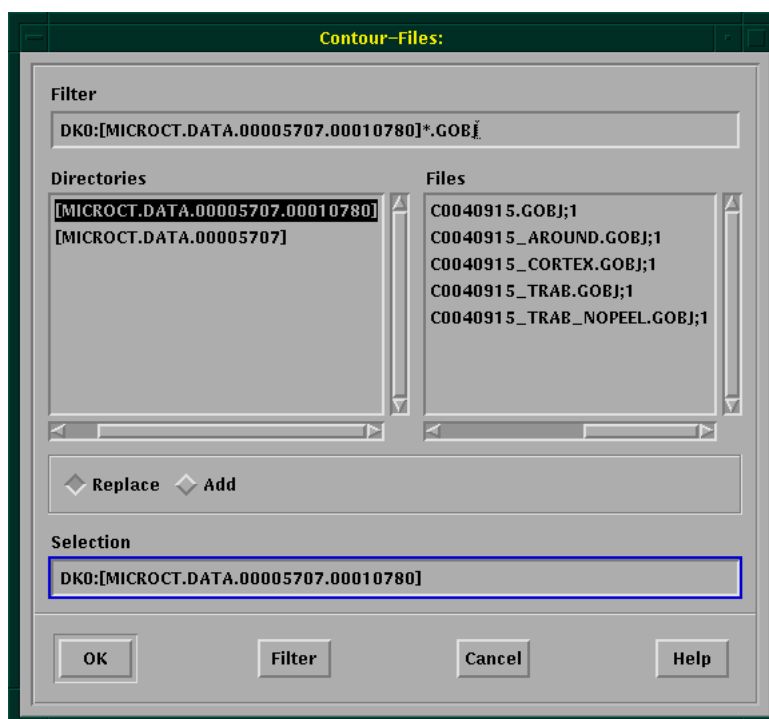


Figure 43. Load GOBJ

The menu save GOBJ AS will allow you to give specific filenames (e.g. C0040915_CORTEX.GOBJ).

Print/Save Images

Clicking on the menu FILE followed by print... opens three selectable options, print MAIN WINDOW..., print overview WINDOW... or print evaluation WINDOW.... After selecting one of these options the Print Menu will appear. Format PostScript is used to print out paper sheets. Format EPS or TIFF is used to get the image into a file. When generating TIF files, you can choose the di-

rectory (e.g. Scratch, Measurement Directory or a predefined directory for Export) where to save your files.

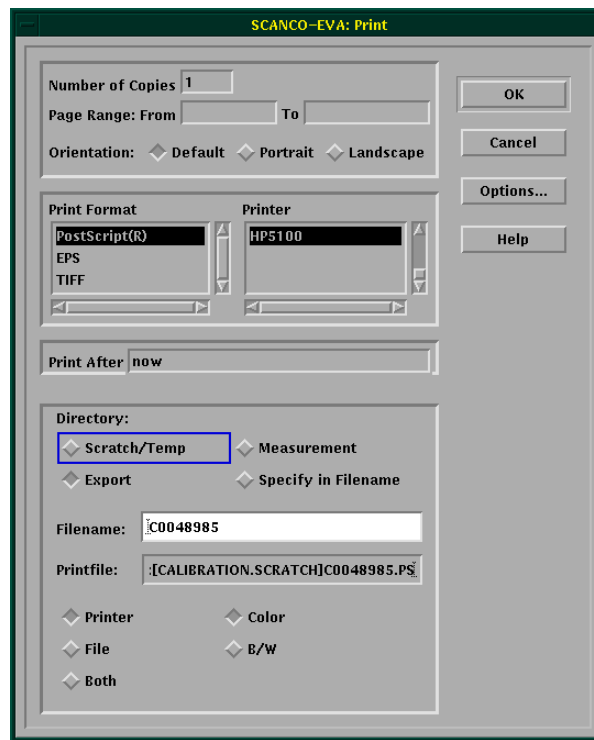


Figure 44. Print Menu

Header Information

By clicking on Header Information the parameters used for the scan and that were given in the controlfile are displayed.

Zoom

If you have to correct your contour you can display part of the screen enlarged. To do this, click on the menu point ZOOM and choose the enlargement factor in the submenu (ZOOM 2x to ZOOM 20x). In the current image a green frame appears, which shows the screen section which will be enlarged, and which can be moved with the mouse. Click with MB1, and the section displayed will be enlarged. If you wish to have another section enlarged, choose the menu point ZOOM once more and so on. With ZOOM RESET you will return to the normal display.

It is also possible to zoom by click and drag with MB2 directly in the image. Click and drag with MB3 to move the view within the window.

SHOW LEFT WINDOW and SHOW RIGHT WINDOW opens a window and shows the image from the main window or the overview window in 1024 x 1024 pixel resolution. Click on CANCEL to close it.

Brightness Scaling

Usually, all slices are shown at the slice-wise maximum brightness. However, this can lead to a difference in brightness between slices which prevents you from visually comparing the bone values to other bone measurements. By

clicking on the button above the color scale, the images will be displayed in a unified norm (fixed scale):



Figure 45. Brightness Scaling

You can achieve the same effect with the menu OPTIONS followed by Brightness:

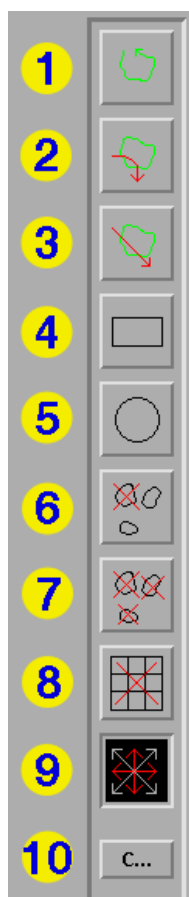
Options	Scripts
Brightness	Each as Bright as Possible
Units	All with the Same Brightness
	Specify Scaling Maximum...

Figure 46. Options Brightness-Scaling

Defining the ROI or VOI

Drawing Icons

By clicking on the buttons shown alongside, you can:



1. Draw Contour: Draw contours in the *counter clockwise* direction. All contours are automatically closed! A contour drawn *clockwise* excludes the region inside the contour.
2. Correct Contour: The contour to be corrected must be crossed at two points. The part lying in between these crossing points will be replaced by a new contour segment (*counter clockwise* drawing direction!)
3. Correct with Straight Line: The contour to be corrected must be crossed at two points. The part lying in between these crossing points will be replaced by a new segment.
4. Draw Rectangle/Square Contour. By holding down the SHIFT button while drawing the contour remains square.
5. Draw Ellipse/Circle Contour. By holding down the SHIFT button while drawing the contour remains a circle.
6. Delete Contour: Deletes one contour of the current image by crossing over it with the MB1.
7. Delete All Contours: Deletes all contours of the current image slice.
8. Delete Contours of All Images: Deletes all contours of all images.
9. Move (MB1)/Scale (MB2) contours.
10. Open Contouring Subwindow. Also possible with double click on main window or via menu TASKS.

Figure 47. Drawing Icons

Drawing Contours

Choose the slice where you want to draw a contour by clicking on the appropriate field or by entering its number.

Then, click on one of the drawing options (CONTOUR, CIRCLE/ELLIPSE, or SQUARE/RECTANGLE Button, Button 1, 4 or 5).



Note

You can get circles/squares by using SHIFT / MB1. Without the SHIFT modifier, you can also draw ellipses/rectangles.



Note

Drawing a contour has to be performed counter clockwise to analyze its interior! A clockwise contour excludes its interior.

Modifying Contours

You can modify contours by clicking on button 2 or 3. Then, draw over the contour you want to modify. You have to keep the same drawing direction (counter clockwise). The original object has to be crossed at least twice. The part between the first and last crossings will be replaced by the new drawing.

Moving/Scaling Objects

By clicking on the button 9, you select the Scale/Move mode. You can grab the objects by moving the pointer on one of the eight handles.

By clicking and holding MB1 you can move the object around.

By clicking and holding MB2, you can scale the objects.



Note

By using SHIFT / MB2 the scaling will be constraint, which means that the scale factor will be equal for both horizontal and vertical direction.

Selecting Objects

Click on the Move / Scale button (9). Then, use the repeated SHIFT / MB1 to select the individual object you want to select. This can also be done by using select child in the Edit menu.

By using ALT / MB1, you select all objects of one slice. This can also be done by using select parent in the Edit menu.

Deleting Graphical Objects

You can delete a single object by clicking on button 6. Strike over the object you want to have deleted by using MB1.

By clicking button 7, you delete all objects of the current active slice.

By clicking button 8, you can delete all graphical objects of all slices.

Copy/Cut/Paste/Replace Objects

To copy an object first select the object ("Selecting Objects" p. 44) then in the Edit menu click Copy or click CTRL-C. Same procedure is used for the Cut option.

Using Paste from the Edit menu pastes the object in a selected slice as an additional object. The Replace function replaces the existing object in the current slice with the previously copied or cut object.

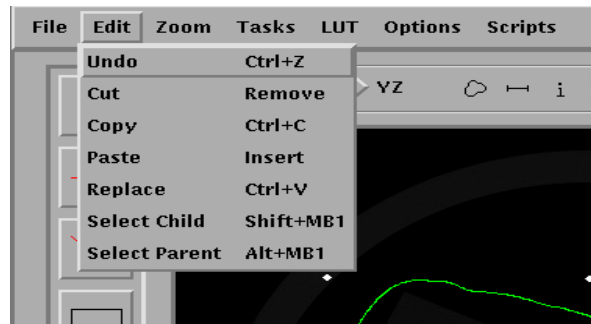


Figure 48. The Edit Menu

Creating a Volume of Interest

Drawing contours on all slices is very time consuming. To create a volume of interest, it is sometimes possible to get a quicker result by one of the following graphical methods. Click on the C... button or click on menu TASKS followed by CONTOURING... for these tasks:



Figure 49. Contouring

The following window appears.

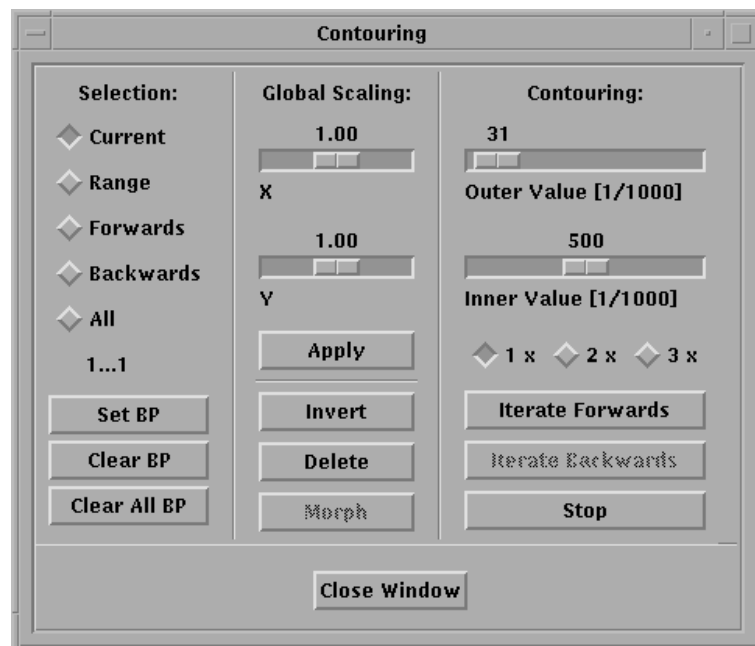


Figure 50. Contouring Subwindow

Iterative Contouring

Once you have drawn a contour, its shape can be automatically adapted to the surface of the sample. The object to start from (i.e. a hand drawn contour) should approximately match the form of the scanned sample. The automatic adaptation is starting by holding down SHIFT and double click inside the contour.

To start the iterate contouring, click on the button ITERATE FORWARDS or ITERATE BACKWARDS. The finding of the contour can be influenced by:

1. Object to start from: The closer the hand drawn object to the real contour, the better the adaption.
2. The value INNER VALUE should be set to the approximate value of the object to segment, i.e. bone (see threshold setting in 2D/3D Evaluation)
3. The value OUTER VALUE should be set to the approx. value of surrounding material, i.e. soft tissue (see threshold setting in 2D/3D Evaluation)
4. Number of Iterations: Usually, the ITERATION 1X is sufficient. If the shape of the object changes very rapidly from slice to slice, choose 2X or 3X.

If you select the FORWARDS or BACKWARDS range, the program automatically moves to the next or previous slice after it has finished the contouring on the current slice.

Range Selection

The following actions are performed on a RANGE. You select the range by clicking on one of the options:

- Current: image in main window only
- Range: start and end of range are defined by **BreakPoints (BPs)**, Reference slices (green objects)
- Forwards: range starts at current slice and extends forwards
- Backwards: range starts at current slice and extends backwards
- All: entire volume

The slice numbers which will be affected are indicated below the range options (e.g. 17..34). See 'Figure 50. Contouring Subwindow' on page 45.

Breakpoint (BP)

If you choose RANGE in range selection, the range is defined by breakpoints. Any slice containing a hand drawn contour becomes a reference slice (or BP). Slice 1 and the last slice of your volume are also considered as BPs.

You can have as many BPs as you like. The whole volume is then divided into multiple ranges, each extending from one BP to the next BP. You choose the range by clicking at any slice in your range.

You can modify any slice to be a reference slice by clicking on the SET BP button, you can remove a reference slice from the BP-list by clicking on CLEAR BP and you can reset all BP by clicking on CLEAR ALL BP.



Note

The range extends from the previous BP (not included in the range) to the next BP (included)!

Global Scaling

You can scale objects in the selected range by setting the range, the X- and Y-Scale factor and then clicking on the APPLY button.

Delete

You can delete objects in a range by setting the range and then clicking on the DELETE button.

Invert

You can invert objects in a range by setting the range, selecting an object and then clicking on the INVERT button.

Morphing contours

To create a VOI, you can "morph" or interpolate the missing contours between two reference contours. The program interpolates the contours on the slices in between. To create complex shapes, repeat the morphing step for different ranges. Hand-drawn objects are automatically taken as BP's, but you may use the SET BP, CLEAR BP and RANGE functions for to alter the proposed ranges.



Note

Morphing only occurs between matching number of objects. If you have two objects in the first slice, you also need 2 objects in the last slice of your range. The first drawn object in the first slice is morphed to the first drawn object in the last slice. The second drawn object to the second drawn object and so on.

Color Coding in Image Selection Area

The color coding helps you in the process of morphing objects. Breakpoints are marked green, morphed slices are marked red. If slices are marked yellow a re-morphing is necessary because one of the reference objects was modified.

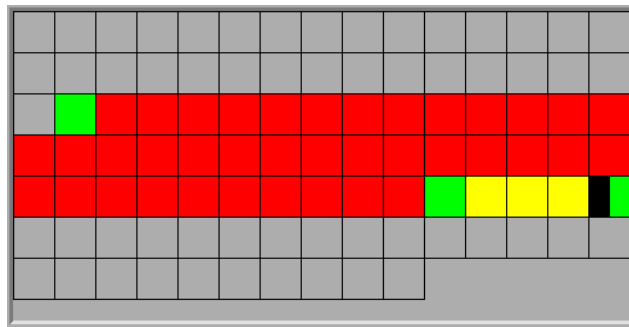


Figure 51. Color Coding in Image Selection Area

Morphing Sequence Overview

1. Click on 1st slide which should be included in VOI
2. Draw object (hand drawn or geometric shape)
3. Click on last slice which should be included in VOI
4. Draw new object in this slice
5. Open the Contouring menu as shown above (C...)
6. Click on RANGE (selects your VOI inside of your selected slices)
7. Click on MORPH (extends the shapes inside of your selected slices)
8. Click on CANCEL (closes the Contouring dialog box)
9. Start either 2D or 3D-Evaluation as in previous versions

Tip: Move forwards in your slices while you are morphing and the Range / BP-System automatically selects the correct range.

The drawing below is an example of how to create a complex 3D-shape, if you want to create the following VOI, you have to define 3 reference slices:

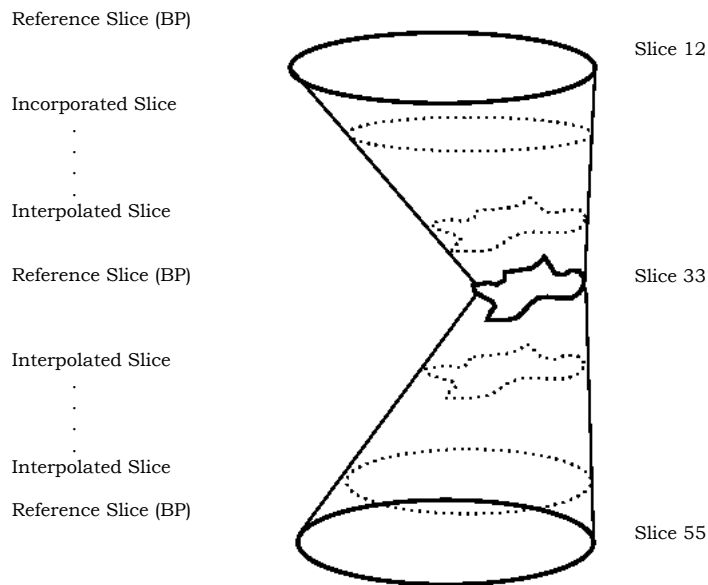


Figure 52. Creating a VOI

Evaluation 2D

The 2D evaluation is performed on one slice after the other. The intension is to obtain results comparable with histology. However, microCT is a true To start the 2D evaluation click on menu TASKS and choose EVALUATION 2D... :

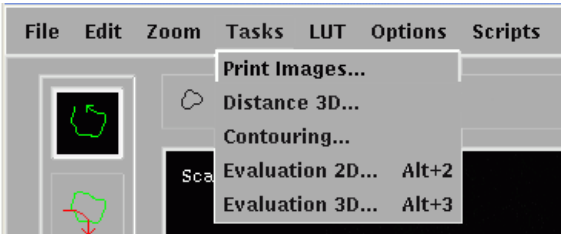


Figure 53. 2D-Evaluation

The following window appears at the lower right:

Figure 54. 2D-Histomorphometry

ROI Selection

If you have drawn any contours before, a white bounding box appears around all your objects. If you have not drawn any contours, a default-sized box appears in the middle of the image. The bounding box delimits the selected area for the evaluation.

You can **move** the ROI defined by the bounding box around by clicking (and dragging) on one of the selection points using MB1, or you can **resize** it by clicking on one of the selection points using MB2. The evaluation will only be performed inside the area of the white box. If a contour is drawn, the common region between the white box and the region delimited by the contour will be analyzed.

You can also set or adjust the position or size of the ROI by directly entering the coordinates and dimensions using the keyboard.

Additionally you can select the number of slices which will be analyzed. With the scaler SLICES you decide how many of them will be processed. With the START Z and DIM Z you select the range of the evaluation. 2D evaluation will start with slice START Z and continue to slice START Z + DIM Z, while processing SLICES in total, equally distributed.



Note

If you set SLICES to 1, only the first slice will be processed, no matter how large your DIM Z is set!

Segmentation

Using the scalers SIGMA, SUPPORT and THRESHOLD, you can change the segmentation parameters. Once you have found your optimal settings, keep them constant for a series of evaluations, i.e. within a study.

Printing out of the 2D-Histomorphometry Window

The next selection affects printing. Set the NUMBER OF COPIES to how many copies of each result sheet you would like to obtain. The toggle buttons PRINT LIST and PRINT SHEET affect the result sheet output. PRINT LIST will create a summary report for all processed slices including the mean values of all slices (filename of summary report is HISTO_2D_xxx.DAT, where xxx is the measurement number. The file is located in the directory with the logical name equivalent UCT_HISTO_RESULTS, see Appendix).

PRINT SHEET creates an individual sheet for each slice showing the main image and the 2D-histomorphometric values on it. Keep in mind that these sheets are very large in size and could fill your hard disk if you process all slices of your measurement (200 or more...).

Starting Evaluation

If you have checked all your settings, click on START EVALUATION.



Caution!

The evaluation will only be performed inside of the combined area between both:

a) your objects/contours (green/red)

b) the bounding box (white)

The bounding box in its default size contains all your objects and thus does not further limit the ROI/VOI.

Evaluation 3D

The 3D evaluation is working on the volume defined by the 3D region of interest created by the contours and/or the white box. To start the 3D evaluation click on the T... button or click on menu TASKS followed by EVALUATION 3D... :



Figure 55. 3D-Evaluation

The following window appears at the lower right:

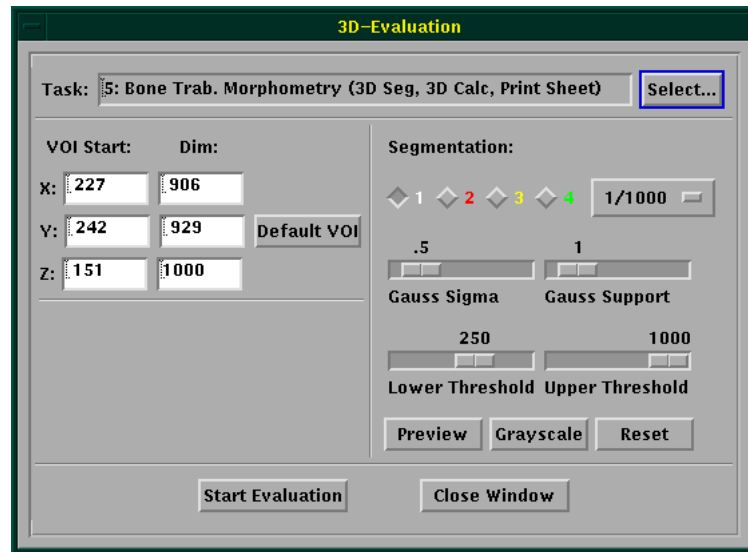


Figure 56. 3D-Evaluation Subwindow

Selecting an Evaluation Task

By clicking on SELECT, an Evaluation Task can be chosen from the list of currently available scripts. See below for more information about the Evaluation Scripts.

Defining VOI

If you have drawn any graphical objects before, a white bounding box around all your objects appears on the screen. If you have not drawn any contours, a default sized box appears in the middle of the image. The bounding box delimits the valid area for the evaluation.

You can **move** the VOI around by clicking (and dragging) on one of the selection points using **MB1**, or you can **resize** it by clicking on one of the selection points using **MB2**. By clicking on Default VOI the bounding box will automatically be placed around the contour.

You can also define or adjust the position or dimension of the VOI by directly entering the coordinates/sizes using the keyboard.

Segmentation

For most Evaluation Scripts, choose Sigma and Support of the Gauss filter and lower and upper THRESHOLD to binarize (segment) your image. If the script is not locked, the proposed segmentation values can be modified.

After clicking on Preview, the Main Window shows the result of the segmentation, and the Evaluation Window shows the histogram of the gray-scales and the volume fraction of the segmented object(s). Toggling between preview and grayscale allows you to fine tune the segmentation parameters.



Note

The histogram and the volume fractions that are shown in the Evaluation Window are computed on what is visible in the Main Window and inside of the contour- if you zoom in on a region, only the histogram of the zoomed region is shown!

If your chosen script can handle multiple objects click on the radio buttons numbered 1 to 4 (Object 1 to Object 4) to change the settings for the different objects. The unit selector to the right of the radio buttons allows you to specify in which units the threshold is given.

Order of Precedence: in most scripts, if multiple objects are selected and their thresholds are overlapping, object 1 wins, then object 2, then object 3, then object 4.

Starting Evaluation

The green objects indicate the VOI which will be used for the 3D-evaluation.

The VOI is further delimited by the white bounding box. The volume inside of the white bounding box will be written to disk as an aim-file. Everything outside the bounding box will not be evaluated nor be displayed in 3D.

If you have set your VOI, click on START EVALUATION and the evaluation immediately starts as a batch process (this means that you can now exit the program or launch a second evaluation). The batch job will run in the background. Type \$ QUE in a terminal session window to see if it is still running.



Caution!

Most Evaluation scripts will use the contour saved under the default GOBJ filename (i.e. C0001234.GOBJ) for evaluation, even if you saved your contours under a different name!



Caution!

The evaluation will only be performed inside of both:

- a) your objects/contours (green/red)***
- b) the bounding box (white)***

The bounding box in its default size contains all your objects and thus does not further limit the ROI/VOI.

Morphometric Results

Every completed 3D evaluation which produces morphometric results will automatically send the result sheet to a printer or create a PDF output file. The output will also be written into a tabulated text file, both in the measurement directory as well as in the results directory, where it will be appended to previous results generated with the same script. In the measurement directory only the results for the current dataset is written. In the result directory, all results generated with the same evaluation script are collected in one file.

The chosen project name (see below) is a part of those .txt filenames, so different projects are going into different 3D result-log files. You can transfer the .txt file to your personal computer and open with a spreadsheet program such as Excel.



Note

If you consider running multiple evaluations of the same scan, you must wait until the current evaluation is finished before you can start the next one!



Note

If your evaluation does not end successfully or ends with unexpected results: go to the scratch directory and check the eval XXXX.log file with XXXX being the Project Name, sample and measurement number. Look through the .log file for information why the evaluation was not successful, e.g. look for error messages at the end of the .log file.

As part of the result the morphometric analysis will also generate several .aim-files that can be visualized in the 3D viewer. See “3D-Display” on page 57.

Modifying Evaluation Scripts

In the menu scripts, MODIFY, the available Evaluation Scripts can be modified.

Evaluation Script

5 Bone Trab. Morphometry (3D Seg, 3D Calc, Print Sheet)

If 3dresult-append is given as second user script, then an appended txt file is created in the measurement directory and in scratch.

Basic Advanced Variables

Project: Bone-Morpho

Eval-Script: JE:UCT_EVALUATION_V6.COM Select...

IPL-Script: JE:IPLV6 TRABECULAR_BONE.COM Select...

User-Script: JE:UCT_EVALUATION_V6_PRSUCT.COM Select...

	sigma	support	lower	upper	unit
Object 1:	0.5	1	250	1000	6
Object 2:					
Object 3:					
Object 4:					

units: 1=lin.att.coeff, 2=density, 3=HU, 4=custom, 5=naive, 6=permille

Save Save as New Delete Lock OK Cancel

Figure 57. Modifying Scripts, Basic Mode

Name of Script: Enter a meaningful name for your Evaluation Script

Help Text: Enter a short help text for the script

Project Name: Enter a short Project name (less than 15 letters) for your evaluation script. This project name will also be used in the filename of the result .txt file in disk1:[microct.results]

Eval/IPL/User-Script Filenames: Enter the names of the programs that you wish your evaluation script to call. Changing them is recommended for advanced users only.

Object 1 to 4: Enter the default segmentation parameters if required by the script (Gauss and Threshold) for your current Project. Those values will be used when you then start the script unless you override them manually by

entering them through the GUI in Figure 56, “3D-Evaluation Subwindow,” on page 51 before starting the 3D evaluation.

At the end, save or save as new or cancel your changes.

Importing Evaluation Scripts

More Evaluation Scripts are available in the menu scripts, import..., e.g. ‘Convert to Dicom’ and ‘Convert to TIF’. These scripts can be imported and made available in your current list of Evaluation Scripts.

Print Images

Click on menu TASKS followed by PRINT IMAGES... :

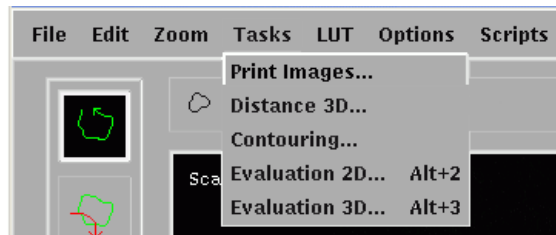


Figure 58. Print Images

The following input window appears:

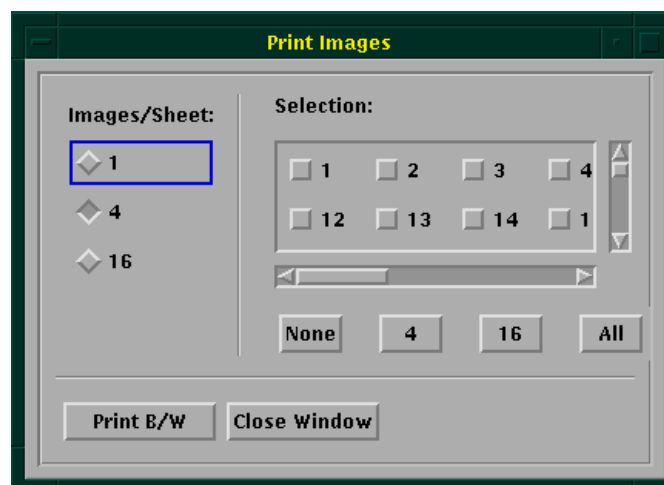


Figure 59. Print Images, Details

With the toggle buttons on the left side, you can choose how many images per sheet you want to have printed. The size of each printed image depends on this value.

Then, select the requested images by clicking on the button with the corresponding number using MBL.

Alternatively, if you press the button 4 or 16, either 4 or 16 images are selected, equally distributed over the whole range of slices.

The button ALL selects all images, while the button NONE clears all selections.

Confirm your selection with PRINT B/W. The images will appear after a few minutes.

If you have a color printer defined, you may print on that specific printer by clicking on the PRINT COLOR button.



Note

Do not switch off your computer (SHUTDOWN) before you have received all the print outs!

Distance 3D

To measure the distance between two points in 3D click on menu TASKS followed by DISTANCE 3D... :

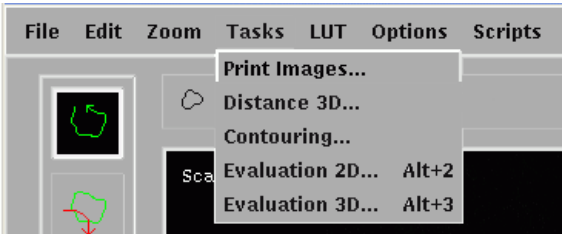


Figure 60. Distance 3D

The following window appears:

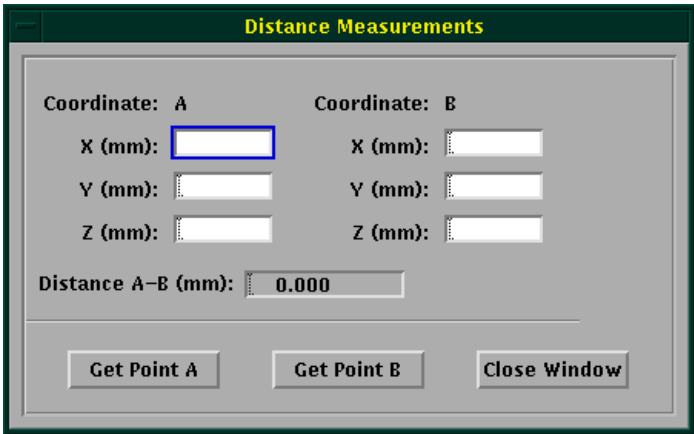


Figure 61. Distance Measurement

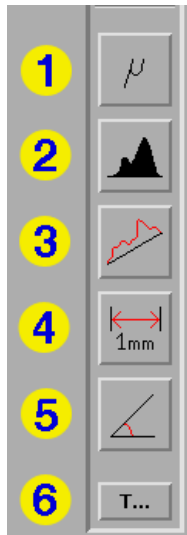
Select the 1st slice where you want to set a marker. Then click on GET POINT A using MB1 and move the cursor to the main window. As you move the cursor, the coordinates appear in the window at A. If you have found your Position A, click using MB1.

Proceed the same way for Point B. You also can manually enter coordinates using the keyboard.

The distance from Point A to Point B is displayed in the window every time you click in the main window or enter coordinates using the keyboard. Two green markers indicate the positions.

Use CANCEL to terminate 3D-Distance measurements.

Pointer/Ruler/Profile/Angle Tools



Pointer/Ruler/Profile/Angle Tools

By clicking on the buttons shown alongside, you can:

1. Show Image Values at Cursor Position.
2. Show Histogram of image within the region of interest.
3. Show Profile along a user defined line. The start- and end-point of the line can be moved using MB1.
4. Determine Distances between two points in the image along a line. The start- and end-point of the line can be moved using MB1.
5. Determine Angles. The angle between two edges of a triangle. The vertices of the triangle can be moved using MB1.
6. Open 3D-Evaluation window.

Figure 62. Pointer/Ruler/Profile/Angle Tools

9 3D-Display

Starting the 3D-Display Program

Enter your name into the operator field (See p. 11) and click with MB1 on the button with the 3D-symbol in the main program:

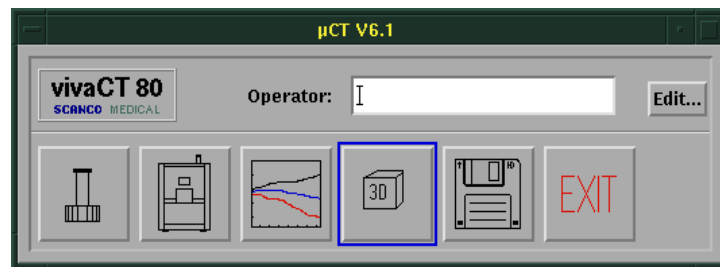


Figure 63. Start 3D-Display

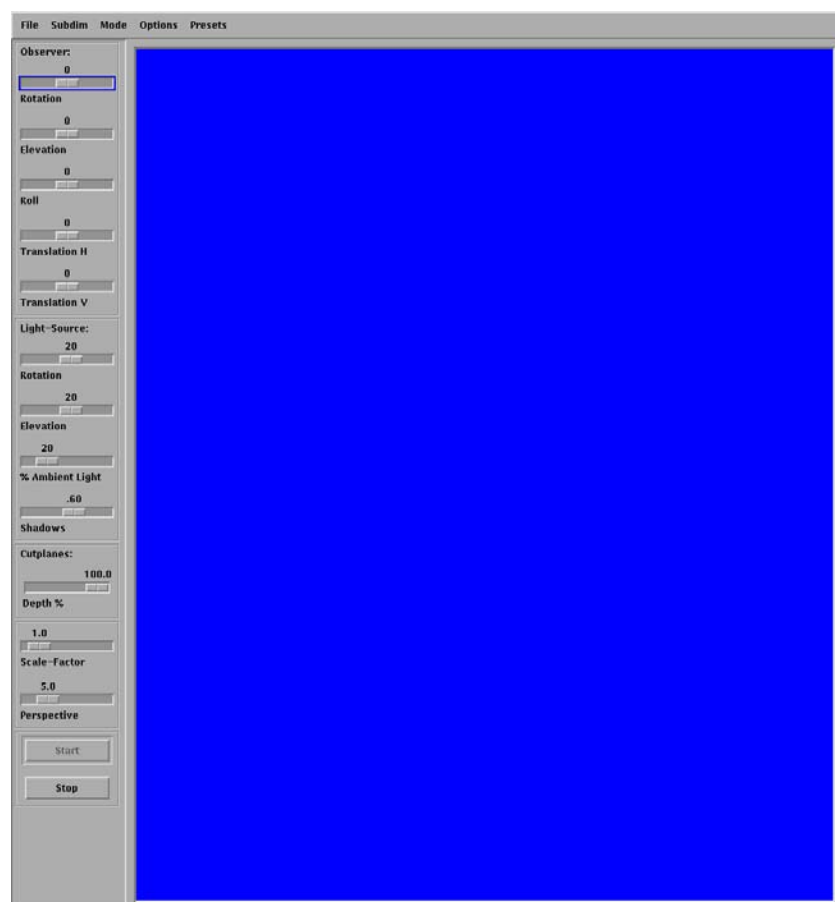


Figure 64. Main Program Screen

General 3D-Scene

The 3D-Scene is as follows:

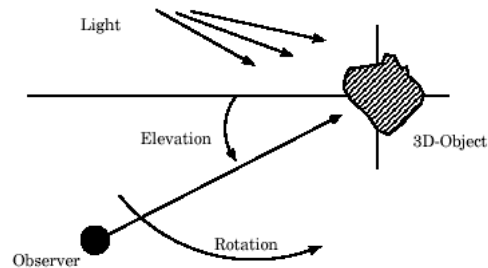


Figure 65. 3D-Scene

There is an observer who moves around in the scene and looks at an object which is positioned at the origin. The observer is at a specific elevation (angle) and looking either from above, below or straight on the object. He also moves around the object, which is given by his rotation angle.

The light source is given relative to the observer. So if the observer moves, the light source also moves. Standard values are 20° higher and 20° to the right from the observer position.

Selecting the Sample and the Measurement

If you start the program, the selection window appears automatically. If you want to choose another sample after displaying the first one, click on the menu FILE and then OPEN.... This following window appears:

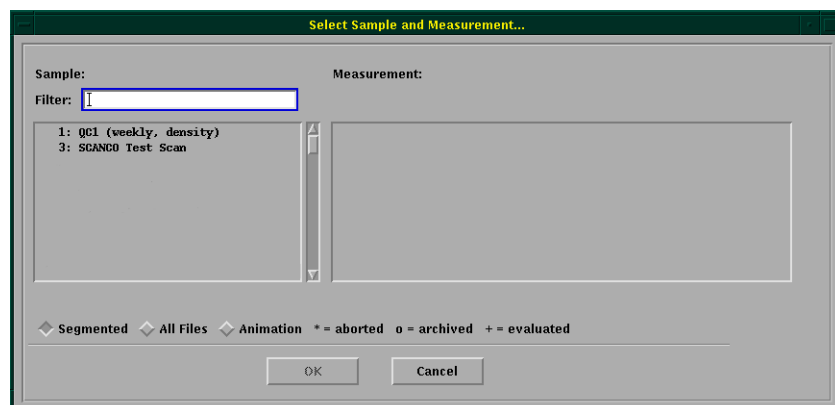


Figure 66. Selecting the Sample and the Measurement

First, choose the type of data by clicking on either SEGMENTED, ALL FILES or ANIMATION. Then click on the sample you want to display. If there is data of the corresponding type available, it appears on the right side. Click on the measurement you want to display. The data is loaded after you confirmed your choice with OK.

To display the data, click on the START-button at the bottom left of the screen.

Start/Stop

Start the calculation of the 3D-Scene by clicking on the START button. You can interrupt the calculations by clicking on the STOP button.



Figure 67. Start/Stop Calculation

Alternatively, you also can click with MB1 into the main window to start/stop the calculation and the display.

In ANIMATION mode, they start/stop the animation.

Visual Effects

Observer

By changing the ROTATION, ELEVATION and ROLL of the observer, you change the angle from which you look at the object. You can also move the object horizontally by changing the value for Translation H and/or vertically by changing the value for Translation V.



Figure 68. Observer

Alternatively, you also can click with MB1 into the main window and as you move the cursor up and down, you change the ELEVATION, if you move left or right, you change the ROTATION. If you release MB1, the calculation starts. If you click with MB3 into the main window and as you move the cursor up and down, you can change the Translation H and the Translation V.

If you click on MB1 while iterating the views, you interrupt, and can then change the observer settings again by click-and-drag.

By holding down the SHIFT button the coordinates of the object where the mouse is pointing are displayed.

By holding down the CTRL button and then move the mouse, the distance is measured between the initial position and new position on the object where the mouse is pointing.

Light Source

By changing the ROTATION and ELEVATION of the light source, you change the effect of shades on the object. The values are relative to the observer position.

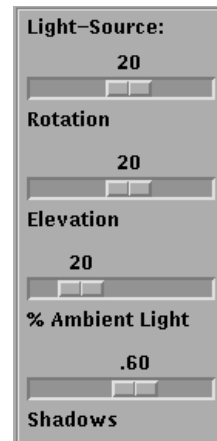
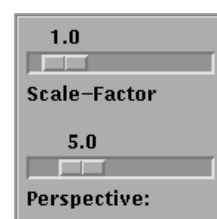


Figure 69. Light Source

The scaler AMBIENT LIGHT affects the shading of the object, where 0% means direct lighting only and 100% means ambient lighting only. The values in between are a mixture of both light source types. The scaler shadows affects the translucency of the shadow.

Other Effects

By changing the SCALE-FACTOR, you enlarge the object or make it appear smaller. The PERSPECTIVE scaler lets you change the visual effect as if you moved to the object or further away. The scale hereby is modified in a way that the size is not affected.



MB2 for Scaling within Window

Figure 70. Other Effects

Alternatively, you also can click with MB2 into the main window and as you move the cursor up and down, you change the scaling.

Cutplane

To perform a virtual cut through the displayed object, align the scaler between -100% and +100 %. 0 is an exact cut through the middle of the object, parallel to the monitor layer.

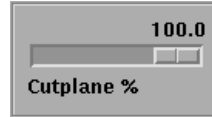


Figure 71. Cutplane

Subdim

Click on menu subdim to open the following subwindow. Changing the scalers allows you to perform virtual cuts through the object along the principal axis of the image volume.



Figure 72. Subdimensioning

Mode

There are six different display modes available as are listed in the figure below.

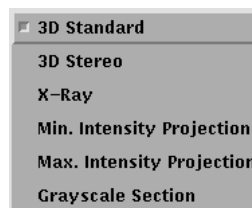


Figure 73. Display modes

- 3D standard mode is the default, the standard mode showing either grayscale or segmented data in 3D.
- The 3D stereo mode renders the same data from two angles and superimposes the two views in magenta and cyan, allowing to see 3D images using 3D glasses.
- The X-Ray mode mimics an x-ray image from any angle, but is useful only on grayscale data.

- The minimum and maximum projection mode show the lowest or the highest value found on the path from the observer through the object.
- The Grayscale Section mode allows to add a grayscale plane to the standard rendering.

Grayscale Section Mode

A control window allows to select and position the grayscale plane along X, Y or Z axis and also allows to define the position and size of the resulting 2D grayscale image on top of the 3D rendering. Positive values for the position set the image relative to the top and left edge, negative values relative to the right or bottom edge. Negative dimensions invert the 2D images.

The datafile for the grayscale image is chosen by default, first the program looks for the grayscale AIM file, if not found, the ISQ file is taken.

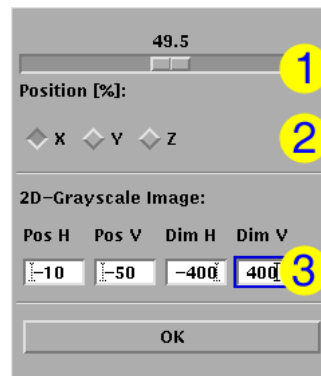


Figure 74. Control Window for Grayscale Section

1. Positioning of grayscale plane along selected axis
2. Selection of plane/axis
3. Choose position and dimension of 2D image

Alternatively, a specific text file can be placed into the folder of the scan data to allow arbitrary cutplanes, given by the coordinates of the edge points. The text file has to have the following format:

cutplanes.txt

```
DK0:[MICROCT.DATA.00000433.00009505]C0002117.ISQ
-10 -10 250 250
L
2
0 0 0 480 0 0 0 304 653
100 0 0 580 0 0 100 304 653
```

Line 1, Grayscale file to be used (either AIM or ISQ)

Line 2, Position and dimension of 2D image

Line 3, Local or Global coordinates for cutplanes

Line 4, Number of cutplanes to be used

Line 5 ... , Coordinates (3x3 edge points) of cutplanes

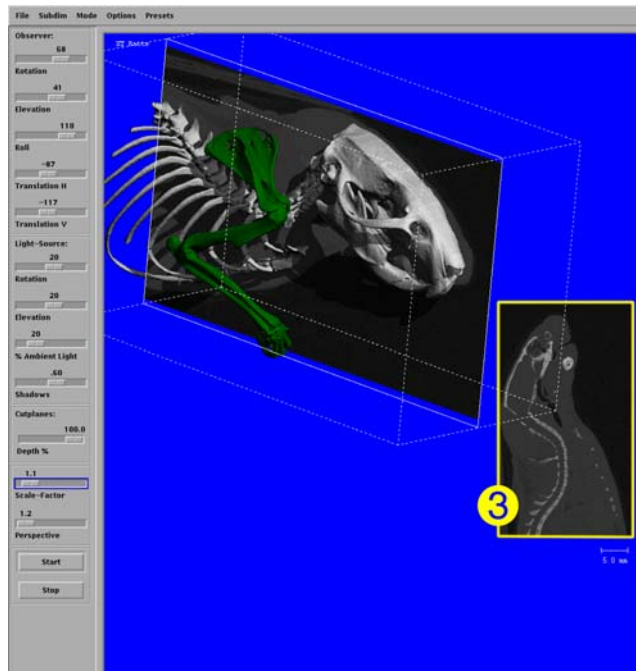


Figure 75. Grayscale Cutplane Image

Object Values

Click on menu OPTIONS followed by VALUES... to open the following subwindow. You can change the brightness of the displayed image and the color lookup table. You may want to enter Zero for 'Min' for better contrast. To further increase brightness, enter a lower 'Max' value than proposed. Click on the color bar to toggle between different colors. Click on OK and click into the main image for a new image build-up. To change the color look up table, click on the colorbar.

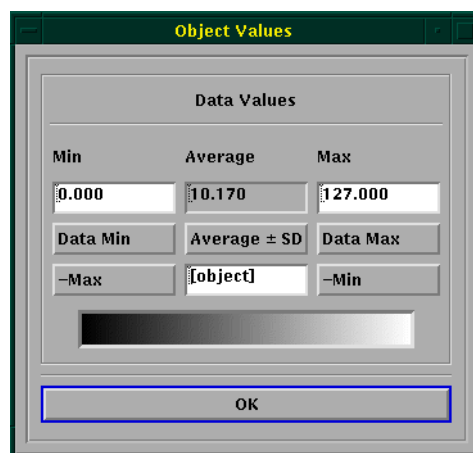


Figure 76. Object Values

Object Properties

Click on menu OPTIONS followed by Object/display properties... to open the following subwindow. This allows you to show or hide objects, to change its colors, etc. Find a more detailed description on our Webpage (FAQ).

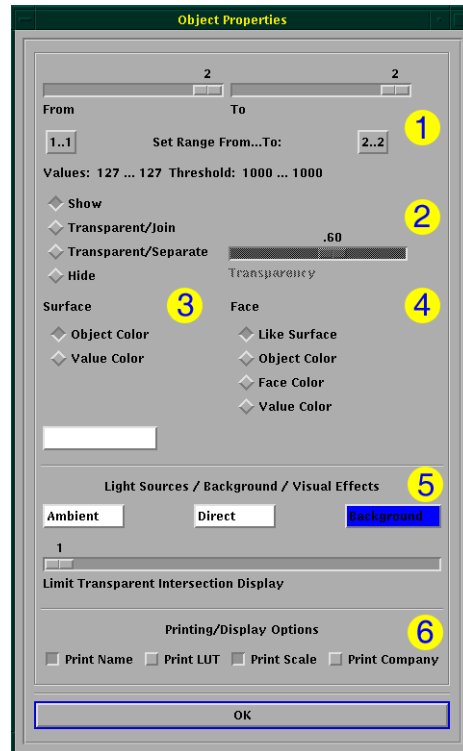


Figure 77. Object Properties

1. The two sliders at the top selects different objects in the aim file, if a segmented file is opened there are only two objects where number 0 is the background, number 1 is the segmented object. If the opened volume contains pixels with different values, they will be shown in bins, 1 to about 255. With the sliders you can select e.g. 1 to 80. This then corresponds to all the pixels with a relatively low gray-scale value (the numbers and the corresponding threshold numbers are displayed just below the sliders). Once a range has been selected the display properties of those values can be altered, see points below for options.
2. Display properties of object within the selected range.
Show: Display objects in range as a solid object.
Transparent/Join: Joins all selected objects into one transparent object.
Transparent/Separate: Each object is displayed as separate objects but are transparent.
Transparency slider: Regulates the percentage of transparency.
Hide: Hides all objects within the range.
3. Surface
Object color: Each object within the given range is displayed in the color given in the colorbar below. By clicking on the colorbar the color mixing window (see below) opens and a different color can be selected.
Value color: Each object is colored according to its value in the AIM-file. The color map can be changed using Object Value interface, Figure 76, "Object Values," on page 63.
4. Face
Colors the artificial cutfaces at the boundary of the bounding box or along the defined cutplanes.
Like surface: Uses the same surface color as for the rest of the object

Object color: Uses the same surface color as for the rest of the object.

Face color: Uses a user defined color for the face. This color can be changed by clicking on the colorbar that appears when you select this option.

Value color: The face is colored according to the value of the object that is saved in the file. The color lookup table can be changed using the Object Values interface, Figure 76, "Object Values," on page 63.

5. Change the color of the ambient and direct light using left and middle color button. Change the color of the background by clicking on the right color button.

The slider is active for transparent objects where it regulates how many transitions between objects (or object/air) that are displayed.

6. Printing options. Clicked toggle buttons are information that will be printed in the 3D window. Options: *Print Name*, *Print LUT* (Look up table), *Print Scale*, *Print Company*.

Color Mixing

Clicking on a color bar in the object properties subwindow opens the color mixing subwindow which allows you to toggle between different colors.

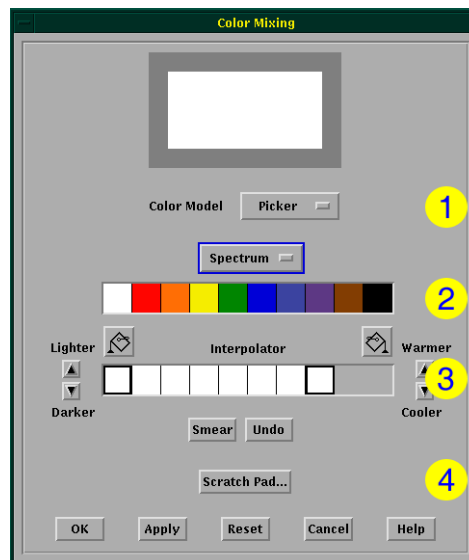


Figure 78. Color Mixing for color model: Picker.

1. Color model:
Picker: Use the interface as described in the points 2 - 4.
HLS: Adjust the sliders for Hue, Lightness and Saturation to obtain the color of your choice.
RGB: Adjust the sliders for Red, Green and Blue to obtain the color of your choice.
Browser: Browse through a list of colors to select a predefined color.
Grayscale: Adjust the level of gray by using the slider.
2. Select the color pallet: *Spectrum*, *Pastels*, *Vivids*, *Earthtones*.
3. The color interpolator. To mix two colors first select one color in the pallet above and click on the color bucket in the left corner, then select another color in the pallet and click on the colorbucket in the right corner. When you click *Smear*, you will get a range of color tones interpolated between the two selected colors. The range of interpolated colors can then be made *lighter/darker* using the arrows on the left side or *warmer/cooler* using the arrows on the right side.

4. Scratch pad: By clicking here you can save the generated colors for later use.

Printing of 3D-Scenes

After you have a 3D-Display on the screen, you can send it to a printer or save it as a EPS or TIFF file. Choose the menu FILE and PRINT... . The following window appears:

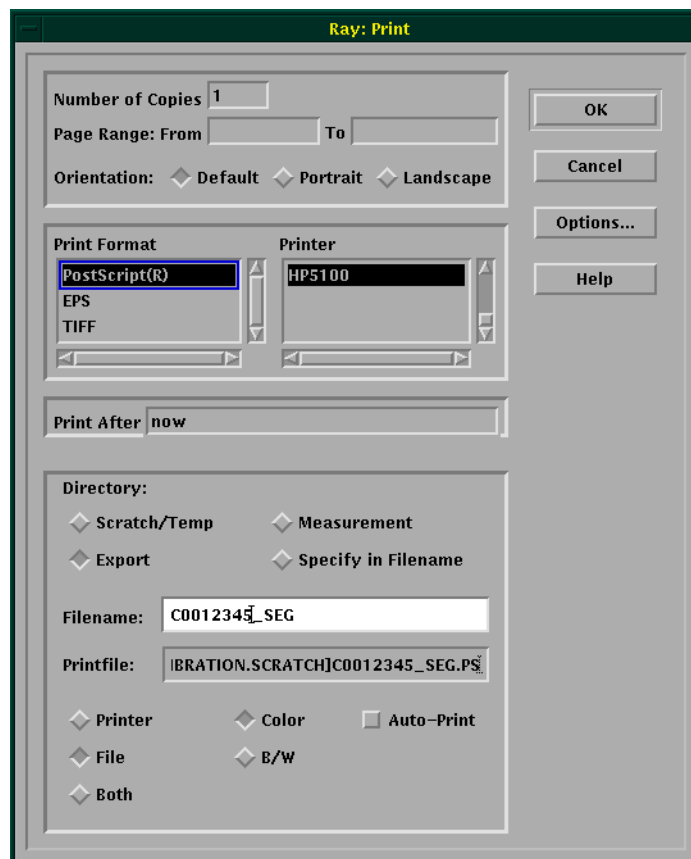


Figure 79. Printing of 3D-Scenes

First, choose the type of printout you want by clicking on one of the PRINT FORMAT options: PostScript®, EPS or TIFF if available. Then, choose the printer attached and the corresponding button PRINTER, FILE or BOTH.

If saving to TIFF you can choose the location (directory) now: e.g. to Scratch, or Export as defined in microct_setup_user.com or to the measurement directory on the data disk.

The color of the output can be set to different values. Choose COLOR or B/W. Then, set the PRINT FILE to your wishes and click on OK.

Calculating Animated 3D-Sequences

Click on menu OPTIONS followed by ANIMATION... . The following window appears. To save the image sequence, the toggle button AUTO PRINT must be activated previously in Figure 79 on page 66.

To make an animation, turn your 3D object into the initial position desired for the animation and click GET SETTINGS A. Then adjust the settings of your object to its end position and click GET SETTINGS B. When you move the object

using the sliders (Rotation, Elevation, Translation etc.) you need to push the button START to display the changes.

On the sliding bar below you can select the number of frames that you would like to create between the initial and the end position.

Before you click Start calculation you need to set up the auto-print mode. To do so, go to the Print menu and choose print to TIF and to File and enter the beginning of a file name, e.g. DK0:[MICROCT.DATA]test_ . The program will append _0000.TIF, _0001.TIF etc afterwards.

Click on the auto print box followed by ok.

Transfer those TIF files to your PC, and combine the sequences in the program that you are using to convert the TIF files to AVI or MOV files (like Windows Movie Maker 2, or Quick Time Pro, or Adobe Premiere etc.).

The order in the above list can also be reversed: You can first set up the auto-print, and then go into the Animation menu, choose start and end settings, and hit start animation.

The positions A and B can be freely chosen: e.g. with subdim, you can first take everything (A), then slide it back to nothing (B).

You can even slowly change the color of an object. Or slowly hiding objects: in the Object Properties choose Transparent/Separate for object, but change the Transparency from 0.0 (A) to 1.0 (B)

If you want to create a movie with different sections, e.g. first rotate the object around, then slowly make the object transparent, then cut in: Do this in multiple sections with the 3D program, e.g. first create Auto-Print files 'rotation_0000 to rotation_0200', then 'transp_0000 to transp_0050', and then 'cut_0000 to cut_0100'. Make sure ALL the settings from the last view of the previous section match those of the first view of the next section so you get smooth transitions.

To save the settings A and B for the film to reuse on another sample, click Save Presets File. A dialog box will open where you can define folder and file name for the file. The file should be saved in .DAT format.

The auto print box can also be used without the Animation Menu: Activate it, like above, with sys\$scratch:test_ only the beginning of filename. Click OK. Then, whenever a 3D image is completely built-up (so when you are happy with a view and you do not interrupt the build-up), automatically a TIF file is generated, numbered sequentially.

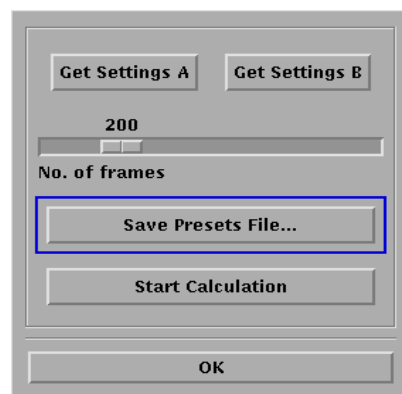


Figure 80. Animation Settings

Presets

Under the Presets menu it is possible write the currently applied settings from the 3D window to a .DAT file or to open a previously written file with presets. By clicking on Apply Preset A and Apply Preset B (only activated if two sets of

presents are defined in the file) the settings defined in the opened file are applied.

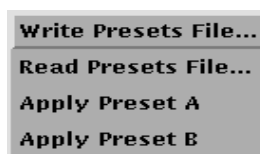


Figure 81. Preset menu

10 Data Management

Overview

- Archive RAW data and image data to tape, local disk, remote server via NFS or FTP or USB drives formatted for VMS.
- Copy files to USB disk formatted for Windows using FAT 32.
- Delete measurement data while keeping the sample information in database.
- Formatting (initializing) of VMS (FAT32) Hard drives
- Determining capacity (free blocks) of the hard disk
- Backup of all databases and programs to optical disk or tape (full backup)

Starting Program

Click with MB1 on the Floppy disk symbol:

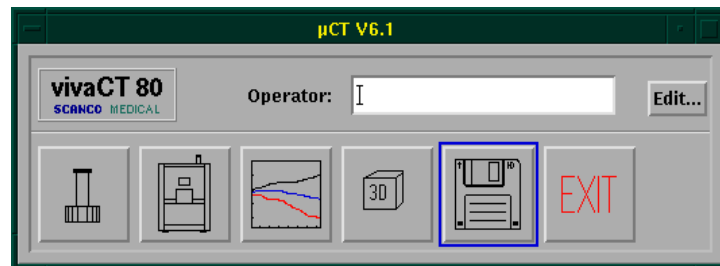


Figure 82. Start Archiving Program

Archiving / Deleting/Backup Data

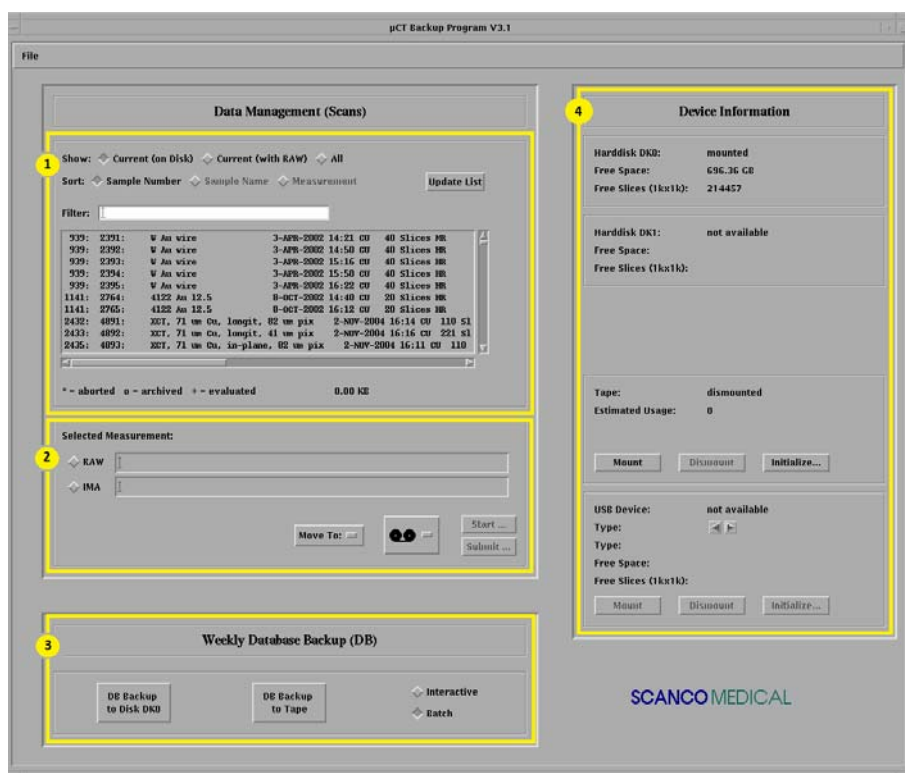


Figure 83. Archiving Program

Selecting the Measurement

In the upper left hand side, samples are listed depending on which toggle button has been selected.

Current (on Disk): Lists all samples that either have measurements that have not yet been archived, or have not yet been deleted.

Current (with RAW): shows a list all the above samples with the additional condition that the RAW-datafile of the sample is still available on the disk.

All: Lists all samples including archived samples. Information about where the samples are stored (which tape or which disk) is then displayed next to the sample.

By entering the sample name, part of the sample name or the sample number in the Filter text box only sample containing the given text string will appear in the list.

The list of samples can then be ordered according to sample number, sample name or measurement number according to which toggle button is clicked.

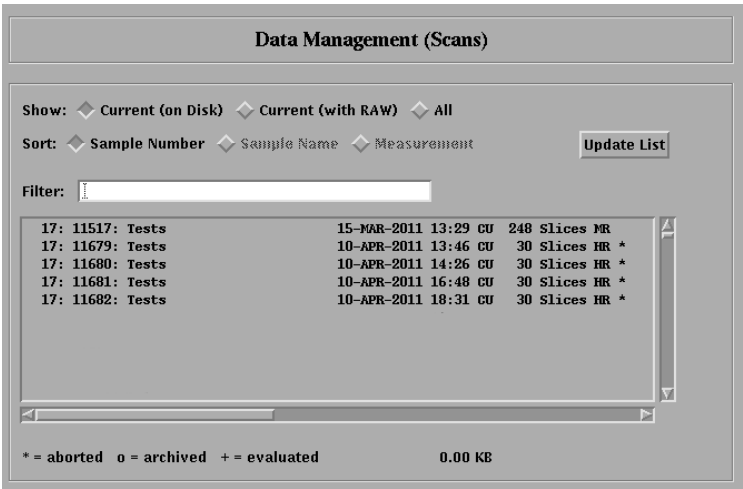


Figure 84. Selecting Measurement

Choose the corresponding measurement by clicking with MB1. You can now either archive these measurements or delete them.

To select multiple data use CTRL and select the measurements with MB1. To select several consecutive measurements use SHIFT and select the first and last sample with MB1.

To get the data of archived measurements back to your local hard disk, click on SELECT OLD MEASUREMENT... and then you are prompted to enter the name or number of the sample you want. Enter its name or number and all measurements of that sample appear. Select the desired measurement by clicking on it using MB1.

After you have performed a copy/move operation, you can click on UPDATE LIST, as this is not performed immediately because of performance reasons.

Selecting the File Type

If you have selected the measurement, you have to select the files you want to copy or move. Click on the button RAW (raw data, *.RSQ) or IMA (Images, *.ISQ, GOBJs, *.=GOBJ and VOI, *.AIM, .DCM, .TIF etc) on the left.

For double security, do not archive raw data and images on the same tape. Depending on the destination device, with IMA selected, you also have to select images, AIMS or everything (except RAW, which are handled separately) for the following operation.

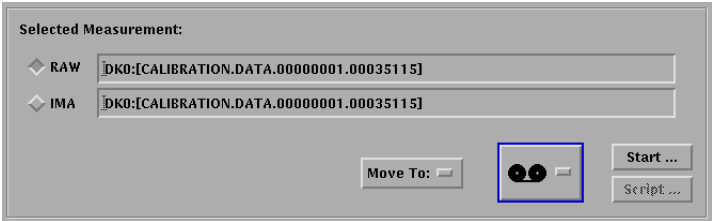
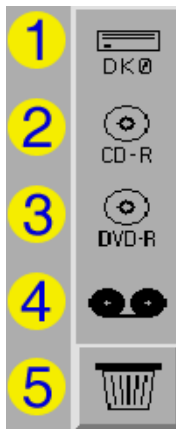


Figure 85. Selecting File Type

Selecting the Destination Device

Click on the DEVICE button, and the list of all available devices appears. Select the appropriate:



1. Hard Disk
2. CD-R
3. DVD-R
4. Tape (Streamer)
5. Waste Basket

Figure 86. Selecting destination device

Depending on where the source files reside, you cannot choose all devices, e.g., if the files are on the hard disk, you cannot choose the hard disk as a destination device.

The list of devices depends on which devices are available on your system and can also include NFS, FTP, DK1 etc.

If you want to delete any measurements, you choose the waste basket as the destination device.

If you want to archive or copy some files, choose the tape device.

Selecting the Copy/Move Operation

If you choose the COPY function, the files are copied to the destination device, but will still be available at the original device.

When using the copy command for the image files it is possible to copy different types of files separately. By clicking on the SELECT toggle button the choice of ISQ, AIM, GOBJ, DCM, TIFF, TXT, COM and SCV files appear. One or several of these file-types can then be selected.

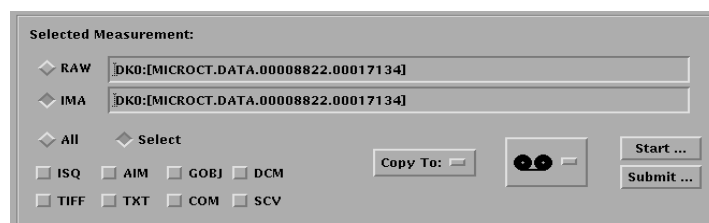


Figure 87. Selecting File Type for copying

If you choose MOVE, the original is deleted after successful copy operation and the database entry is updated with information about the new location.

If you want to delete any measurement data, choose MOVE and WASTE BASKET.

If a **COPY** of the data does exist on the hard disk (original still on tape), then the **COPY** will be deleted first. If you redo the command, then the data where

the database is pointing to (e.g. Hard Disk) will be deleted and then the DB will be updated.

If a copy of the data already has been transferred to another device, this can be seen within the parenthesis behind the name of the data.

General Guidelines for daily operations

Archiving: use MOVE to Tape

Restore: use COPY to Hard Disk (from Tape)

Starting the Move/Copy Function

If your destination device is a hard disk, just click on the START... button to execute the desired function. If your destination device is a tape, you first have to mount the corresponding tape manually see "Mount/Dismount" p. 76.

After your confirmation, the images of the selected measurement will be copied/ moved to the destination device. If you want to view these images later again (in the evaluation program), you will be asked to put in the appropriate tape. If you archive or backup the images on tapes, you first have to copy or move them back from tape to disk to be able to re-evaluate them.

Backup

Under some circumstances it is possible that a hard disk can crash, which makes it impossible to read sample data, old measurement results or Scout-Views again. Such defects are extremely unlikely, but are disastrous for follow-up studies, as previous measurement results cannot be read any more.

You should therefore regularly make a copy of your databases (data security), preferably once a week. A pop up window will open every time a weekly backup is needed. Please, do not ignore this warning.

You can backup your database to either tape or local disk.

If you use the tape drive, you can add many backups to the same tape.

You should use a **tape specially reserved for this purpose**.

With tapes, we recommend you to use two tapes, alternating between them!



Note

Use a new tape for this purpose. Only tapes initialized with label BACKUP will be accepted

Tapes have to be initialized (with free chosen label name with a length of 6 letters)



Caution!

Do not store your backup disks or tapes in the same room as the equipment, better still, not in the same building! (Danger of fire, water damage etc.)

Before you start a backup procedure, you should terminate all other programs or applications (such as measurement program, evaluation program etc.). Otherwise, some files might be locked by those applications and therefore not be saved.

To start the backup operation, insert the optical disk or the tape and click on the DB BACKUP TO DISK DK0 or DB BACKUP TO TAPE button:

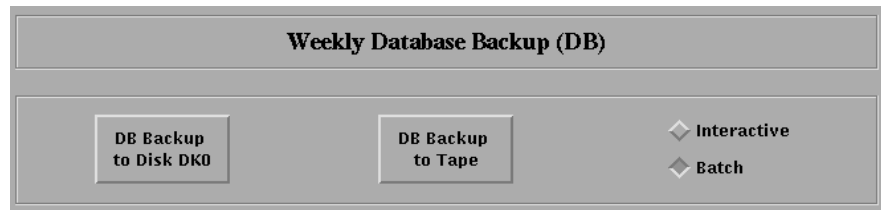


Figure 88. Backup Options

Then confirm the following question whether you inserted the appropriate disk or tape. A safety copy of all databases will then be made.

The procedure can be done in interactive or in batch mode.

Operating System Backup

Every six month a pop up window occurs with a reminder to perform a back-up of the operating system. The backup should then be made as soon as possible.

In order to perform the backup make sure that no jobs are running or pending in the queue before starting, and that all other users are logged off.

Log in to the calibration account

Type in the DECterm window:

```
$ set proc/priv=bypass
$ r um:uct_b
```

Push either the button OS Backup to Disk DK0 or mount the specific OS backup tape and push the OS Backup to Tape button.

Exit the Backup Program and log out of the calibration account.

After a successful OS backup the message above will not appear for the next six months.

Device-Information

Device Information

Harddisk DK0:

mounted

Free Space:

696.36 GB

Free Slices (1kx1k):

214457

Harddisk DK1:

not available

Free Space:

Free Slices (1kx1k):

Tape:

dismounted

Estimated Usage:

0

Mount

Dismount

Initialize...

USB Device:

not available

Type:

Type:

Free Space:

Free Slices (1kx1k):

Mount

Dismount

Initialize...

Figure 89. Device Information

Initialize

All media (data carriers) must be initialized (formatted) **before they can be used for the first time**. In doing this, every tape will be given a label.

The same as above has to be performed for tapes as well, but tapes are one-sided media only and the label is limited to 6 letters.



Caution!

When initializing, all data which could already be on the medium will be lost!

Mount/Dismount

Before tapes can be used, they must first be mounted by the system (made accessible to the user), and, after use, they will be dismounted. This has to be done manually for tapes because of performance reasons.

11 DECterm Based Programs

General Guidelines

To start one of the following programs, you need access to a terminal session window either directly on the machine or via the network (telnet, rlogin, set host etc.)

You can start the programs by typing a shortcut (or symbol). The following table summarizes the names, functions and location of the programs.

TABLE 2.

Symbol/Command	Program Name/Location	Function
\$ UCT_RECONSTRUCTION	UM:UCT_RECONSTRUCTION.EXE	2D-Slice-Reconstruction
\$ IPL	UM:IPL_SCANCO_M.EXE	3D-Segmentation / 3D-Evaluation
\$ UCT_THREEDEE_BATCH	UM:UCT_RAY_BATCH.EXE	Program to print 3D-Result-Sheet
\$ UCT_LIST	UM:UCT_LIST.EXE	DB-Query (3D-Histo)
\$ UPAT_LIST	UM:UPAT_PRINT_LIST.EXE	DB-Query (3D-Histo)
\$ WRITE_INFO	UM:UCT_WRITE_INFO.EXE	DB-Query (Sample-Info)

Reconstruction

If for any reason (e.g. insufficient disk space) the slice-reconstruction was not successfully finished, or you have destroyed the reconstructed Slice-data (*.ISQ) but still have the RAW-data (*.RSQ), you can reconstruct the missing slices with this program. Start it using the following command:

```
$ UCT_RECONSTRUCTION
```

Raw-Data-File:

```
DISK3:[MICROCT.DATA.00000033.00000680]C0000372.RSQ
```

SliceSelection: N (1 slice) or N:M (from:to) or A (all)

SliceNr. [0...222] (Neg. to stop):17:34

You first have to enter the input filename, which is the *.RSQ-file. Then, you define which or how many slices to reconstruct. You can give the following values:

- **A** This means, reconstruct ALL slices
- **N** Enter one value, then this slice will be reconstructed and you will be asked again. To end the program, enter a *negative value*.
- **N:M** Reconstruct a range (from slice n to m), so enter e.g. **5:19**.



Note

Most programs operated in the terminal start counting the slices at 0, while the standard user programs start counting at slice 1. You might have to adjust for this difference of 1.

IPL (Image Processing Language)

This program can be used, as a supplement to the scripts started in the Evaluation program, to execute the 3D-segmentation and different morphometric evaluations, e.g. MIL (Mean Intercept Length), DT (Distance Transformation), TRI (Triangulation), SMI (Structure Model Index) etc.

The concept of this program is: You work with multiple objects in memory. One object is usually the input for a procedure, whereas the result will be the next object. You can delete objects (internally, in memory only).

You can also read and write objects from/to disk. Each object has to be given an internal name, such as *input*, *output*, *segmented* or just *a*, *b*, *c* etc.

Once launched in interactive mode, you can execute the commands below. Each command takes a few arguments which usually have a default value. By pressing the return key, the value is entered. If you have to enter values for all coordinates (x, y and z), you can either give all three values separated by a space or just enter one value, which is then applied to all coordinates. If the order of the arguments is known by heart, you can supply them in the correct order together with the command, e.g. 'gauss in out' and then press return to be asked the next arguments.

IPL commands may be abbreviated. The procedure name list is searched against your input, and IPL takes the first command that matches the abbreviation (execute 'help' to see the list and search order). There is no 'ambiguous command' warning.



Note

IPL only accepts lower case input!



Note

In the standard evaluation (Start Evaluation 3D...), IPL is operated in batch mode. Then the two dots (..) in the last IPL line of the batch-command file are very important. DO NOT DELETE OR FORGET THEM! At the IPL start-up in 'batch mode', the whole string is read up to the two dots, and then commands in the string are executed one by one.

On the other hand, in interactive mode IPL executes the commands immediately. To exit interactive IPL, use 'quit'.

help

Gives the list of all available procedures or a short description of a procedure if `ipl> 'help xxxx'` is typed.

quit

Quits the program

`ipl> quit` (or `q`)

list

Lists all objects currently in memory or lists all procedures, optionally only items starting with `beginning_with`.

```
ipl> list
-objects           [true] >
-procedures        [false] >
-beginning_with    [] >
```

read

Reads an object from disk. The file type has to be *.aim. By reading an object from disk, you have to give it an internal name.

```
ipl> read
-name              [in] > a
-filename          [default_file_name] > DISK3:[DATA]C0000372.AIM
-type              [aim] >
-uncompress        [true] >
```

aim_read

Shortcut for reading an AIM from disk. The file type has to be *.aim. By reading an object from disk, you have to give it an internal name. Same function as `read`, but type and uncompress are assumed to be aim and true.

```
ipl> aim
-name              [in]> a
-filename          [default_file_name] > DISK3:[DATA]C0000372.AIM
```

or on one line only:

```
ipl> aim in DISK3:[DATA]C0000372.AIM
```

isq_to_aim

Reads an .ISQ from disk and puts the requested volume of interest into memory as an aim object. The volume of interest is given by `pos` (upper left corner) and `dim` (dimension of aim object).

```
ipl> isq
-aim_name          [in] > a
-isq_filename      [default_file_name]>DISK3:[DATA]C0000372.ISQ
-pos               [0 0 0] >150 240 0
-dim               [-1-1-1] >210 210 210
```

write

Writes an object to disk. The file type should be *.aim. You can compress segmented

files using `run_length` or binary compression. Default is binary, but for gray scale images the compress type is always switched internally to none.

```
ipl> write
-name              [default_name] > a
-filename          [default_file_name] > DISK3:[DATA]XYZ.AIM
-compress_type     [bin] > r
```

delete

This command is used to delete an internal object, i.e. to free memory.

```
ipl> delete
-name              [] > a
```

examine

Use this command to examine different things of an object and show the results on the screen. Possible values are: geometry, histogram, statistics, number, log, and z_mean_max (mean and max values of each slice along z-axis).

```
ipl> examine
-input                [default_name] > a
-item                 [geometry] >

!> dim                504 122 223
!> off                0 0 0
!> pos                266 308 0
.
.
```

sup_divide

This command is used to subdivide an object into smaller objects. This is helpful in examining only a small part of the complete object or for segmenting the whole object using small subobjects to save memory. You can either define the subvolume(s) by entering the number of subvolumes (supdim, in all directions) or their size in pixels (subdim). suppos is the offset of the object in pixels in local coordinates. If you leave the value at -1, the object(s) will be centered. testoff is used for overlapping the small subobjects in case of a procedure such as a gauss-filter. If supdim_numbers is not a divisor of the original object's dimensions, a few voxels may be discarded, at most subdim_number voxels per direction x, y or z.

```
ipl> sup_divide
-input                [in] > a
-supdim_numbers       [-1-1-1]> 4
-testoff_pixels       [0 0 0] > 2
-suppos_pixels_local  [-1-1-1]>
-subdim_pixels        [-1-1-1]>
```



Note

If you plan to subsequently use a gauss-filter on the object, testoff must be equal to the support in the gauss-filter

sub_get

Extracts a sub volume that has the position and size as entered by pos and dim. The flag global_pos_flag controls whether pos is the global position (given by the original measurement) or the local position in the input object.

```
ipl> sub_get
-input                [in] > a
-output              [sub] > s
-pos                 [0 0 0] >10 30 10
-dim                 [0 0 0] >120
-global_pos_flag      [false] >
```

sub_pick

Is an older version of sub_get, that needs previous execution of sup_divide to enter the positions and sizes in the grid. subpos_numbers is the (0-based) position in numbers in the suppos-grid.

```
ipl> sub_pick
-input          [in] > a
-output         [sub] > s
-subpos_numbers [0 0 0] >
```

gauss_lp

This is the command to gauss-filter an object. The shape of the filter can be given using sigma and support. You have to give an internal name for the output object.

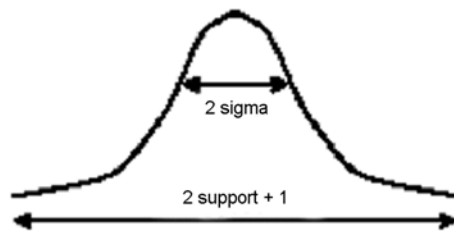


Figure 90. Gauss

```
ipl> gauss
-input          [in] > a
-output         [gauss] > b
-sigma          [1.000000] > 1.2
-support        [2] >
```

threshold

Using this command, you can binarize an object. All voxels below lower_in_perm and above upper_in_perm will be set to value 0, the rest (the object) will be given a value of value_in_range, usually 127. The values for the lower and upper threshold are given in 1/1000, covering the whole range of the data values (0 to 32767 for gray scale AIMS, -128 to 127 for char AIMS).

```
ipl> thresh
-input          [gauss] > b
-output         [th] > c
-lower_in_perm  [300] > 220
-upper_in_perm  [1000] >
-value_in_range [127] >
```

gauss_seg and seg_gauss

Use this command to do the gauss_lp and the threshold in one step. This saves memory and reduces the computing time. However, you have no access to the intermediate object.

```
ipl> gauss_seg (or seg)
-input          [in] > a
-output         [seg] > b
-sigma          [1.000000] > 1.2
-support        [2] >
```

```
-lower_in_perm      [300] > 220
-upper_in_perm      [1000] > 1000
-value_in_range     [127] >
```

adaptive_threshold

Using this command, you can find out which threshold leads to the best segmentation of the bone. The program examines the BV/TV parameter at different threshold values (given by first_threshold, last_threshold and nr_steps). It then tries to find the threshold with the least change, which it considers to be the best choice. At the end, this value is applied to the input and written to the output object using the value_in_range as in threshold.

```
iopl> adaptive_thresh
-input              [gauss] > a
-output             [th_adp] > c
-first_threshold    [400] > 300
-nr_steps           [30] > 50
-value_in_range     [127] >
```

fft_laplace_hamming

Segmentation of an object based on zero crossing of second derivative. The second derivative is calculated in the fourier domain by applying a W2 filter, for noise smoothing a Hamming filter is simultaneously applied. To ensure that regions with high attenuation are segmented as foreground, the original image is added with variable weight 1-laplace_epsilon. The result is an object of type 'float' that has to be normed to 'short' again with norm_max.

Redim_pow2 can be used to simultaneously interpolate the object to a new voxel size by fourier interpolation in powers of 2 (redim_pow2 = 2 -> 4 times interpolation). Laplace_epsilon controls the weight of the curvature image, the higher the epsilon, the more 'edge enhanced' the image appears.

Lp_cut_off_freq is the Hamming filter lowpass frequency in units half the Nyquist frequency: 0.5 is a filter rolling off to 0 just at the Nyquist boundary. Hamming_amp is the amplitude of the Hamming filter, its default is best not varied.

```
iopl> fft_laplace
-input              [in] >in
-output            [lh] >out
-redim_pow2         [0 0 0] >
-laplace_eps        [0.900000] >
-lp_cut_off_freq    [0.400000] >
-hamming_amp        [1.000000] >
```

norm_max

Norm_max has to be applied after fft_laplace_hamming to convert the 'float' values to 'short' again. max in the input will be set to the maximal possible value of the chosen data output type type_out (32767 for short), as will all values above max. The values from zero to max will be scaled to the data range available for the output data type. With 'examine lh histo' the histogram of the fft_laplace output can be viewed, and a suitable max can thus be chosen, normally a value at the upper end of the main distribution. The range of the fft_laplace output can vary greatly for different types of objects, since the curvature can be very different. It is advised, however, to use the same value for max for one type of sample, i.e. within one study population. The value is not very crucial, as long as it is above the respective value that is thresholded afterwards to produce a binary image.

```
iopl> norm
-input              [lh] >
-output            [norm] >
-max               [50000.000000] >
-type_out          [short] >
```

gobj_maskaimpeel_ow

Performs a masking of an object with a GOBJ (or a AIM-mask, needs more memory and time with AIM, though). Voxels outside the mask are set to Zero. Peel_iter gives the number of two-dimensional peel iteration applied to the contours. The operation is working directly on the object, i.e. it is overwriting Zeros on it. NB: Gobj_maskaimpeel_ow may be repeatedly used on the same object, but using a smaller peel_iter number does not restore the region set to Zero anymore, i.e. while trying out different peel_iters, go from small numbers upwards. The relative volume of the mask is stored in the proceeding log, which may be shown with 'examine in log' afterwards.

```
ipl> gobj_mask
-input_output [in] >in
-gobj_filename [default_file_name] >U0001977.GOBJ
-peel_iter [0] >
```

cortex_maskoff

Expert function.

Combines a GOBJ contour (e.g. the outer bone contour) with a cortex-segmentation mask. The resulting AIM-mask is then the region inside the GOBJ, but without the cortex, i.e. only the trabecular region. The input is a GOBJ file and a volume that should represent the cortex: input_mask. This input_mask has to be produced with seg_gauss beforehand (e.g. with a high sigma 10.0 and support 6, and an appropriate threshold 150 or 300.) cortex_peel_iter gives a minimal cortex thickness, i.e. the minimal boundary of the outer contour that is excluded in the mask. A component labeling is performed for every slice for the cortex (-> cl_cortex in percent) and then for the inner mask (-> cl_inner in percent), in the example below, for every slice only parts of the cortex that take up more than 50% are considered for the slice-wise exclusion, and then only parts making up more than 60% are taken for the mask.

```
ipl> cortex_mask
-input_mask [in] >
-gobj_filename [default_file_name] >u0001234.GOBJ
-output [out] >
-cortex_peel_iter [5] >
-cl_cortex [10.000000] >50.
-cl_inner [10.000000] >60.
```

gobj_to_aim

Produces a solid, filled volume from a GOBJ file, i.e. the inside of the GOBJ mask. This function is needed if the element-size (voxel size) of the original volume or segmented volume has been changed with scale_el_size, e.g. to make the voxels cubic. Then the GOBJ produced on the original ISQ file does not match anymore, but the AIM-mask produced with gobj_to_aim can be scaled to the appropriate voxel size (scale with integrate false), written to disk and then used in gobj_maskaimpeel_ow. Also any other IPL commands can be applied to the AIM-mask like to any other binary volume.

```
ipl> gobj_to_aim
-gobj_filename [default_file_name] >U0001977.GOBJ
-output [out] >out
-peel_iter [0] >
```

cut2d_shape_ow

Cut a two-dimensional ellipse, circle, or rectangle extended along the z-axis from an object and set all points lying outside to zero. The size of the shape type_of_shape is adjusted to the biggest size lying within the x-y plane, if -1 is chosen for halfaxes_x_y, otherwise to the given size (may overlap the boundary). cutborder controls whether the border of the shape is set to zero (true) or not (false). The operation is overwriting, i.e. the input object is altered!

```
ipl> cut2d_shape
-input_output      [in] >
-type_of_gobj      [circle] >
-halfaxes_x_y      [-1-1] >
-midpos_x_y        [-1-1] >
-cutborder         [false] >
```

cl_ow_rank_extract

Component labeling (CL) of a segmented image. Faces have to touch for voxels to be considered connected, i.e. a voxel can have 6 connected neighbors. Extracts the regions with the given rank in the size ordered table. Overwrites the input. Usually used with rank 1 to 1 to remove any small noisy speckles not connected to the main structure. connect_boundary controls whether the whole boundary of the box containing the object acts as a connector of surface points.

```
ipl> cl
-input_output      [seg] > a
-first_rank        [1] >
-last_rank         [1] >
-connect_boundary   [false] >
-value_in_range     [127] >
```

cl_rank_extract

Same as above, but not overwriting the input. Uses more memory.

```
ipl> cl_rank
-input             [seg] >
-output           [cl] >
-first_rank        [1] >
-last_rank         [1] >
-connect_boundary   [false] >
-value_in_range     [127] >
```

cl26_rank_extract

Similar as above, but also voxels only touching by an edge are considered connected.

```
ipl> cl26_rank
-input             [seg] >
-output           [cl] >
-first_rank        [1] >
-last_rank         [1] >
-connect_boundary   [false] >
-value_in_range     [127] >
```

cl_extract

Same as cl_rank_extract, but extracting according to fractional volume of components. Not available with connect_boundary flag.

```
ipl> cl_extract
-input             [seg] >
-output           [cl] >
-lo_vol_fract_in_perc [1] >
-up_vol_fract_in_perc [1] >
-value_in_range     [127] >
```

cl_nr_extract

Same as cl_rank_extract, but extracting according to number of voxels of components. Not available with connect_boundary flag.

```
ipl> cl_nr_extract
-input          [seg] >
-output         [cl] >
-min_number     [10] >
-max_number     [0] >
-value_in_range [127] >
```

cl_image

Gives the component labeled image as output, with value 127 for biggest connected part, 126 for second biggest etc.

```
ipl> cl_image
-input          [seg] >
-output         [cl] >
```

db_sanco_activate

Activates (or deactivates) the database for writing all subsequent evaluation results into it. It stays activated until db_sanco_activate false is entered.

```
ipl> db_sanco_activate
-write          [true] >
```

tri_da_metric_db

This command triangulates a segmented object and calculates object volume and surface as well as the structure model index (SMI). Using the plate model, trabecular number, thickness and separation are derived.

Tri_da_metric_db uses the contours of a GOBJ or AIM-mask if it finds the GOBJ filename in the proceedings log. Otherwise, the whole box region is evaluated. The results are written into the database (-> db), if the database was activated, see db_sanco_activate. You should usually not modify the default values of the arguments ip_sigma, ip_support, ip_threshold, interpolate, nrave_iter, t_dir_radius, epsilon. The output is an object with nr_views different 3D views of the triangulated object. This output may be written to disk with 'msq_from_aim' and viewed with the 3D-Display program.

```
ipl> tri
-input          [th] >seg
-output         [tri] >
-gobj_filename  [gobj_from_log] >
-peel_iter      [-1] >
-ip_sigma       [2.000000] >
-ip_support     [1] >
-ip_threshold   [64] >
-interpolate    [true] >
-nrave_iter     [0] >
-t_dir_radius   [2] >
-epsilon        [1.200000] >
-size_image     [512 512] >
-scale_image    [0.700000] >
-edges         [false] >
-nr_views       [0] >
```

dt_object_param

Calculates the mean thickness of the structure with the distance transformation (DT) method by filling largest spheres into the object and calculating their mean diameter (volume weighted mean). Mean thickness and standard deviation are written to the database, if activated. The output object shows the spheres fitting inside the structure with the voxel values being their diameter in voxel units. Dt_object_param uses the contours of a GOBJ or AIM-mask if it finds the GOBJ filename in the proceedings log. Roi_radius_factor controls whether only a sphere is evaluated or the whole region (default). DT also works with GOBJ-masked objects. The epsilons are used for suppressing artefacts due to rough surfaces. You should usually not modify the default values. (For very coarse voxel sizes above 100 μm , assign_epsilon 0.9 may be chosen.) Histogram_or_screen controls whether a histogram of the thickness distribution is written to a text file and/or shown on the screen.

```
ipl> dt_obj
-input                               [in] >
-output                             [out] >
-gobj_filename                       [gobj_from_log]
-peel_iter                           [-1]
-roi_radius_factor                   [10000.0] >
-ridge_epsilon                       [0.900000] >
-assign_epsilon                      [1.800000] >
-histofile_or_screen                 [none] >samp012_thickness.tab
```

dt_background_param

Calculates the mean separation of the structure with the distance transformation (DT) method by filling largest spheres into the background of the object and calculating their mean diameter (volume weighted mean). Mean separation and standard deviation are written to the database, if activated. The output object shows the spheres fitting inside the background with the voxel values being their diameter in voxel units. Dt_background_param uses the contours of a GOBJ or AIM-mask if it finds the GOBJ filename in the proceedings log. Roi_radius_factor controls whether only a sphere is evaluated or the whole region (default). DT also works with GOBJ-masked objects. The epsilons are used for suppressing artefacts due to rough surfaces. You should usually not modify the default values. (For very coarse voxel sizes above 100 μm , assign_epsilon 0.9 may be chosen.) Histogram_or_screen controls whether a histogram of the thickness distribution is written to a text file and/or shown on the screen.

```
ipl> dt_back
-input                               [in] >
-output                             [out] >
-gobj_filename                       [gobj_from_log]
-peel_iter                           [-1]
-roi_radius_factor                   [10000.0] >
-ridge_epsilon                       [0.900000] >
-assign_epsilon                      [1.800000] >
-histofile_or_screen                 [none] >
```

dt_mat_param

Calculates the mean trabecular number of the structure with the distance transformation (DT) method by filling largest spheres into the background of the mid axis transformed object (-> mat) and calculating their mean diameter (volume weighted mean). Mean number and standard deviation are written to the database, if activated. The output object shows the spheres fitting in between the mid axis structure with the voxel values being their diameter in voxel units. Dt_mat_param uses the contours of a GOBJ or AIM-mask if it finds the GOBJ filename in the proceedings log. Roi_radius_factor controls whether only a sphere is evaluated or the whole region (default). DT also works with GOBJ-masked objects. The epsilons are used for suppressing artefacts due

to rough surfaces. You should usually not modify the default values. (For very coarse voxel sizes above 100 μm , assign_epsilon 0.9 may be chosen.) Histogram_or_screen controls whether a histogram of the thickness distribution is written to a text file and/or shown on the screen.

```
ipl> dt_mat
-input                      [in] >
-output                     [out] >
-gobj_filename              [gobj_from_log]
-peel_iter                  [-1]
-roi_radius_factor          [10000.0] >
-ridge_epsilon              [0.900000] >
-assign_epsilon             [1.800000] >
-histofile_or_screen        [none] >
```

dt_mat_output

Performs the mid axis transformation of the structure and saves the mid axes in the output.

```
ipl> dt_mat_output
-input                      [in] >
-output                     [out] >
-ridge_epsilon              [0.900000]>
```

connectivity

Calculates the connectivity density of a segmented object, according to Odgaard and Gundersen (Bone 14:173182; 1993). The insure that only one connected object and one connected background is evaluated, a component labeling and extraction of the dominant component is performed for both the foreground and the background. Use conn_nocl and conn_bgcl if you wish no component labeling or only a background component labeling/extraction, e.g. if a component labeling is already incorporated into the segmentation.



Note

The component labeling and extraction changes the input volume!

```
ipl> connectivity
- in_out                    [in] >
```

conn_nocl

Calculates the connectivity density of a segmented object without prior component labeling. If the object consists of more than one unconnected part, you would have to add the number of components minus one to the connectivity, and then calculate the connectivity density. Likewise, if the background is made up of more than one part, you would have to add the number of background components minus one.

```
ipl> conn_nocl
-in_out                     [in] >
```

conn_bgcl

Calculates the connectivity density of a segmented object with only component labeling and extraction of the background. If the object consists of more than one unconnected part, you would have to add the number of components to the connectivity, and then calculate the connectivity density.



Note

The component labeling and extraction changes the input volume!

```
ipl> conn_bgcl
      -in_out          [in] >
```

voxbobj_sanco_param

Evaluates a segmented image for the fraction of voxels set and writes result to the database (if activated). For gray scale (original) images, mean attenuation coefficient is written to database. The object is masked again with the given GOBJ or AIM-mask. By default, the GOBJ filename is taken from the proceedings log (last occurrence of a GOBJ filename). If the GOBJ file is not found, vox_sanco_param (see below) is applied. Peel_iter controls the number of 2D peel iterations for the mask. By default, peel_iter is taken from the proceedings log.

```
ipl> vox
      -input           seg
      -gobj_filename   gobj_from_log
      -peel_iter       -1
```

vox_sanco_param

Evaluates a segmented image for the fraction of voxels set and writes result to the database (if activated). For gray scale (original) images, mean attenuation coefficient is written to database. If the proceedings log of the object contains a GOBJ mask operation, the relative volume of the masked region is incorporated into the calculation.

```
ipl> vox_sanco seg
```

mil_param

This command executes the MIL-calculations (Mean Intercept Length, Parfitt). You should usually not modify the default values. If the database is activated, the result of the calculations are written to the evaluation-database.

```
ipl> mil_param
      -input           [default_name] > a
      -ray_plane_scale [2.000000] >
      -roi_radius_factor [1.000000] >
      -t_dir_ortho      [no] >
      -t_dir_ortho_nr   [8] >
      -t_dir_radius     [2] >
      -fabric_tensor    [yes] >
```

milv1_param

This command executes the MIL-calculations in its first version (different border handling). You should usually not modify the default values. If the database is activated, the result of the calculations are written to the evaluation database.

```
ipl> milv1
-input                [default_name] > a
-ray_plane_scale      [2.000000]>
-roi_radius_factor    [1.000000]>
-t_dir_ortho          [no] >
-t_dir_ortho_nr       [8] >
-t_dir_radius         [2] >
-fabric_tensor        [yes] >
```

histo

Gives a histogram of an object. With the default arguments same effect as 'examine in histo'. Optionally, the histogram is shown from from_val to to_val, default from minimal value to maximal value found in input volume. Optionally, a tabulated version of the histogram is printed to a file (given with fileout_or_screentab) or the screen (fileout_or_screentab screen, in addition to the bar-column representation) with the number of bins given with nr_bins_in_tab. The number of bins in the bar-column representation is not affected by nr_bins_in_tab!

```
ipl> histo
-input                [in] > rat
-fileout_or_screentab [none] > my_histo.tab
-from_val             [-1] > 1500
-to_val               [-1] > 3000
-nr_bins_in_tab       [-1] >
```

scale_elsize

Using this command you can change the voxel size of your object. down_scale enlarges the voxel size (reduces the resolution), up_scale makes the voxel size finer. Non-integer scaling can either be given directly, e.g. with down_scale 1.5; or with a combination of down_scale 3 and up_scale 2. The effect is exactly the same, the latter may just save you a division by hand. The integrate flag controls whether averaging of voxels is done in down-scaling (and potential interpolation of partial voxels) and whether interpolation is done in up-scaling. It is suggested to use integrate true for gray-scale images, but integrate false for binary segmented images to preserve the binary status. Otherwise a subsequent thresholding operation may be needed to ensure a binary image again.

Scale_elsize automatically selects among the below described procedures ipyscale_elsize and noipyscale_elsize, according to whether there are fractional voxels who may then be interpolated (-> ip): For integer down-scalings noipyscale is chosen, for non-integer down-scalings and any up-scalings ipyscale is chosen. The exception is non-averaging scaling of binary objects always with noipyscale to maintain the binary status, if the integrate flag is put on false. If a GOBJ mask is used for the evaluation of an object, the GOBJ mask has to be transformed into an AIM-mask with gobj_to_aim, and this AIM-mask can then be scaled to the same voxel size as the original object. Use integrate false for the mask scaling to preserve the binary status of the mask (alternatively, after masking with integrate true, perform a threshold operation to produce a binary mask again).

```
ipl> scale
-input                [in] > a
-output              [sca] > x
-down_scale           [2.000 2.000 2.000] >
-up_scale             [1.000 1.000 1.000] >
```

```
-integrate [true] >
```

ipscale_elsize

One constituent of `scale_elsize`. If the new voxel grid is not a integer multiple of the original voxel grid, then the new values lying between old voxels points are interpolated (-> ip), and depending on the `integrate` flag also averaged over the voxel volume. The `center` flag controls whether the center of the object is still in the center of the scaled object, or whether the upper left top corner is also the beginning of the scaled object (`center false`). The computation time and memory needed is larger than for `noipscale_elsize`.

```
ipl> ipscale_elsize
-input [in] >a
-output [sca] >b
-down_scale [2.000 2.000 2.000] >1
-up_scale [1.000 1.000 1.000] >2
-center [false] >
-integrate [true] >
```

noipscale_elsize

Scales the objects without interpolating non-integer voxel locations in the scaled object, but takes nearest neighbor approach. Computational faster and uses less memory, but nearest neighbor choice may create less accurate scaling. Does not account for fractional voxels for non-integer scaling, even if `average` flag is true, e.g. for `down_scale 2.6` and `average true`, only 2 voxels are averaged (per direction).

```
ipl> noipscale
-input [in] > a
-output [sca] x
-down_scale [2.000 2.000 2.000] >
-up_scale [1.000 1.000 1.000] >
-average [true] >
```

scale_ow_elsize_noip

Same as `noipscale_elsize`, but overwrites input. Saves memory. Does not work for increasing resolution, since output memory would have to be bigger than input memory.

```
ipl> noipscale
-input_output [in] > a
-down_scale [2.000 2.000 2.000] >
-up_scale [1.000 1.000 1.000] >
-average [true] >
```

set_value

With this command you can set the value of all non-zero voxels of a segmented object to a given value and all zero voxels to another. Useful for inverting foreground/background of the object and for producing a negative image (`value_object -127`).

```
ipl> set_val
-input [in] >
-value_object [127] >
-value_background [0] >
```

concat

Concatenates two objects. `Common_region_only`: if two objects with unequal dimensions or unequal positions are chosen, this flag controls whether the region common to both objects is taken; or whether the box region surrounding both objects is produced. `Add_not_over_lay`: Controls whether voxel values of second object are added to the first object - with overflow taken care of, i.e. $60+90=127+50=127$ for char images; or whether non-zero values are laid over

the first object, useful for mapping the segmented image onto the original gray-scale data. Make_edge: controls whether edges are made of second object (or first, if second is gray scale and first is char). The second object can be shifted with shift_ofin2 and turned in the x-y plane with turnangle. Turnpoint_global is tried to be set to the original rotation center of the scanner, i.e. for 512x512 images to 256,256 etc. The turned image2 is mapped into the same box as image2, thus for larger angles the image may be cut at the boundary if there is not enough free space left around the object to contain the turned image2. Subtraction of two binary images can be performed by a combination of /set_value of input2 to -127 and then concat it with input1, flag add true.

```
ipl> concat
-input1          [in] > a
-input2          [in1] > b
-output         [out] > c
-common_region_only [true] >
-add_not_overlay [true] >
-make_edge       [false] >
-shift_ofin2     [0 0 0] >
-turnangle       [0.000000] >
-turnpoint_global [-1-1] >
```

join_uncompress

This operation joins two segmented volumes directly while reading and uncompressing from the disk, thus only needs the memory of the output volume once. It may be useful if concat does not work because of too small virtual memory. The compressed files are read from disk and the uncompressing is done directly into the correct memory location in the output. The volumes may be overlapping, but then the respective part of file2 is overwritten (including zeros) onto file1.



Note

Join_uncompress only works for compressed files on disk and only works for volumes with the same dimensions in x and y direction!

```
ipl> /join
-file1          [file1] > rat_seg_part1.aim
-file2          [file2] > rat_seg_part2.aim
-output         [out] >
-shift_ofin2_z   [0] >
```

bounding_box_cut

This operation determines the smallest box around the object of non-zero voxels. An additional boundary can be chosen with border. z_only controls if only the bounding box in z direction is determined and cut out with a given border.

```
ipl> /bounding_box_cut
-input1         [in] >
-output         [out] >
-z_only         [false] >
-border         [0 0 0] >
```

flip_aim

Flips an object to a side, i.e. x, y and z direction are switched according to new_xydir (NB: it is not necessarily a proper rotation of the object in 3D space!). The new x direction is the first letter given in new_xydir, the new y direction is the second letter, the new z direction is the remaining direction.

```
ipl> flip_aim
-input          [in] > a
-output         [out] > f
-new_xydir      [yz] > xz
```

offset_add

Changes the offset around the object. The offset is the same for the beginning and the end for one direction (voxels run from +off.x to dim.xoff. x), but may be different for the different directions x, y and z. The offset is then disregarded in subsequent image processing or statistical examinations.

```
ipl> offset_add
-input          [in] > a
-add_offset     [0 0 0] > 0 0 4
```

offset_set

Changes the offset around the object, independent of what it was before.

```
ipl> offset_set
-input          [in] > b
-new_offset     [0 0 0] > 2 2 1
```

clear_offset

Sets all voxels in the (optionally new) offset to zero.

```
ipl> offset_set
-input          [in] > b
-new_offset     [-1-1-1] > 2 2 1
```

fill_offset_mirror

Fills the offset of an object with the mirrored values just to the inside of the offset. May be used after operations that 'steal' from the image, e.g. gauss-filter. Be aware that voxel information is just duplicated and that values calculated afterwards can be biased.

```
ipl> fill_offset_mirror
-input          [in] > in
```

convert_to_type

This converts objects from one input type to another, e.g. a 'char' image to a 'short' image. The output type is given by out_type.

```
ipl> convert_to_type
-input          [in] >
-output         [out] >
-out_type       [short] >
```

xray

Produces a virtual (linear) X-ray image of the object along the z-axis (flip the object with 'flip_aim' first for other desired orientations). The output is a 'char' image. The voxel values (for every x and y) are added along the z-axis from startslice for number_of_slices, and the sum is either normalized with the largest occurring voxelsum (fixed_norm_char false) or to a fixed norm for binary input volumes (fixed_norm_char true).

```
ipl> xray
-input          [in] >
-output         [out] >
```

```
-startslice      [0] >
-number_of_slices [16] >
-fixed_norm_char  [true] >
```

msq_from_aim

Write an object in memory to disk in the .MSQ format, e.g. to view it with the 3D-Display program.

```
ipl> msq
-aim_name      [out] >
-msq_filename  [default_file_name] >
```

from_aim_to_isq

Write an object in memory to disk in the .ISQ format, e.g. to produce a GOBJ with the Evaluation program again. The object will be at its original (global) position.

```
ipl> from_aim_to_isq
-aim_name      [out] >
-isq_filename  [default_file_name] >
```

For an extensive discussion of the obtained structural indices see Appendix see "Explanation of Structural Indices" p. 109.

UCT_THREEDEE_BATCH

Use this program to recreate a 3D-result-sheet including the 3D-image and the histomorphometry-values calculated by IPL.

Filename

Enter the correct filename of the sample/measurement you want. It **MUST** have a filename of *_**SEG.AIM**. The file is usually located in the following directory: DK0:[MICROCT.DATA.ssssssss.mmmmmmm], where s is the 8-digit sample number and m is the 8-digit measurement number.

PrintFilename

You can enter any valid filename for the intermediate storage of the resulting PostScript-File. We recommend a filename like SYS\$SCRATCH:filename.PS.

Ambient

This value corresponds to the scaler of Ambient Light in the interactive 3D-Display-Program. The value can be from 0 to 100%, here to be entered as a value between 0.0 and 1.0.

Shading

A value of 1 will lead to shadows, a value of 0 not.

Size

This value determines the quality of the 3D-image but also affects the calculation time.

Elevation/Rotation

These two numbers define the position of the observer relative to the object in degrees.

Copies

Enter a value between 0 and 9, and the corresponding number of copies will be printed. At the end of printing, the result file (printfilename) will be deleted. If you enter a value of 0, the file will neither be printed nor be deleted afterwards, but is kept on the hard-disk. This option can be used to print it on a different printer later.

UCT_LIST

Once you have measured many samples, you might want to have all your results in table form to include them into a spreadsheet program.

You can delimit the range of your samples being listed by entering the measurement number range.

```
$ uct_list
Template-File [UCT_3D_LIST_SHEET]:
Output-File [SYS$SCRATCH:UCT_EVAL.TXT]:
From Meas. # [0]:300
To Meas. # [0]:400
```

The resulting data is written to the file given in Output-File. The template file input- field can be used for different types of report. You can modify the files using a text editor. If you start the program by entering a measurement number as parameter, you will get the information of that specific measurement on the screen:

```
$ uct_list 43
Processing measurement 43
Measurement-Nr      :43
Measurement-Date    :15AUG1994 09:01
Filename            :C0000007
Sample-Name         :Public Joe
Sample-Nr           :1
Date of Birth       :06-SEP-1994
MIL
-----
BV                  : 1.7211
TV                  : 5.0782
BS                  : 35.4409
BV/TV               : 0.3389
BS/BV               : 20.5926
Tb.Th               : 0.0971
...
```

WRITE_INFO

Once you have measured many biopsies, you might want to have all information about filenames, archiving data (directories, tape labels etc.) in table form. You can delimit the range of your samples being listed by entering the sample numbers and/or the sample names.

```
$> write_info
Sample Index from   [0]: 13
Sample Index to     [0]: 64
Sample Name from    [      ]: S
Sample Name to      [      ]: T
```

The logical UCT_DB_INFO usually points to the resultant text file which is usually in sys\$scratch.

12 Error Messages

The most common error messages (caused by insufficient or incorrect information for a measurement) are self-explaining.

Unforeseen system error messages are explained in the alphabetic list below. All error messages must be acknowledged with MB1. If the error is only a "WARNING", you can continue working. If the error is "FATAL" however, the program will then be terminated, as a continuation is impossible (can also occur by "ERROR").

Italic text shows what you can do yourself against the error. If there is no *italic text* after the error message, contact SCANCO MEDICAL AG.

Creating directory

Write error on the hard disk.

Creating operator logical

Operating personnel cannot be registered. *Try starting the program again.*

Decoding Measurement Nr.

Measurement number invalid.

Decoding Sample or Patient Nr.

Sample or Patient number invalid.

Decoding Site

Measurement site invalid.

Decoding Slice Number

Image number invalid.

Deleting indexed Record

An entry in the database cannot be deleted.

Disk must have a name

Diskette was not initialized (formatted). *Initialize the diskette.*

Encoding Slice Number

Image number invalid.

End of file. No more records available

There are no further entries to be read in the database, as you have reached the end.

File Read Error

A tomogram cannot be read. *Usually appears only when a measurement was interrupted or if the images belonging to a measurement have been deleted.*

Freeing logical unit number ...

General database error.

Getting Binary Time

The time cannot be determined.

Getting current date/time

The time cannot be determined.

Getting free logical unit number

General database error.

Getting number of free blocks

Free space on a storage device cannot be determined

Getting volume name

The label of a storage device cannot be determined.

Keyword not found

An entry in the database cannot be found, for example, when looking for a sample or patient who has not yet been registered, or whose name has been spelt incorrectly.

Name contains a wrong character

Names of data media can only use the letters A - Z or the numbers 0 - 9, but no spaces or special characters.

No Controlfile selected

You have not yet selected a controlfile (Measurement site and cast)

No Sample- or Patientname

You have not yet entered a sample's or patient's name

No Sample- Patientnumber

You have not yet selected a sample or patient

No Images available

The pictures for the measurements cannot be read. Have you selected a valid measurement? Have you possibly deleted its images?

No logical unit number free

General database error.

No operator selected

For measurement and evaluation, the field OPERATOR must be filled in with a valid name. Check in the *sample or patient* registration program whether the operator has been accidentally entered as a patient or as a physician (operator must be a member of the staff).

No scout-scans performed

Number of slices = 0 is not allowed

Not enough disk space left

Hard disk is full. *First delete or archive other measurements.*

Not enough space on disk

Optical disk is full. *Use new optical disk.*

Not more than 15 characters

The label of a diskette or an optical disk may not be longer than 15 characters. In addition, no special characters or spaces may be used.

Opening database file

General database error.

Opening filename

General database error.

Opening scanner datafile

Scanner calibration data cannot be opened.

Opening slicename file

Slicename-file cannot be opened.

Reading Slice Number

General database error.

Reading filename

General database error.

Reading indexed record

An entry in the database is not found, for example when looking for a sample or patient who has not been entered or has been spelt incorrectly.

UM:FULL_BACKUP.COM

General error by weekly backup.

Selected operator is not an operator

You have attempted to enter an invalid person as the operator (for example a patient or doctor). If this is not the case, check with the sample or patient recording program whether the STAFF button is pressed.

Unable to translate logical

General program error

Unknown error

Error for unknown reason

Unlocking indexed record

General database error.

Updating indexed record

General database error.

Error Messages 83**Writing Slice Number**

General database error.

Writing data

General database error.

Writing filename

General database error.

Writing indexed record

General database error.

Wrong Volume (label)

Wrong diskette or optical disk has been loaded.

copying files

General database error.

deleting filename

General database error.

dismounting device

Error while dismounting a diskette or optical disk. *End the program and start again from new. Possibly check with the archiving program whether the storage device is still "mounted". Normally, both optical disks and diskettes are "dismounted".*

freeing context of lib\$find_file

General database error.

get device information

The specifications of a storage device could not be determined

getting free luno

General database error.

initializing device (label)

Diskette or optical disk could not be initialized. Check whether the "Write-Protect" switch is correctly set. Diskettes must be of the HIGH DENSITY (HD) format, DD or ED diskettes are not allowed.

mounting device (label)

Diskette or optical disk could not be "mounted". *Check with the archiving program. (see dismount)*

PC formatted diskettes are not readable on your computer without formatting.

opening file

General database error.

reading Scanner data

General database error.

starting init command

Initialization / formatting error.

writing scanner data

General database error.

13 Specifications

Operational conditions

Ambient conditions:	+5 to +40° C Humidity 80% for temperatures up to 31°C decreasing linearly to 50% relative humidity at 40°C Max 80% relative humidity, non condensing
	+20 to +25° C, 20%-80% humidity for recommended operation
Temperature variations:	maximum 3° C / h



Caution

Measurements outside these temperature ranges can cause inaccuracies!

Dust, smoke:	Operate the system in a clean environment. Accumulations of dust or other particles can damage sensitive parts. SCANCO Medical AG recommends a smoking prohibition in the area of the MicroCT.
Pollution degree:	2
Vibrations:	Vibrations can have negative influence on results. Place the instrument on a flat and stable surface free from vibrations.
Placement:	The equipment is to be used indoor only.
Altitude:	Max 2000m
Over-voltage category:	II

Measurement Method

Measurement type:	Computed tomography, small-angle-cone-beam
Measurement area:	Ø max. 80 mm scan length max. 145 mm

Accuracy

Slice Thickness:	5-156 µm
Image-Matrix:	512 x 512 to 4096 x 4096 pixels
Resolution:	5-156 µm nominal (pixel size)

Archiving

Tomograms:	to tape (Streamer)
------------	--------------------

Dimensions

Scanner:	1750 (2030*) x 1230 x 910 mm (HxWxD) (*with x-ray warning lamp)
Computer:	750 x 580 x 390 mm (HxWxD), approximately value (depending on individual configuration)

Weights

Scanner:	approx. 400 kg (approx. 430 kg with large hood configuration)
Computer:	25 kg, approximately value (depending on individual configuration)

Mains Connection vivaCT 80

100-230 V ~ (AC) / 50/60 Hz / 400 VA

Mains supply voltage fluctuations must not exceed +/-10% of the nominal supply voltage.

Mains Fuses vivaCT 80

2 x T 6.3 A

Replacement of fuses



The fuses can be changed by the user and are placed in the back of the scanner as marked in the above image. Remove the power cable before changing the fuses.

Power requirement

vivaCT 80	400 W
Tape Drive	about 300 W
Monitor	about 300 W
Disk Tower	about 370 W / Supply (2 supplies possible)
HP Integrity Server rx2620	max. 1350 W

Hardware

Source:	X-Ray-Tube with a power of 4/8 W and a peak energy of 45/55/70 kVp Mode of Operation: Continuous operation
Leakage Radiation:	Equipment is fully shielded, i.e. radiation in 5 cm distance of housing is less than 0.5 µSv/h.
Computer:	HP Ingegrity Server, 64bit rx2800 Memory 16 to 384GB TFT Color Monitor LTO-format Ultrium magnetic tape drives



Printers:	Network PostScript printer via TCP/IP (raw or lpd/lpr protocol)
External Gating:	Connector BNC Input 5V/2mA Overvoltage protection Reverse polarity protection
Ethernet animal monitoring:	100BaseTX PSE/PoE Output 44-57V, 30W max IEEE802.3at IEEE802.3u IEEE802.3x Media Cat. 5/5e/6 UTP/STP

Appendix A: Additional Information

Mouse Operation

MB1 means left mouse button. MB2 is the middle mouse button. Usually, all actions are performed using MB1, except for scaling a ROI or VOI in the evaluation program.

Elements of the Graphical User Interface

Window / Dialog Box

All windows have a frame. The active window (in which your switch commands are carried out) has a dark frame, and the inactive windows have light frames.

You can move the windows around the screen by clicking on the top bar using MB1 and dragging it to the desired position. To iconize a window, click on the small rectangle on the top right. To restore the window from the icon, double click on the icon using MB1.

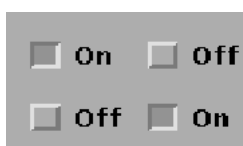
All error messages must first be acknowledged with OK or CANCEL before you can make other entries.

This is also the case with most of the other input windows (for example, finding a patient, Scout-View, measurements, etc.).



Push-Button

Click with MB1 on the button. The function which describes the button will be carried out.



Toggle-Button

Selection: The button can either be pressed or not (with MB1).



Radio-Button

Selection: Only one button can be pressed (with MB1).



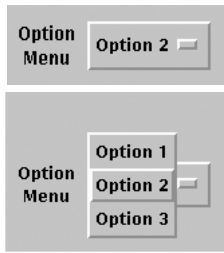
Text-Field

Click on the field with MB1 and then enter the text.



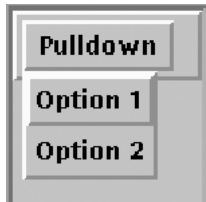
Scroll-Bar

Click on the bar in the middle with MB1. Hold MB1 pressed and move the mouse. The field next to the scroll bar moves. The length of the scroll bar corresponds to the whole field, the length of the bar corresponds to the displayed area.



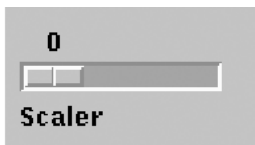
Option-Menu

Selection: Click on the menu with MB1 and all the possibilities then appear. You can now make your choice with MB1.



Pull-down-Menu

Selection: Click on the menu with MB1 and all the possibilities appear. You can now make your choice with MB1.



Scaler

Click on the scaler with MB1. Hold the key pressed and move the mouse. The input values change. If the scaler is surrounded by a rectangle click on it to make it active) you also can use the LEFT and RIGHT ARROW keys to change the value. By using CTRL/ARROW, you can change the values in larger steps.

Input / Change of the Header and Footer of the Print-Out

On the result sheets the name of the operator or sample appears at the top and bottom of the sheet.

You may have either the default output sheets or customized ones.

If you have the standard sheets, you can change the header and footer. Choose the operator registration program and find the **number 1**.

At the top of the sheet appear the fields **Name** and **Address 1**, at the bottom of the sheet the fields **Address 2**, **Zip-Code** and **City**.

Appendix B: Files Used and Created by MicroCT

Directory Structure

The directory structure is as follows:

```
MICROCT|--DATA----|--00000001--|--00000048
      |      |      |      |--00000049
      |      |      |      |--00000050
      |      |      |      |--00000051
      |      |      |
      |      |      |--00000005--|--00000065
      |      |      |      |--00000066
      |      |      |      |--00000067
      |      |      |
      |      |      |--00000007--|--00000129
      |      |      |      |--00000130
      |      |      |
      |      |      |--SCOUTS
      |
      |--DATABASE
      |--MAIN
      |--RESULTS
      |--SCRATCH
      |--TIPS
      |--UIL
      |--UTIL
      |--XDEFAULTS
```

The directories [MICROCT.DATA...] reside on DISK2, all other directories are located on DISK1.

(MICROCT)

- LOGIN.COM User definitions
- MICROCTXXXX.COM MicroCT definitions
- MICROCT_DATABASE.COM Database logicals

(MICROCT.DATA.SSSSSSSS.MMMMMMMMM)

Main measurement directory, where SSSSSSSS (8 digits) is the sample number and MMMMMMMM (8 digits) is a consecutive measurement number (unique for one database).

In these directories, the following files can be found:

Cxxxxxxx.RSQ Raw Data (Sinogram sequence)

Cxxxxxxx.ISQ Image Data (Slice sequence)

Cxxxxxxx.AIM VOI of Image data

Cxxxxxxx_SEG.AIM Binarized VOI

Cxxxxxxx.MSQ Animated 3D-Sequence (not always present)

where xxxxxxx is a consecutive 7-digit number (unique number for scanner)

(MICROCT.DATA.SCOOTS)

ssssssssccc.SCV compressed Scout-Views

where ssssssss is the 8-digit sample number and ccc is the 3-digit controlfile number.

(MICROCT.DATABASE)

UCT_CONTROLFILES_nnn.DAT	Controlfile-DB
UCT_EVALUATIONS_nnn.DAT	Evaluation-DB
UCT_MEASUREMENTS_nnn.DAT	Measurement-DB
UCT_OPERATORS_nnn.DAT	Operator-DB
UCT_SAMPLES_nnn.DAT	Sample-DB
UCT_SCANNER_xxxx.DAT	Scanner calibration
UCT_SLICENAME_xxxx.DAT	Slicenumber
UCT_ZIP_CODES_nnn.DAT	Zip-Codes (operator)

where nnn is the name of the customer and xxxx is the scanner SN.

(MICROCT.MAIN)

contains all programs and command-procedures needed for operating the system.

(MICROCT.RESULTS)

Contains the summary-files of 2D-Histomorphometric evaluations. The file names are HISTO_2D_xxx.DAT, where xxx is the measurement number.

(MICROCT.SCRATCH)

All temporary files for evaluation and printing are stored to this directory. Content can be deleted at any time.

(MICROCT.TIPS)

Sample documents describing OpenVMS-tasks as well as actions to perform interactive segmentation etc.

(MICROCT.UIL)

User Interface Description Directory. Files define the look of the programs. If available, subdirectories for different language variants. The template files for printing (*.PS) also are located in this directory.

(MICROCT.UTIL)

This directory contains Utility-Programs mainly used by Service Personnel.

(MICROCT.XDEFAULTS)

Directory containing settings for X-Windows-Environment.

Appendix C: Logicals and Symbols

Definition of Logicals and Symbols

The logicals and symbols used by MICROCT are defined in the following files:

- SYS\$STARTUP:SCANCO_SYLOGICALS.COM (Systemwide)
- DISK1:[MICROCT]LOGIN.COM (Process/Job)
- DISK1:[MICROCT]MICROCT_SETUP.COM (Process/Job)
- DISK1:[MICROCT]MICROCT_SETUP_USER.COM (Process/Job)
- DISK0:[MICROCT_COMMON]MICROCT_SETUP_COMMON.COM(Process/Job)

Logicals

Logical	Meaning	Default Value	Type
MICROCT_SCSI	SCSI-Controller	DKB100	S
UCT_ACQ_LINE	SCSI-Controller	MICROCT_SCSI	P
DISK0	System-Disk	DKA0	S
DISK1	User-Disk	DKA0	S
DISK2	Data-Disk	DKA100	S
DK0	Data-Disk	DKA100	P
M00	Magneto-optical drive	WDB200	S
FD0	Floppy-Drive	DVA0	S
TP0	Streamer Tape	MKC500	S
SYS\$LOGIN	Login Directory	DISK1: [MICROCT]	P
SYS\$SCRATCH	Scratch Directory	DISK1: [MICROCT.SCRATCH]	P
UM/SCM	Directory for Programs	DISK1: [MICROCT.MAIN]	P
UU/SCU	Directory for Interface and Printing-	DISK1: [MICROCT.UIL]	J
UCTD/SCD	Directory for Database-Files	DISK1: [MICROCT.DATABASE]	P
UCT_MEASUREMENT_DATA	Measurement Main Directory	DK0: [MICROCT.DATA.]	P
SCANCO_SCOUT_DATA	Scout-View-Directory	DISK1: [MICROCT.DATA.SCOOTS]	P
UCT_HISTO_RESULTS	Directory for 2D_Hist. Results	DISK1: [MICROCT.RESULTS]	P
UCT_BATCH_MEASUREMENT	Batch-Measurement-Script	UM:UCT_BATCH_MEASUREMENT.COM	P
UCT_MEASUREMENT_QUEUE	Measurement Batch Queue	SYS\$BATCH	P
UCT_RECONSTRUCTION	Slice Reconstruction Image	UM:FAN_RECONSTRUCTION.EXE	P
UCT_RECONSTRUCTION_QUEUE	Reconstruction Batch Queue	SYS\$SLOW	P
UCT_RECONSTRUCTION_FILE	Reconstruction Command Proce-	UM:UCT_RECONSTRUCTION.COM	P
UCT_RECONSTRUCTION_SCALING	Reconstruction scaling factor	4096	P
UCT_BEAMHARD_FACTOR	Beamhardening Correction	system dependent	P
UCT_BEAMHARD_POWER	Beamhardening Correction	system dependent	P
UCT_EVALUATION	3D-Evaluation Batch-Template	UM:UCT_EVALUATION_V4.COM	P
UCT_RAY_VOLUMESIZE	Min. Volume-Size in MB for linear	500000000 (=500 MB)	P
SCANCO_DEF_PRINTER	Default Printer Queue	DL3500_PS	P
SCANCO_BW_PRINTER	B/W Printer Queue	DL3500_PS	P
SCANCO_COL_PRINTER	Color Printer Queue	TEK_PS	P
SCANCO_PS_PRINTER	PostScript-Printer Queue	SCANCO_DEF_PRINTER	P
UCT_EVALUATION_SHEET	Template for 3D-Histomorph. Eval-	UU:UCT_EVALUATION_EN.PS	P
UCT_HISTO_2D_SHEET	Template for 2D-Histomorph. Eval-	UU:UCT_HISTO_2D_EN.PS	P
UCT_RAY_SHEET	Template for Ray-Tracing	UU:UCT_RAY_EN.PS	P
UCT_SINGLE_IMAGE_SHEET	Template for Main-Image	UU:UCT_SINGLE_IMAGE_EN.PS	P
UCT_ONE_IMAGE_SHEET	Template for image printing (1)	UU:UCT_ONE_IMAGE_EN.PS	P
UCT_FOUR_IMAGES_SHEET	Template for image printing (4)	UU:UCT_FOUR_IMAGES_EN.PS	P
UCT_SIXTEEN_IMAGES_SHEET	Template for image printing (16)	UU:UCT_SIXTEEN_IMAGES_EN.PS	P
UCT_3D_LIST_SHEET	Template for Listing of 3D-param-	UU:UCT_3D_LIST.TXT	P
UCT_3D_SINGLE_SHEET	Template for Display of 3D-param-	UU:UCT_3D_SINGLE.TXT	P
UCT_CONTROLFILES_DATABASE	Controlfiles-DB	UCTD:UCT_CONTROLFILES_cust.DAT	P
UCT_MEASUREMENT_DATABASE	Measurement-DB	UCTD:UCT_MEASUREMENTS_cust.DAT	P
UCT_EVALUATION_DATABASE	3D-Evaluation-DB	UCTD:UCT_EVALUATIONS_cust.DAT	P
UCT_SAMPLE_DATABASE	Samples-DB	UCTD:UCT_SAMPLES_cust.DAT	P
UCT_SCANNER_DATA	Scanner Calibration Data	UCTD:UCT_SCANNER_xxxx.DAT	P
UCT_SLICE_NAME_FILE	Current Slice number	UCTD:UCT_SLICENAME_xxxx.DAT	P
SCANCO_PATIENT_DATABASE	OperatorDB	UCTD:UCT_OPERATORS_cust.DAT	P
SCANCO_ZIP_CODE_DATABASE	Zip-Codes-DB (operators)	UCTD:UCT_ZIP_CODES_cust.DAT	P
UCT_DB_RESULTS	Result-File of DB 3D-histo-query	SYS\$SCRATCH:RESULTS.TXT	P
UCT_DB_INFO	Result-File of DB Infor-query	SYS\$SCRATCH:INFO.TXT	P
UCT_BACKUP_COMMANDFILE	Command-Procedure for offline	SYS\$SCRATCH:ARCHIVE.COM	P

Symbols

Symbol	Meaning	Default Value
UCT	Foreign command for Main Program	\$UM:UCT_MAIN.EXE
UCT_BACKUP	Foreign command for Backup Program	\$UM:UCT_B.EXE
UCT_EVALUATION	Foreign command for 3D-Evaluation Program	\$UM:UCT_K.EXE
UCT_LIST	Foreign command for DB-QueryProgram	\$UM:UCT_LIST.EXE
UCT_MEASUREMENT	Foreign command for Measurement Program	@UM:UCT_MEASUREMENT.COM
UCT_MOVIE	Foreign command for AnimationProgram	\$UM:UCT_MOVIE.EXE
UCT_SAMPLE	Foreign command for Sample Edit Program	\$UM:UCT_A.EXE
UCT_THREEDDEE	Foreign command for Interactive 3D-Display	\$UM:UCT_RAY.EXE
UCT_THREEDDEE_BATCH	Foreign command for Batch 3D-Display	\$UM:UCT_RAY_BATCH.EXE
UCT_UTILITIES	Foreign command for Tools Program	\$UM:UCT_M.EXE
IPL	Foreign command for Segmentation Program	\$UM:IPL_SCANCO_M.EXE /INTER
SCANCO_SUBMIT_COMMAND	How to submit batch jobs	SUBMIT/NOPRINT/QUE=SYS\$FAST / LOG=SYS\$SCRATCH
SCANCO_ANSI_PRINT_COMMAND	How to print text files	PRINT/QUE=DL3500/DELETE
SCANCO_PS_PRINT_COMMAND	How to print PostScript files	PRINT/QUE=SCANCO_PS_PRINTER/DELETE
WRITE_INFO	Create Informational Report	\$UM:UCT_WRITE_INFO.EXE

Appendix D: 3D-Batch Evaluation

Batch Procedure

As soon as you click START EVALUATION... in the Evaluation Program, the command procedure UCT_EVALUATION (logical name, see above for current file specification) is submitted using the symbol SCANCO_SUBMIT_COMMAND.

After having selected an Evaluation Script, a job with name EVAL_PROJECT_SSSSSSSS_MMMMMMMM is started, where PROJECT is the project name as defined in the Evaluation Script, e.g. 'Bone-Morpho'. The batch job also creates a .LOG file in the Scratch directory with that name.

If the Evaluation is started without having selected any scripts, a job with name UCT_EVALUATION is started. The batch job also creates a .LOG file in the Scratch directory with that name.

Checking Status and Progress of Batch Jobs

To check whether batch jobs are running, enter one of the following commands:

\$ QUE

or to see more details:

\$ SHOW ENTRY

\$ SHOW ENTRY/FULL

\$ SHOW SYSTEM/BATCH

To check the progress or status of a batch job, you have to take a look at the batch log file in SYS\$SCRATCH. Either double click on the log file in the Session Manager or use the following command:

\$ TYPE/PAGE SYS\$SCRATCH:UCT_EVALUATION_XXXX.LOG

with correct xxxx.log filename. You also can omit the /PAGE qualifier and use F1 (toggle for Hold Screen) to check the file.

Appendix E: Explanation of Structural Indices

MIL Method

With the original MIL method, test lines are traced through the segmented volume and the intercepts are counted. The test-line length is then divided to give the mean intercept length. The MIL method as implemented in the IPL module works only for a sphere within the volume of interest. MIL is used to determine the surface to volume ratio (**BS/BV**), and then assuming a plate-model of bone, trabecular number **Tb.N**, thickness **Tb.Th** and separation **Tb.Sp** can be derived. The distribution of the MILs is taken to determine the principal directions of the MIL ellipsoid and the **Degree of Anisotropy**.

Further literature:

H.J.G. Gundersen, T.B. Jensen, R. Østerby. Distribution of membrane thickness determined by lineal analysis. *J Microsc* 1978;113:2743.

TRI Method

TRI is used to triangulate the surface of the segmented object, and calculate the volume of the enclosed tetrahedrons and the surface of the triangles. It is a more direct way to get to the surface to volume ratio (BS/BV) than with the MIL method. Still assuming a platemodel of bone, **Tb.N**, **Tb.Th** and **Tb.Sp** can be calculated. To calculate the principal directions of the MIL ellipsoid and the Degree of Anisotropy, the area of the surface triangles are projected onto a directional surface distribution (skalar product of areaweighted normal vector with the directions of the direction distribution), which is the inverse of the directional MILs.

Artificial boundaries at the edge of cubic or conforming (GOBJ produced) volumes of interest are not counted in the calculation, i.e. boundary problems are taken care of.

Further literature:

T. Hildebrand, A. Laib, R. Müller, J. Dequecker, P. Rüeggsegger. Direct 3-D morphometric analysis of human cancellous bone: microstructural data from spine, femur, iliac crest and calcaneus. *J Bone Miner Res* 1999;14(7):1167-74.

Connectivity Density

Connectivity density Conn.D. is calculated with the Conn-Euler method of Odgaard et al. Their boundary/edge problem suppression is applied on the surfaces of cubic AIMs, but not on the possibly artificial surface of contoured (GOBJ) determined volumes. Usually, conforming volume of interests are much larger than cubic ones, so the boundary problem has a much smaller effect. For measurements of intact bones, we propose to calculate the connectivity of the complete bone (incl. cortex), or to put an artificial cortex around the spongiosa again with the help of the GOBJ. (create mask.aim from GOBJ with /gobj_to_aim, concat with segmented object with /concat -input1 seg -input2 mask -output shelled_seg -common true -add true -make_edge **true**, /cl shelled_seg, then /gobj_maskaimpeel_ow shelled_seg again to calculate relative masked volume, then calculate connectivity with /conn_nocl shelled_seg).

Further literature:

A. Odgaard, H.J.G. Gundersen. Quantification of connectivity in cancellous bone, with special emphasis on 3-D reconstruction. *Bone* 1993;14:173-182.

Structure Model Index

With this index the structural appearance of trabecular bone is quantified. The triangulated surface is dilated in normal direction by an infinitesimal amount, and the new bone surface and volume is calculated. By this, the derivative of the bone surface (dBS/dr) can be determined. The SMI is then

$$SMI = 6 \cdot \frac{BV \cdot \frac{dBS}{dr}}{BS^2}$$

and relates the convexity of the structure to a model type. Ideal (flat) plates have an SMI of 0 (no surface change with dilation of the plates), whereas ideal cylindrical rods have an SMI of 3 (linear increase in surface with dilation of rods). Round spheres have an SMI of 4. Values below 0 can come from 'air bubbles' within the bone (-> concave structure gives negative dBS/dr).

Artificial boundaries at the edge of the volume of interest are not included in the calculation and thus suppressed.

Further literature:

T. Hildebrand, P. Rüegsegger. Quantification of bone microarchitecture with the structure model index. *Comp Meth Biomech Biomed Eng* 1997;1:15-23.

Distance Transformation Methods

By distance transformation, the calculation of the metric distance of every bone (object) voxel to the nearest bone-air (background) surface is understood. These distances can be imagined as the radius of a sphere with centre in this voxel that fits inside the structure. Then redundant spheres are removed - 'big sphere eats small encompassed spheres'. The result is the mid axes transformed structure with the centres of maximal spheres filling the structure completely.

To calculate **Tb.Th***, each voxel then gets the value of the radius of the maximal sphere it sits in, and twice the mean value of all structure voxels then is the mean thickness.

To calculate **Tb.Sp***, the same procedure is performed for the background of the structure, i.e. object (bone) and background (air) are switched.

To calculate **Tb.N***, the spacing of the mid axes is calculated as for Tb.Sp*. Then the inverse of the mean spacing is Tb.N*.

Further literature:

T. Hildebrand, P. Rüegsegger. A new method for the model independent assessment of thickness in three-dimensional images. *J Microsc* 1997;185:67-75.

T. Hildebrand, A. Laib, R. Müller, J. Dequecker, P. Rüegsegger. Direct 3-D morphometric analysis of human cancellous bone: microstructural data from spine, femur, iliac crest and calcaneus. *J Bone Miner Res* 1999;14(7):1167-74.

Appendix F: Checklists

Checklist for Measurements

- Switch on Equipment (30 Minutes before first measurement)
- Start main program
- Enter sample data
- Start measurement program
- Insert sample/sample holder
- Choose/Define/Modify measurement protocol (controlfile)
- Perform Scout-View
 - a define Scout-View region
 - b perform Scout-View measurement
 - c if OK, set reference line
- Perform Measurement (batch or interactive mode)
- Remove sample

Checklist for Evaluation

- Switch on equipment (printer, optical disk and computer)
- Start the main program
- Select evaluation program
- Select sample and measurement
- Click on EVALUATION
- Click on DEFINE VOI
- Draw volume of interest
- Position VOI using MB1 (move) or MB2 (scale) or enter values directly with keyboard.
- Check Dimensions of VOI (should be equal)
- Rectangles indicate VOI for 3D-Display
- Circles indicate VOI for 3D-Histomorphometric Evaluation
- Click on START EVALUATION
- Exit program

Checklist for Shutdown

- Exit from the main program (click on EXIT button) (optional)
- End Session using Session Manager
- Enter "Shutdown" as Username, press RETURN twice
- Wait approximately one minute
- Switch off equipment

Appendix G: Preventive Maintenance

General

Maintenance

Due to use of the equipment and environmental influence, the equipment needs maintenance in regularly intervals. By entering into a service agreement with SCANCO MEDICAL AG you maintain the value and safety of your X-ray equipment. The user is responsible for the adherence of maintenance schedule.

Implication of Lack in Maintenance

The lack of preventive maintenance may lead to reduced instrument performance of your instrument or falsification of results.

Accomplishment of Maintenance

Maintenance consists of tests which the user can perform, and maintenance which is performed by SCANCO MEDICAL AG or by persons explicitly authorized by SCANCO MEDICAL AG.

Maintenance Plan

For continued reliable and safe operation of your equipment, yearly maintenance is strongly recommended.

Table 3:

Interval	Operation
Weekly Tests (QC1)	• Before each use the user must be sure that the unit and its accessories are in good working order and the appropriate accessories are present. Inspection by the user • Defective indication lights, damaged components, labels and warning signs. Inspection by the user • Irregularity of the display (flickering, breakdown). Inspection by the user • System start-up test with QC phantom (Weekly QC, See “Weekly Phantom Measurement (QC1)” on page 35) • In case of operational defects or other deviations from normal operational behavior occur, switch off the equipment and inform the Service Organization.
Monthly Tests (QC2)	• test with QC phantom (Geometry QC, See “Monthly Phantom Measurement (QC2)” on page 35) • Once a week the system should be turned off so that the shutter fail save test will run during the next start up.
Monthly Performance	• If no scans were made over a longer period, please perform a test with the QC phantom (as described in weekly tests) at least once a month to conserve the stability and the durability of the X-ray tube. • Once a month the main switch should be turned off so that the safety relay will be tested during the next start up.

Table 3:

Interval	Operation
Yearly Maintenance	Have the X-ray unit serviced by SCANCO MEDICAL AG at least once a year. Heavily used X-ray equipment might need maintenance more frequently. All the necessary maintenance, including the safety tests for the purpose of preventing hazards and the necessary settings for optimum image quality and minimum exposure to radiation, is performed in order to meet regulatory requirements.
After Service and/or Maintenance Visits	Perform a weekly and a monthly test with QC phantom (see above).

Maintenance and repairs must be entered in the medical device logbook, including the following data:

- Type and scope of work,
- If necessary, details of any change to settings or the working zone,
- Data, person performing the work, signature.

Spare Parts



Caution!

The replacement of spare parts not supported by SCANCO MEDICAL AG or the replacement of spare parts by unauthorized people could negatively affect the functionality of the XtremeCT II and leads to the loss of the CE conformity according to the Medical Device Directive 93/42/EEC and may no longer be conform to relevant standards.

Replacement of computer should be made in agreement with SCANCO MEDICAL AG.

Disposal



Caution!

The equipment contains low quantities of several materials which may be hazardous to the environment if not disposed correctly. Please consider local regulation and contact SCANCO MEDICAL AG before disposal of equipment or X-ray tube.

Cleaning

Equipment

For outside cleaning use soft materials moistened with water only.

- Equipment must be turned off before making any cleaning action. Clean it by using cotton cloth and don't use abrasive detergent. Do not use organic solvent or any kind of detergent containing any kind of organic solvent.
- Do not utilize spray, it can penetrate into the equipment and damage the electronics inside.

- Ensure that no water or other liquids can enter the X-ray equipment. This precaution prevents electrical short-circuits and corrosion forming on components.
- To disinfect the equipment, we recommend using water based solutions (connecting cables by wiping only!). We recommend to not utilizing aggressive detergent based on Alcohol.
- If you perform room sanitation with an atomizer, you must first switch-off the X-ray equipments capture key. When the X-ray equipment has cooled down, cover it carefully with a plastic sheet. When the mist of disinfectant has subsided, you can remove the plastic sheets and disinfect the X-ray equipment by wiping.



Caution!

Shut down properly and turn-off capture key before cleaning. Never spill liquids on or in the equipment!



Caution!

Never use any corrosive, solvent or abrasive detergents or polishes!



Caution!

If you use disinfectants which form explosive mixtures of gases, these must first have evaporated before you switch the X-ray equipment on again.

Contact Information for Service and Maintenance

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CH-8306 Bruettisellen
Switzerland

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+41-(0)44-805 98 00

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URL

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e-mail general

info@scanco.ch

e-mail support

support@scanco.ch

e-mail sales

sales@scanco.ch

Appendix H: Glossary

Archive

Move measurement data from internal hard disk to tape or external hard disks. It is recommended to do this regularly to prevent the disks from getting full. Always archive the .RSQ and .ISQ on different tapes.

Artifact

Error in the exposure, caused by, for example, a sample holder being too large, movement of the sample during the measurement, malfunction of the equipment etc. Visible in the form of lines, light or dark areas or stripes in the image.

Backup

Safety copy of the databases and programs from internal hard disk to tape or local disk. It is recommended that a backup is made once a week.

CT

Abbreviation for Computed Tomography.

File

Collection of related data in a computer, for example, letters, a tomogram etc.

Harddisk

Fixed internal storage device of high capacity. Here are stored all the programs, all patient data, all Scout-Views and all images which have not been archived. Cannot be exchanged by the user!

LUT (Look-Up-Table)

Color scale, normally adjusted to the gray tone scale.

Optical Disk

Removable storage device with large capacity. The images are archived on this device. A separate optical disk is kept as a safety copy of the complete system. (see Backup)

ROI

Region Of Interest

Scanner

Measuring unit, in this case a tomograph.

Scout, Scout-View

Overview image, comparable to a radiograph.

Shutdown

Program for ending the operating system. Ensures that all data and programs in the computer can be read again without problem at the next operation.

VOI

Volume Of Interest

Zoom

Magnify

List of Figures

Figure II - 1. Type Plate	xv
Figure II - 2. Fuses to be Used	xv
Figure II - 3. Declaration of Conformity	xvi
Figure III - 4. Caution X-Rays	xviii
Figure III - 5. Caution X-Rays (for Canada only!)	xviii
Figure III - 6. Caution X-Rays On, Attached to the X-Ray Indicator Lamp	xviii
Figure III - 7. Emergency Stop, Attached to the Emergency Stop Button	xix
Figure III - 8. Caution Animals must be Contained in the Bore	xix
Figure 1. Turning On Equipment	4
Figure 2. Login-Box	5
Figure 3. Session Manager	6
Figure 4. Exiting Main Program MicroCT	7
Figure 5. Exiting the Session.	7
Figure 6. Login-Box for Shutdown	8
Figure 7. Main Program MicroCT	9
Figure 8. Edit Operator Data	10
Figure 9. Operator Registration Program	10
Figure 10. Select Sample	11
Figure 11. Select Operator	11
Figure 12. Exit Operator Editing Program	12
Figure 13. Edit Samples Data	13
Figure 14. Sample Registration Program	13
Figure 15. Select Sample	14
Figure 16. Select Sample on List	14
Figure 17. Exit Sample Editing Program	15
Figure 18. Start Measurement	16
Figure 19. Main Program Screen	17
Figure 20. Input of Sample's Name or Number	18
Figure 21. Confirmation	18
Figure 22. Information on the Measurement sample	20
Figure 23. Selecting a Controlfile	20
Figure 24. Modifying a Controlfile, Basic Mode	21
Figure 25. Evaluation-Script Selection	22
Figure 26. Beamhardening-Script Selection	22
Figure 27. Modifying a Controlfile, Advanced Mode	24
Figure 28. Scout-View of a Bone Biopsy with Reference Line	25
Figure 29. Scout-View Start- / End-Position	26
Figure 30. Example relative offset [mm] from reference line to start of scan.	28
Figure 31. Example relative offset [%] from reference line to start of scan.	29
Figure 32. Example relative offset [%] from reference line to center of scan.	30
Figure 33. Example relative offset [%] from reference line to end of scan.	31
Figure 34. Start Measurement	32
Figure 35. Start Measurement	33
Figure 36. Adding Tasks	34
Figure 37. Task List	34
Figure 38. Image Phantom	35
Figure 39. Start Evaluation Program	36
Figure 40. Overview Evaluation Program	37
Figure 41. Evaluation: Selection of Patient and Measurement	39
Figure 42. Select Old Measurement	39
Figure 43. Load GOBJ	40
Figure 44. Print Menu	41
Figure 45. Brightness Scaling	42
Figure 46. Options Brightness-Scaling	42

Figure 47.	Drawing Icons	43
Figure 48.	The Edit Menu	45
Figure 49.	Contouring	45
Figure 50.	Contouring Subwindow	45
Figure 51.	Color Coding in Image Selection Area	47
Figure 52.	Creating a VOI	48
Figure 53.	2D-Evaluation	48
Figure 54.	2D-Histomorphometry	49
Figure 55.	3D-Evaluation	50
Figure 56.	3D-Evaluation Subwindow	51
Figure 57.	Modifying Scripts, Basic Mode	53
Figure 58.	Print Images	54
Figure 59.	Print Images, Details	54
Figure 60.	Distance 3D	55
Figure 61.	Distance Measurement	55
Figure 62.	Pointer/Ruler/Profile/Angle Tools	56
Figure 63.	Start 3D-Display	57
Figure 64.	Main Program Screen	57
Figure 65.	3D-Scene	58
Figure 66.	Selecting the Sample and the Measurement	58
Figure 67.	Start/Stop Calculation	59
Figure 68.	Observer	59
Figure 69.	Light Source	60
Figure 70.	Other Effects	60
Figure 71.	Cutplane	61
Figure 72.	Subdimensioning	61
Figure 73.	Display modes	61
Figure 74.	Control Window for Grayscale Section	62
Figure 75.	Grayscale Cutplane Image	63
Figure 76.	Object Values	63
Figure 77.	Object Properties	64
Figure 78.	Color Mixing for color model: Picker.	65
Figure 79.	Printing of 3D-Scenes	66
Figure 80.	Animation Settings	67
Figure 81.	Preset menu	68
Figure 82.	Start Archiving Program	69
Figure 83.	Archiving Program	70
Figure 84.	Selecting Measurement	71
Figure 85.	Selecting File Type	71
Figure 86.	Selecting destination device	72
Figure 87.	Selecting File Type for copying	72
Figure 88.	Backup Options	74
Figure 89.	Device Information	75
Figure 90.	Gauss	81

Index

Numerics

2D Evaluation	48
2D-Reconstruction	77
3D Result Sheet	
reprinting	93
3D-Effects	
LightSource	60
Observer	59
Perspective	60
Scaling	60
3D-Evaluation	50
3D-Histomorphometry	78

A

Accuracy	98
Adaptive Threshold	82
Adjusting Scan Range	27
Animation Sequence	
Calculating	66

B

Backup	73
Brakepoints	46

C

Calibration Record	22
Case Sensitive	18
Color Mixing	65
Color Scale	115
Component Labeling	84
Concatenate AIMs	90
Connectivity	87
Contouring	48
Control Box	7
Controlfile	6, 20
Creating a Volume	45
Cutplane	61

D

Data Connector	1
Data Entry Window	10
Data security	73
Database	
activating	85
query 3D-values	94
query evaluation data	94
query measurement info	94
Deleting Objects	44
Density scaling	41
Device-Information	75
Diameter	23
Dismount (See also Mount)	76
Display	4
Distance Measurement	
3D	54
Drawing	
Contours	44
Objects	43
Drawing Icons	43, 56
DT	

Distance Transformation	78, 110
-------------------------------	---------

E

Ending Program	12, 15
Enlarge	41
Evaluation	
Starting 2D	49
Starting 3D	52
Evaluation Script	22
EXIT	12, 15
Extruding	47

F

File	115
Fixed Threshold	81
Flip AIMs	92
Format	75
fully automated contouring	36

G

Gauss-Filter	81
Global Delete	47
Global Scaling	46
gobj_mask	83
Graphical User Interface	101
GUI	101

H

Harddisk	115
Header and Footer	102
Histograms	89
Histomorphometry	
3D	50

I

Initialize	75
Integration Time	24
Interactive Measurement	32, 33
Interpolating	47
IPL	78
Iterative Contouring	46

K

Key Switch	4
------------------	---

L

Load GOBJ	40
Login-Box	5
LUT	115

M

Main Switch	4
MB1	101
Measurement	15, 16
Add Scan	27
Interactive Mode	32, 33
Measurement time	24
MIL	
Mean Intercept Length	78
MIL Calculations	88
Modifying Objects	44
Morphing	47

Morphometric Results	52
Mount (See also Dismount)	76
Moving/Scaling	44

O

Object Properties	64
Object Values	63
Objects	
Deleting	44
Drawing	43
Modifying	44
Moving/Scaling	44
Selecting	44
Operational conditions	98
Operator	10, 16
Optical Disk	115

P

Password	5
Position	23
Print Images	8, 54
Printing	
2D-Histomorphometry	50
Printout	102
Program Overview	9, 10, 13, 16

Q

Quit	12, 15
------------	--------

R

Radiation Dose	99
Range	46
Reconstruction	77
Reference Line	27
Region of Interest	43
Resolution	23
RJ45	1
ROI	43, 115
Defining	49

S

Safety Copy	73
Sample	13
Scaling Voxelsize	89
Scan Range	27
Segmentation	49, 51, 81, 82
2D	49
3D	51
Segmentation Program	78
Selecting Objects	44
Session Manager	6
Shutdown	8
Shutting Down	6, 7, 9, 10, 13, 16
Slice-Reconstruction	77
SMI	
Structure Model Index	78, 109
Specifications	97, 98
Starting MicroCT Programs	5
Startup	1, 7, 9, 10, 13, 16
Subdim	61
Symbols in IPL	93

T

Tape	76
Task List	33
Terminal Programs	77

Threshold	
adaptive	82
fixed	81

TRI

Triangulation Method	78, 109
----------------------------	---------

Turning On Equipment	1
----------------------------	---

U

UCT_LIST	94
----------------	----

V

VOI	43, 115
-----------	---------

Defining	51
----------------	----

Volume of Interest	43
--------------------------	----

W

Window	101
--------------	-----

X

X-Ray Tube	4
------------------	---